scootle

Education Services Australia

Scootle user guide

For teachers

Version 2.0

May 2011

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Scootle
Background and access

Intended audience

This manual is specifically for teachers who intend to use Scootle to discover and use digital curriculum resources published by Education Services Australia.

Background

The digital curriculum resources on Scootle include interactive multimedia learning objects and individual digitised items sourced from Australian and New Zealand cultural and scientific organisations.

Learning objects combine still and moving images, text, audio and animation to engage and motivate students and support their learning of concepts and skills in a range of curriculum areas in the P–12 years.

Digital resources include museum artefacts, artworks, archival documents, photographs, archival and contemporary moving images, maps, posters, songs and speeches. In contrast to learning objects, which have in-built learning design, teachers and students can use digital resources in a range of flexible ways to suit their own curriculum needs.

Scootle (http://www.scootle.edu.au) provides access to more than 10,000 items of digital curriculum content published by Education Services Australia. Teachers can find interactive learning objects, images, audio files and movie clips via browse, search and filter technology. They can create personal lists of favourite resources for quick access.

Search results can be viewed on timelines and Google maps, providing new and exciting ways to discover relevant resources and construct challenging learning experiences for students. Teachers can also rate and comment on the value of individual learning objects or digital resources. It is hoped that collaborative understanding of the pedagogical value of digital content in authentic teaching and learning contexts will grow nationally with this Web 2.0 feature.

Access

Everyone in the Australian Capital Territory, the Northern Territory, Queensland, South Australia, Tasmania, Victoria and Western Australia can search and browse Scootle. Full access to the content is available to all teachers of licensed schools. Access to Scootle is not managed by Education Services Australia but by jurisdictions and various school bodies.

Conditions of use

http://www.scootle.edu.au/ec/p/conditions

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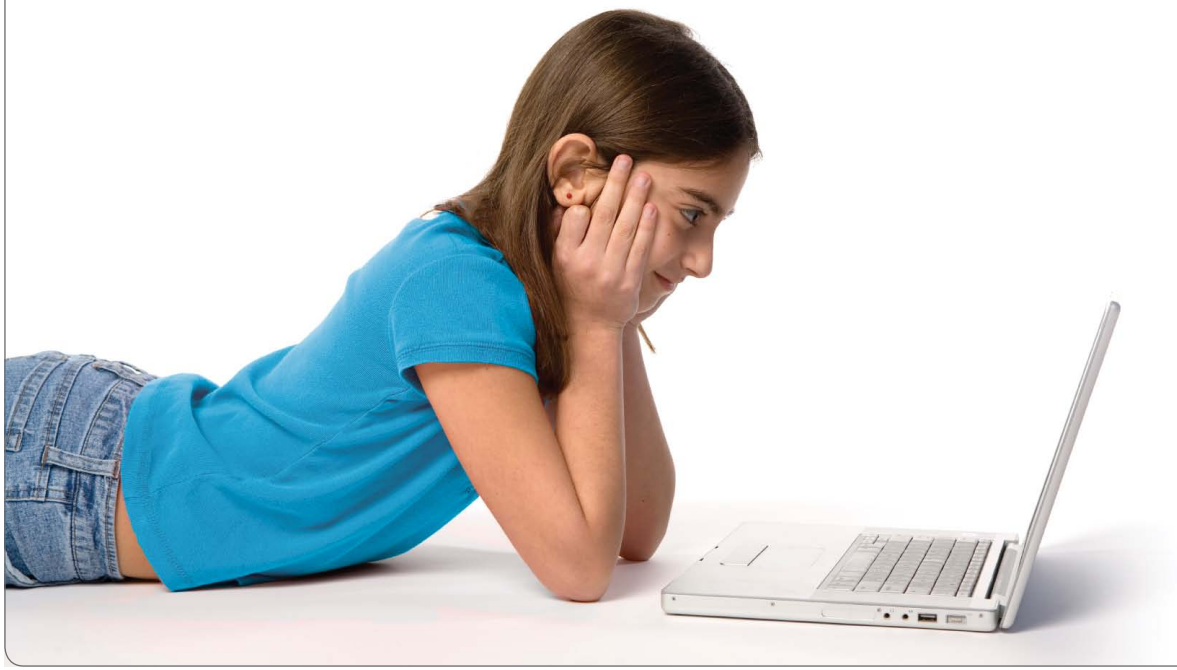

Getting started

Home page overview and logging in

Overview
Home page

Search
A search box appears at the top of every page in Scootle. You can search all of the learning content in the repository using single or multiple keywords, or exact phrases.

Navigation bar
This Navigation bar provides easy access to the various ways of finding content on Scootle. Its function is discussed on page 6.

Browse by
Browse content by selecting a topic.

Popular search terms
The most popular searches performed by other Scootle users are listed here.

New digital curriculum resources
See what has been added to the site recently.

Use the green arrows in the top right-hand corner to move through these resources.

Resource spotlight
This section describes new features and functions, as well as new types of Scootle resources as they become available.

To stop the moving slide show select one of the five dots in the bottom right-hand corner.

Scootle awards
Scootle won two Learning Impact awards in 2009.

Select these icons to learn more.

Login | Student PIN access | My dashboard | Contact us | Accessing Scootle
scootle
Search
Advanced search
Home
Find by Australian Curriculum
Find on map
Find on timeline
A to Z
Learning paths
Learn, teach and collaborate
using digital curriculum resources
from The Le@rning Federation.
Browse by
» Arts
» Business and enterprise
» Education
» English
» Geography
» Health and physical education
» History
» Language
» Mathematics
» Science
» Studies of society and environment
» Technology
Organise and share resources with learning paths
Use learning paths to save your selections of digital curriculum resources. Store favourite resources in themes or topics, add tasks and easily deliver these lessons to students, individually, in small groups, or as a whole class.
New to Scootle?
» New features
» Scootle News
» Our catalogues
» Software Analyser
» FAQs
» Guide to resource types
» Scootle user guide
» School manager guide
» Jurisdiction administration
» Career development
New digital curriculum resources
Make it happen: plan a school play
TLF-ID L8291
Not rated Details
Biscuit factory: ratios
TLF-ID L2371
Not rated Details
Fair test: growing peas
TLF-ID L1185
Not rated Details
What others are using
1 L3250 What the world is made of: sorting matter
2 L2356 Energy chains: power up!
3 L125 Neighbourhood fractions
4 L6280 Counting beetles
5 L5821 Types of matter: solids, liquids and gases
Popular search terms
» Addition
» Arts
» Australian history
» Education
» Fractions
» Grammar
» Health
» History
» Japanese language
» Language
» Living things
» Mathematics
» Measurement
» Narratives
» Number operations
» Number patterns
» Numbers
» Place value
» Reading
» Science
» Sentences
» Shapes (Geometry)
» Society
» Technology
» Time
Speaking from Experience
New health resources are available for young people who have direct experience of a chronic illness, and for their friends, families and teachers. Enter 'RealTime Health' into the search engine to find out more.
Hot topic
Women's rights
Discover a range of resources to support teaching about women and women's rights by entering 'Women's rights' into the search engine.
From the collection of the National Archives of Australia. Photograph by Australian Information Service.
Scootle's on Twitter!
Teach children about facing bullies using TLF resource R9244 http://bit.ly/qEEqr
37 days ago
The Scootle team welcomes feedback and suggestions about how we can improve Scootle. Let us know by emailing us. support@scootle.edu.au
42 days ago
Follow us on Twitter
Scootle awards
bronze
leadership

Utility navigation
The utility navigation appears at the top of every page. It is the home base for logging in and out, and accessing your account page. More detail is provided on page 6.

Advanced search
This allows you to make specific, targeted searches of learning content by restricting the learning area, year level, content type and metadata fields searched. More detail is provided on page 14.

Resource types
By selecting any one of these content icons you can choose the type of content you wish to see. More detail is provided on page 6.

New to Scootle?
If you have never used Scootle before this is an excellent place to start. More detail is provided on page 6.

What others are using
Here, you can see what items of content other people are using. Selecting one will take you to it.

Scootle's on Twitter!
Scootle's most recent Twitter updates are displayed here. You can use the **Follow us on Twitter** link to view Scootle's Twitter page. If you have a Twitter account, you can also follow Scootle by using this link.

Hot topic
This content changes frequently, always focusing on a topic that is currently of importance or interest.

Featured content
This area displays featured content. It is also frequently updated.

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Overview
Home page functions

This page explains in detail the home page functions referred to on page 5.

Utility navigation
Login allows you to login to Scootle.

Student PIN access is used by students to access learning paths created by teachers.

My dashboard is the first page you see when you login. It gives you access to your account details and your learning paths.

Contact us provides contact details for your school, including an email address for requesting help.

Accessing Scootle displays the conditions of use for Scootle.

Print and email
Use the **Print page** link to print the current page without headers or left-hand navigation.

Use the **Email page** link to send an email containing the URL of the current page and a short message.

Resource types
Learning object gives you access to interactive multimedia resources that support learning of concepts and skills in a range of curriculum areas in the P–12 years.

Image takes you to historical and contemporary digitised photographs, artworks, maps, posters and documents.

Audio takes you to speeches, interviews and songs.

Video takes you to short clips from documentaries, advertisements, newsreels, feature films and television programs.

Collection takes you to themed combinations of digital content.

Teacher resource gives you ideas for using digital curriculum resources for teaching and learning.

Assessment resource takes you to interactive tasks that report on student performance.

Dataset takes you to a list of data set resources.

Navigation bar
Home returns you to Scootle's home page.

Find by Australian Curriculum lets you discover content available for each specific curriculum for the various levels.

Find on map allows you to find learning content that is tagged against a specific location.

Find on timeline allows you to find learning content that is tagged as belonging to a specific date or time period.

A to Z allows you to browse all of the digital curriculum resources alphabetically.

Learning paths allows you to create, share and search for learning paths.

Login | Student PIN access | My dashboard | Contact us | Accessing Scootle
scootle
Search
Advanced search
Home
Find by Australian Curriculum
Find on map
Find on timeline
A to Z
Learning paths
Learn, teach and collaborate using digital curriculum resources from The Le@rning Federation.
Browse by
» Arts
» Business and enterprise
» Education
» English
» Geography
» Health and physical education
» History
» Language
Organise and share resources with learning paths
Use learning paths to save your selections of digital curriculum resources. Store favourite resources in themes or topics, add tasks and easily deliver these lessons to students, individually, in small groups, or as a whole class.
New to Scootle?
» New features
» Scootle News
» Our catalogues
» Software Analyser
» FAQs
» Guide to resource types
» Scootle user guide
» School manager guide
» Jurisdiction administration

New to Scootle?
New features gives you a run-down of the features that are new to this version of Scootle.

Scootle News is the latest edition of the Scootle newsletter.

Our catalogues takes you to a list of downloadable catalogues published by Education Services Australia.

Software analyser ensures that your computer is able to use all the features that Scootle has to offer.

FAQs (Frequently Asked Questions) provides answers to many common questions about Scootle.

Guide to resource types explains all the different types of Scootle content that you can use.

Scootle user guide, **School manager guide** and **Jurisdiction administration** link you to the three manuals for using Scootle.

Career development provides links that may be useful in your career.

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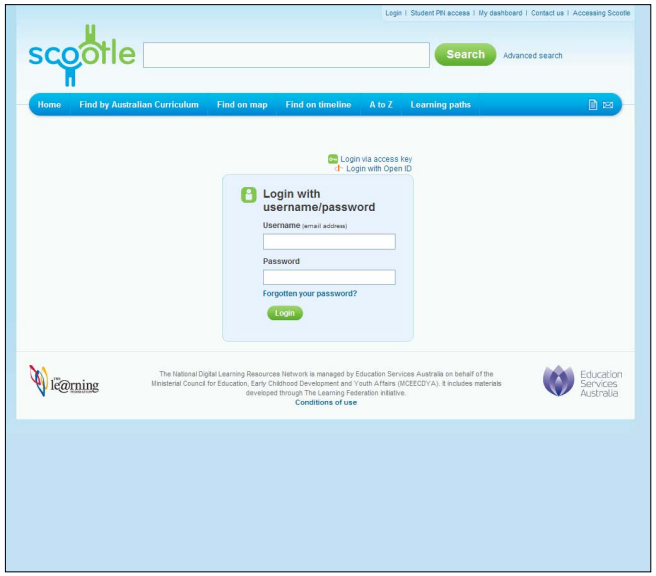
How to
Login with a registered username

Step 1
Access the login page

To access and manage content you will need to login using your registered email address and password. To login, select the **Login** link in the utility navigation area.

Step 2
Enter your login details



Enter your email address and password and select **Login**.

If you have forgotten your password select the **Forgotten your password?** link and enter your registered email address. Your password will be emailed to you.

Step 3
Remember to logout

You can see your login status in the utility navigation area at all times. When you are ready to logout simply select the **Logout** link from any page in the site.

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Overview
My Scootle dashboard

Administration
By selecting **My details** you can update your profile in Scootle. More infomation is provided on page 9.

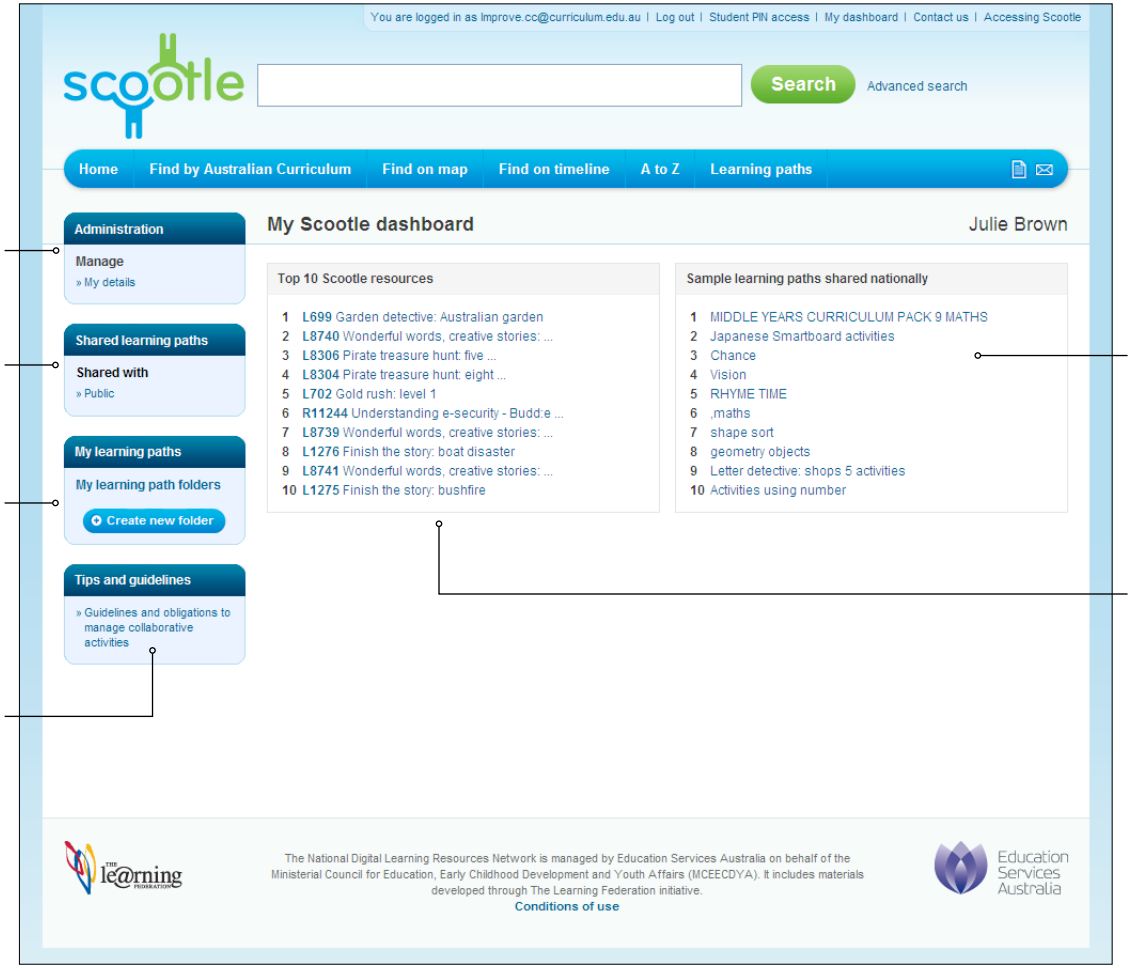
Shared learning paths
Here, you can view learning paths that are shared with all users.

Learning paths are explained in detail on pages 32-54.

My learning paths
Use these links to access your learning path folders, to create a new learning path, and to view and manage learning paths that others have shared with you.

Learning paths are explained in detail on pages 32-54.

Tips and guidelines
Here, you can read a few tips and guidelines on using some of the key functions of Scootle.


You are logged in as Improve.cc@curriculum.edu.au | Log out | Student PIN access | My dashboard | Contact us | Accessing Scootle
scootle
Search
Advanced search
Home
Find by Australian Curriculum
Find on map
Find on timeline
A to Z
Learning paths
Administration
Manage
» My details
Shared learning paths
Shared with
» Public
My learning paths
My learning path folders
Create new folder
Tips and guidelines
» Guidelines and obligations to manage collaborative activities
My Scootle dashboard
Julie Brown
Top 10 Scootle resources
1 L699 Garden detective: Australian garden
2 L8740 Wonderful words, creative stories: ...
3 L8306 Pirate treasure hunt: five ...
4 L8304 Pirate treasure hunt: eight ...
5 L702 Gold rush: level 1
6 R11244 Understanding e-security - Budd:e ...
7 L8739 Wonderful words, creative stories: ...
8 L1276 Finish the story: boat disaster
9 L8741 Wonderful words, creative stories: ...
10 L1275 Finish the story: bushfire
Sample learning paths shared nationally
1 MIDDLE YEARS CURRICULUM PACK 9 MATHS
2 Japanese Smartboard activities
3 Chance
4 Vision
5 RHYME TIME
6 ,maths
7 shape sort
8 geometry objects
9 Letter detective: shops 5 activities
10 Activities using number
The National Digital Learning Resources Network is managed by Education Services Australia on behalf of the Ministerial Council for Education, Early Childhood Development and Youth Affairs (MCEECDYA). It includes materials developed through The Learning Federation initiative.
Conditions of use
Education Services Australia

Sample learning paths shared nationally
These learning paths are available to all states and territories in which Scootle is available. They will give you a feel for the ways in which you can use learning paths.

Top 10 Scootle resources
The ten most frequently accessed Scootle resources are listed here.

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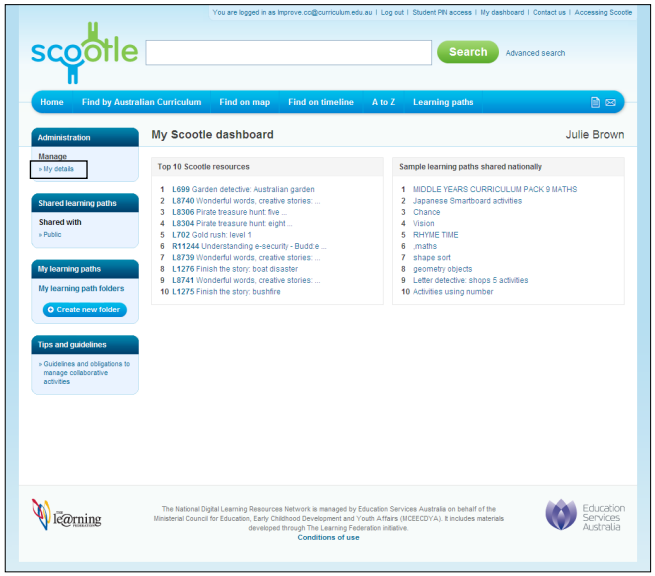
How to
Update my details

Step 1
Select **My dashboard**

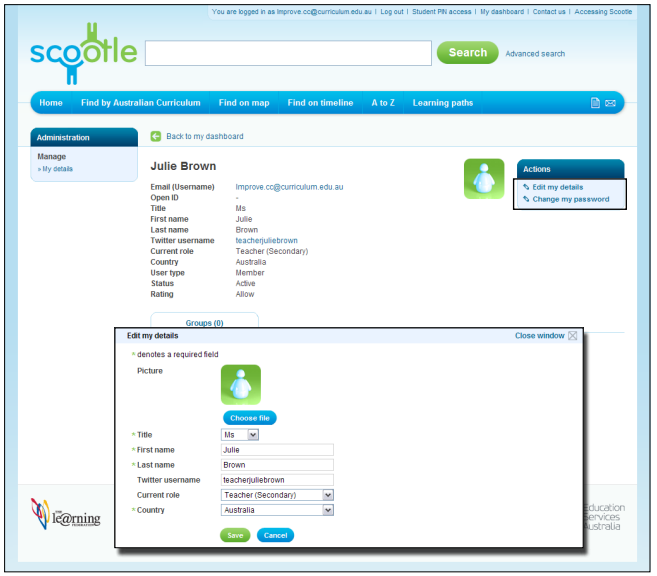
Once you have logged in you can manage your account by selecting **My dashboard** in the utility navigation area.

Step 2
Select **Manage details**



In the left-hand column, under **Administration**, select **My details** to view and update your details.

Step 3
Update details and save



On the right-hand side, under **Actions**, select **Edit my details** to update your title, first name, last name, Twitter username, current role and country. You can also upload a photo of yourself by selecting **Choose picture**. (For further details see page 10.)

Edit any details that you want to change and select **Save**, or select **Cancel** to exit without saving your changes.

Your personal details will never be shared with anyone or used for commercial purposes.

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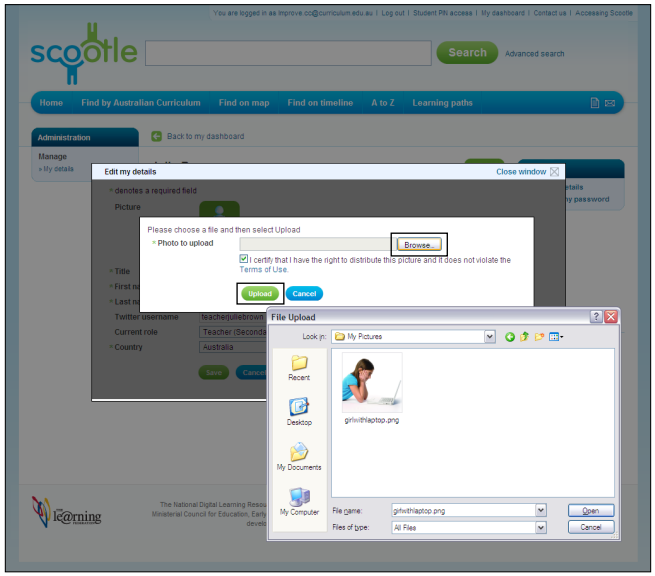
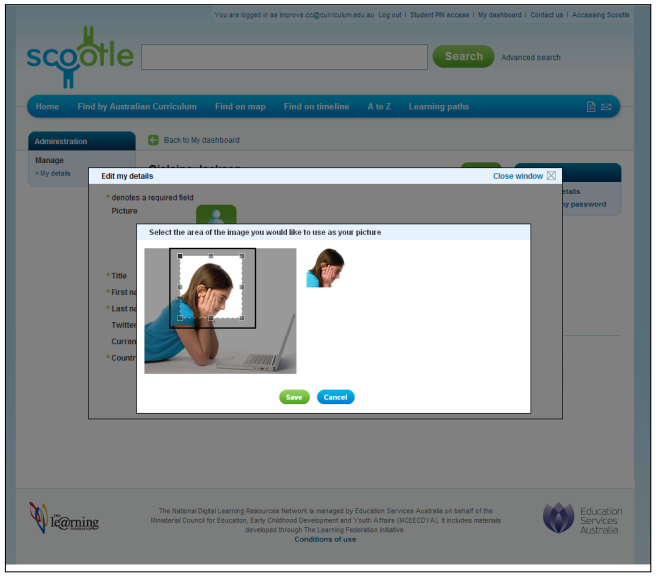
How to
Upload and change my picture

Step 1
Select a photograph



Under **Edit my details,** next to **Picture**, select **Choose file**. Select **Browse** (or **Choose file**) to locate the image you would like to use, making sure to highlight the rights box, then select **Upload**.

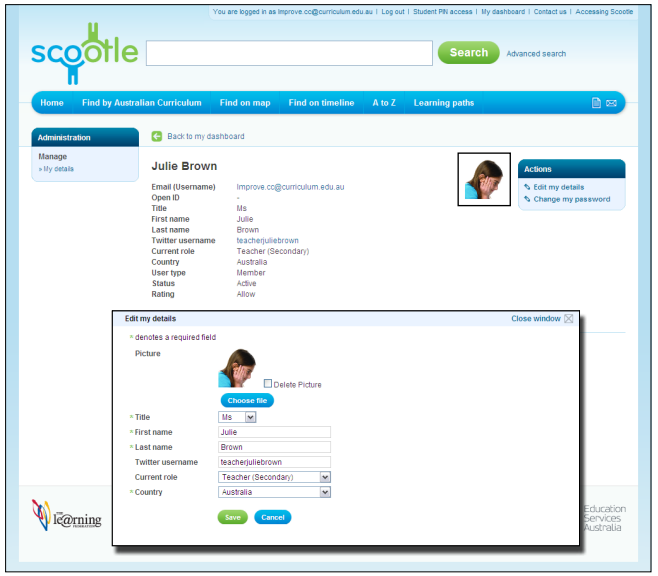
Step 2
Select an area of the image



Select the area of the image that you would like to use as your picture by dragging the highlighted box with your mouse. When you are pleased with the result select **Save**.

Your image will automatically resize to a small 64 x 64 pixel square.

Step 3
Save and return to details



Your new picture is now displayed. You can delete your picture at any time by selecting **Edit my details**, then selecting the **Delete picture** check box and saving.

This picture is used to identify you in Scootle's collaborative activities.

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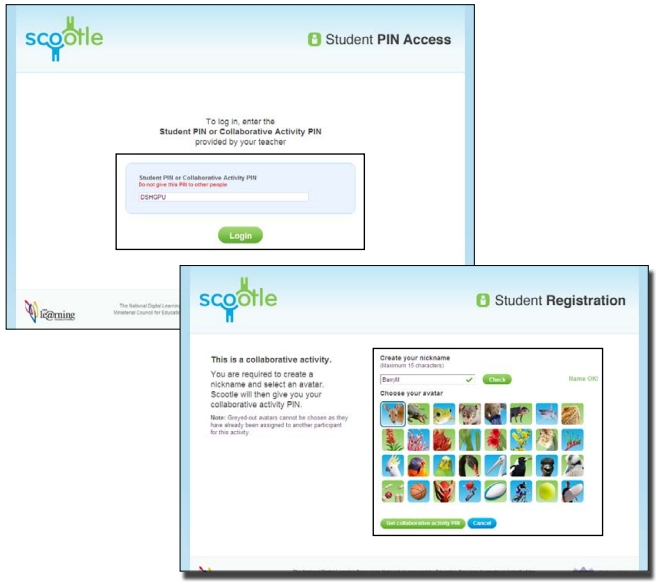
How to
Access learning paths with a student PIN

Step 1
Go to the **Student PIN access** page

Students access teacher-created learning paths by entering the learning path PIN provided by their teacher. Learning paths are explained in detail on pages 32–54.

To begin, they select **Student PIN access** in the navigation bar.

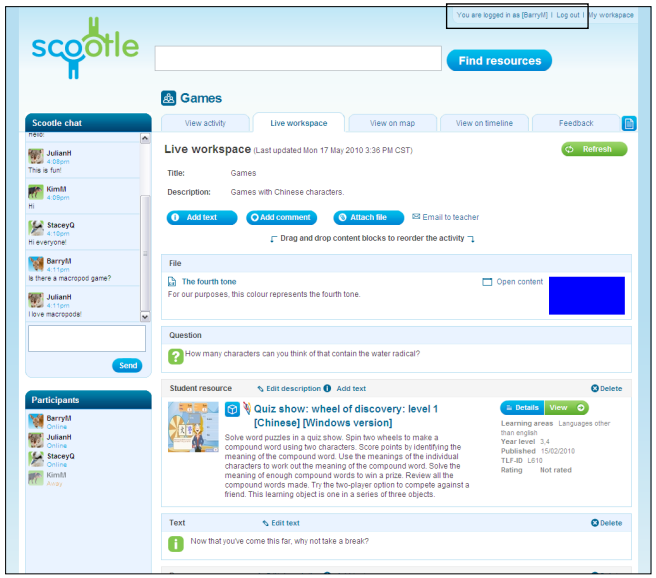
Step 2
Enter student PIN


Student PIN Access
To log in, enter the
Student PIN or Collaborative Activity PIN
provided by your teacher
Login
Student Registration
This is a collaborative activity.
You are required to create a nickname and select an avatar. Scootle will then give you your collaborative activity PIN.
Create your nickname
Choose your avatar

Students enter the six-letter Student PIN provided by their teacher in the text box provided – the PIN is not case-sensitive. Then they select **Login** and are prompted to choose a nickname and select an avatar.

If they have already begun to collaborate and are returning to the activity, entering their eight-letter Collaborative Activity PIN in this text box and selecting **Login** will take them straight to the activity.

Step 3
Access learning path



Students then have access to the learning path developed by their teacher. Their login details appear in the navigation bar.

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Discovering learning content

Searching and browsing using Scootle

Overview
Basic search

Basic search functionality is provided from every page of the Scootle website via the **search box**.

You are logged in as improve.cc@curriculum.edu.au | Log out | Student PIN access | My dashboard | Contact us | Accessing Scootle
scootle
Search
Advanced search
Home
Find by Australian Curriculum
Find on map
Find on timeline
A to Z
Learning paths
Learn, teach and collaborate using digital curriculum resources from The Le@rning Federation.
Browse by
» Arts
» Business and enterprise
» Education
» English
» Geography
» Health and physical education
» History
» Language
» Mathematics
» Science
» Studies of society and environment
» Technology
Organise and share resources with learning paths
Use learning paths to save your selections of digital curriculum resources. Store favourite resources in themes or topics, add tasks and easily deliver these lessons to students, individually, in small groups, or as a whole class.
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» Scootle user guide
» School manager guide
» Jurisdiction administration
» Career development
New digital curriculum resources
Popular search terms
» Addition
» Arts
» Australian history
» Education
» Fractions
» Grammar
» Health
» History
» Japanese language
» Language
» Living things
» Mathematics
» Measurement
» Narratives
» Number operations
» Number patterns
» Numbers
» Place value
Make it happen: plan a school play
TLF-ID L8291
Not rated Details
Biscuit factory: ratios
TLF-ID L2371
Not rated Details
Fair test: growing peas
TLF-ID L1185
Not rated Details
What others are using
1 L1 In digestion
2 L2357 Energy chains: energy use
3 L2356 Energy chains: power up!
4 L212 The foul food maker: questions 1
5 L3058 Wiring: the simple circuit
Scootle's on Twitter!
Teach children about facing bullies using TLF resource R9244 http://bit.ly/qEEqr
37 days ago
The Scootle team welcomes feedback and suggestions about how we can improve
Speaking from Experience
Hot topic
Women's rights

Search box and Advanced search
This search box and Advanced search link is available at the top of every page in Scootle. With it, you can search the full repository of digital curriculum resources. Searched fields include the title, description, topic, keyword and catalogue entry ID fields.

You can search using:

- a single keyword
- multiple keywords separated by spaces
- Boolean operators OR, AND, NOT
- an exact phrase inside double quotation marks.

Scootle is limited to displaying 500 search results.

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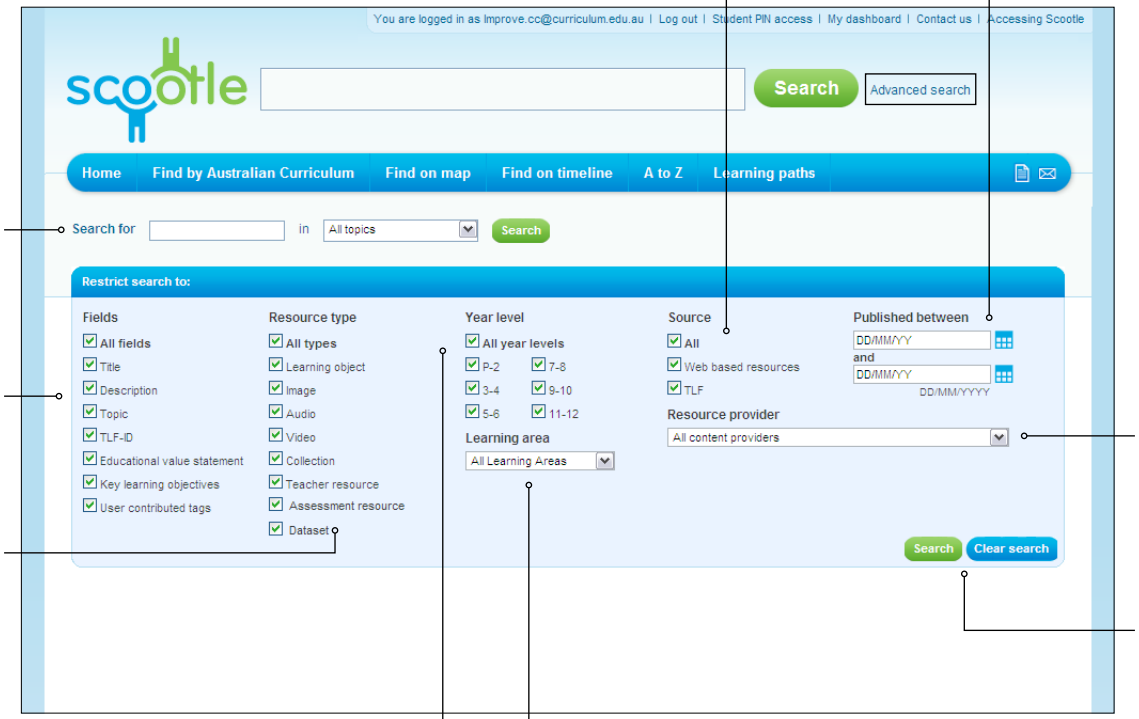
Overview
Advanced search

The **Advanced search** page presents a number of filters, allowing you to perform a more specific search.

Source
Use these check boxes to determine which sources will be included in your search.

If you want to include web resources, select **Web based resources**.

If you want to include content from the National Digital Learning Resource Network (previously The Le@rning Federation), select **TLF**.



Keyword and topics
Enter keyword(s) in the **Search for** field or, if you prefer, select a topic to search using the topic drop-down box.

You may select only one topic, including **All Topics**.

Fields
This section allows you to specify fields to search against.

You may include multiple metadata fields in your search.

Resource type
The **Resource type** selection tick boxes allow you to restrict your search to specific types of content. By default, the search covers all content types.

If neither **Learning objects** nor **Collections** is selected, the **Year level** and **Learning area** sections collapse. This is because learning objects are designed for specific learning audiences.

Year level
The **Year level** section allows you to choose the audience the resources are aimed at based on schooling year levels.

You may select multiple year levels.

Publication date
You may select content according to the time period in which it was published in the repository. (This should not be confused with resources that describe a certain time period or the original creation date of a digital resource.)

Dates may be entered using the DD/MM/YYYY format (day-month-year, e.g. 12/04/2006), or by using the calendar icon and selecting a date from the drop-down calendar.

Most content was published after November 2003, so selecting earlier dates will not provide useful results.

Resource provider
You can restrict your search to include only content provided by a certain institution or content provider, such as the Archives Office of Tasmania or the Powerhouse Museum.

Search/Clear Search buttons
Once you have specified your search criteria, select **Search** to search the repository. Select **Clear search** to restore all default search criteria.

Learning area
You can select a learning area by using the **Learning area** drop-down list.

Only one learning area can be selected at a time.

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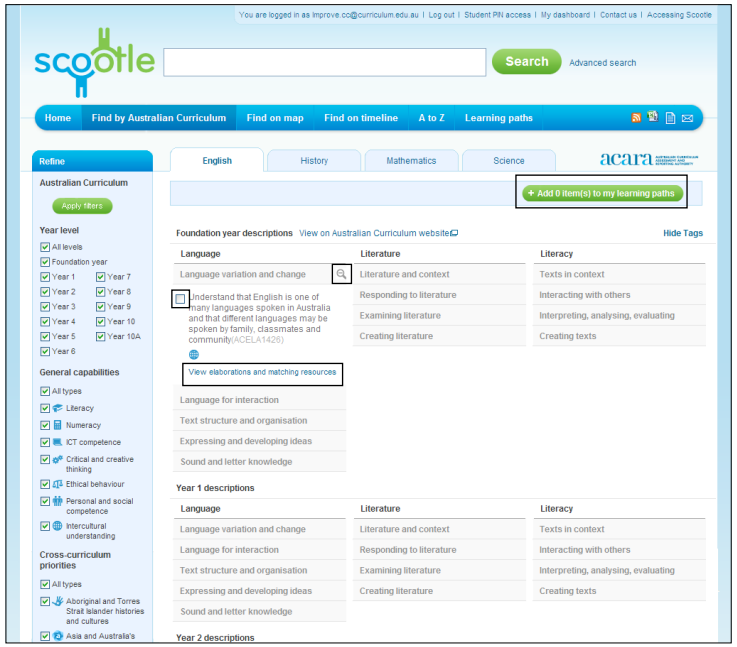
How to
Find content by Australian Curriculum

Step 1
Choose an Australian Curriculum learning area

Begin by selecting **Find by Australian Curriculum** on the Navigation bar and choosing a learning area from the drop-down list.

Step 2
View learning area



The page displays all subjects, strands and content descriptions for each year level that fall within the learning area you selected.

To view available content descriptions, select a strand by clicking on the text or the magnify glass on the right.

Select **View eleborations and matching resources** to view elaborations and digital curriculum resources linked to the selected curriculum content descriptions.

To save a curriculum content description to a learning path, select the check box(es), then select + **Add *(number)* item(s) to my learning paths**.

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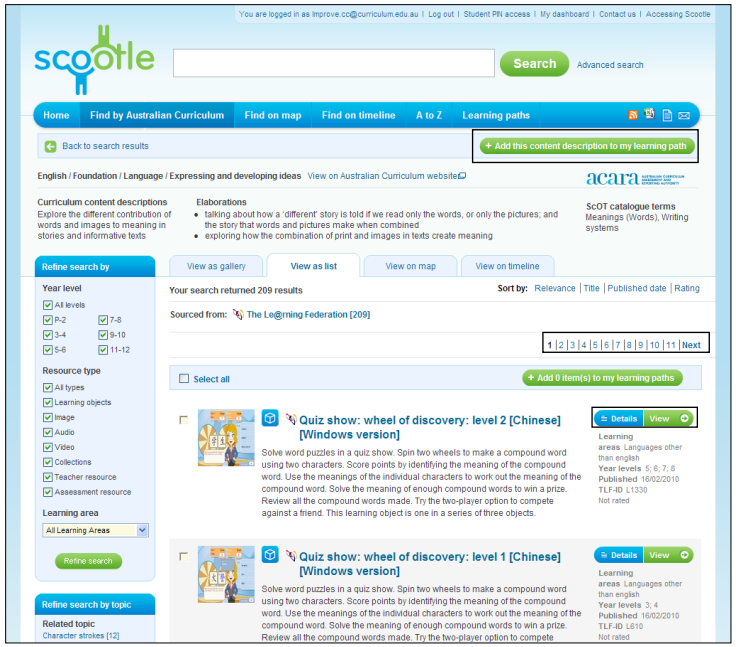
How to
Find content by Australian Curriculum

Step 3
View the details in a list


scootle
Search
Advanced search
Home
Find by Australian Curriculum
Find on map
Find on timeline
A to Z
Learning paths
Back to search results
+ Add this content description to my learning path
English / Foundation / Language / Expressing and developing ideas
View on Australian Curriculum website
acara
Curriculum content descriptions
Elaborations
ScOT catalogue terms
Refine search by
View as gallery
View as list
View on map
View on timeline
Your search returned 209 results
Sort by: Relevance | Title | Published date | Rating
Sourced from: The Le@rning Federation [209]
Select all
+ Add 0 item(s) to my learning paths
Quiz show: wheel of discovery: level 2 [Chinese] [Windows version]
Details
View
Quiz show: wheel of discovery: level 1 [Chinese] [Windows version]

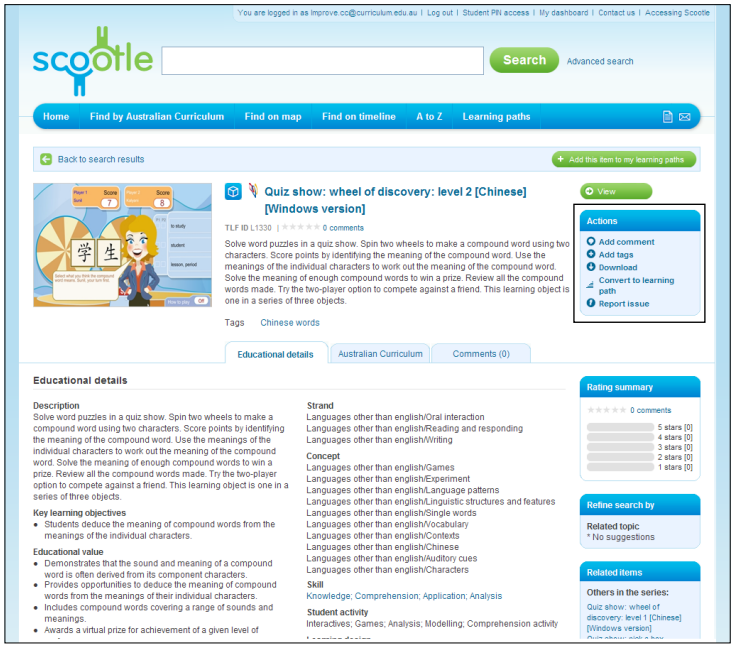
The page displays all digital curriculum resources that fall within the curriculum content selected. Use the page navigation area to view more content.

To view a digital curriculum resource select **View.** To view the details of a resource select **Details**.

To save a content description to a learning path, select + **Add this content description to my learning path.**

For more information on learning paths see page 32.

Step 4
View the details of a resource



When viewing the details of a digital curriculum resource you can add a comment and tags, download the content, convert it to a learning path, or report an issue.

For more information on the details of a resource see page 29.

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Overview
Australian Curriculum content

The **Australian Curriculum** page displays all subjects, strands and content descriptions for each year level that fall within the learning area you selected.

Refine
The **Refine search by** section allows you to further refine your results by selecting a year level, General capabilities and Cross-curriculum priorities.

Select the desired year level and/or general capabilities and/or cross-curriculum priorities, then select **Apply filters**. The search will be conducted *within* the current search results, narrowing down the number of items returned.

Curriculum content descriptions
A brief outline of the curriculum element that will be covered.

View elaborations and matching resources
Select to view elaborations and digital curriculum resources linked to the selected curriculum content descriptions.

Curriculum tab
The results from **Find by Australian Curriculum** will display all curriculum tabs available. These are the same options as the drop-down menu, allowing you to browse each curriculum by selecting the appropriate tab.

View on Australian Curriculum website
This link will open a new window displaying the content from the Australian Curriculum website.

Australian Curriculum Assessment and Reporting Authority
This link goes to the ACARA website, which will open in the current window.

Hide Tags
Allows the user to hide or display the general capability tags for each content description, which are explained in the **Refine** search box on the left of the screen.

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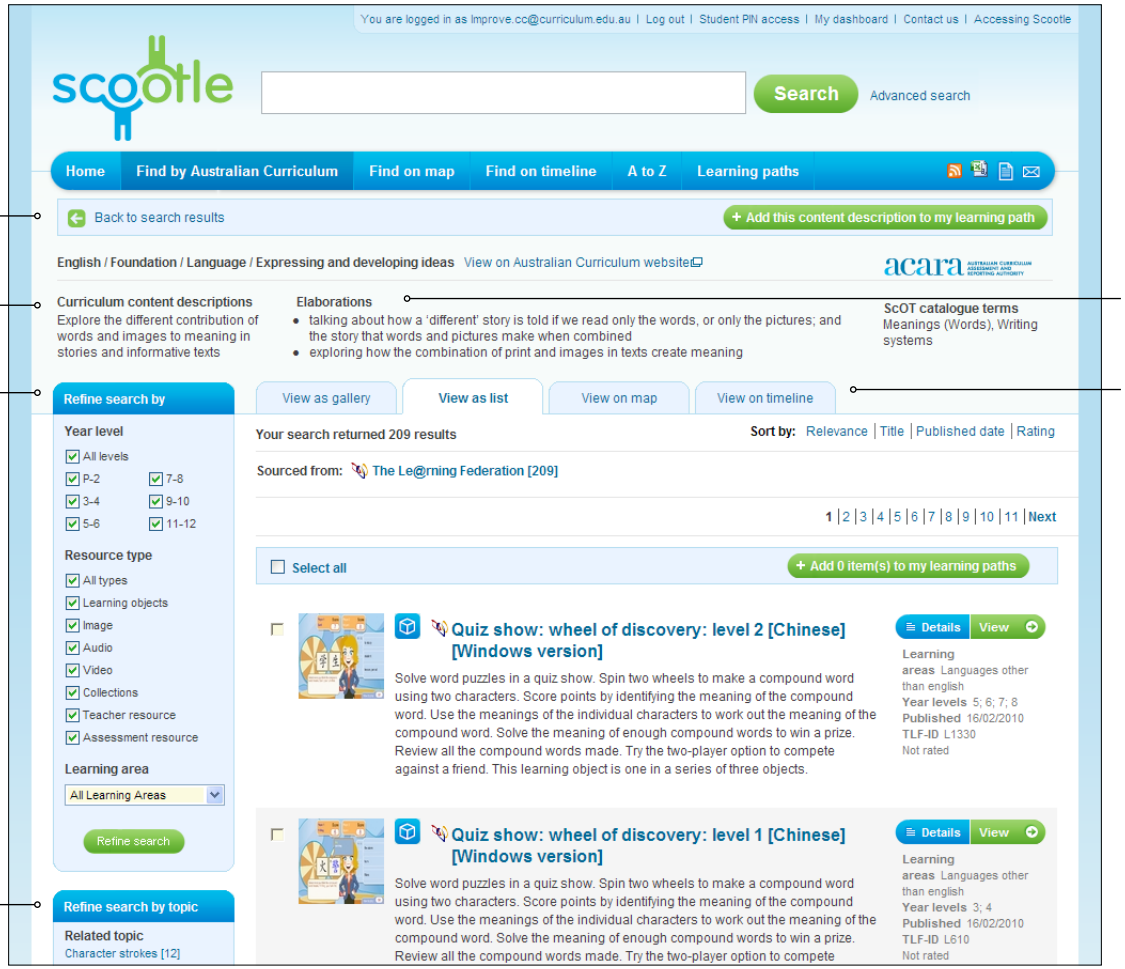
Overview
Elaborations and digital resources

This page displays the **Curriculum content descriptions**, **Elaborations** and **related digital resources** that fall within the curriculum content selected.


You are logged in as Improve.cc@curriculum.edu.au | Log out | Student PIN access | My dashboard | Contact us | Accessing Scootle
scootle
Search
Advanced search
Home
Find by Australian Curriculum
Find on map
Find on timeline
A to Z
Learning paths
Back to search results
+ Add this content description to my learning path
English / Foundation / Language / Expressing and developing ideas
View on Australian Curriculum website
acara
Curriculum content descriptions
Explore the different contribution of words and images to meaning in stories and informative texts
Elaborations
talking about how a 'different' story is told if we read only the words, or only the pictures; and the story that words and pictures make when combined
exploring how the combination of print and images in texts create meaning
ScOT catalogue terms
Meanings (Words), Writing systems
Refine search by
Year level
All levels
P-2
7-8
3-4
9-10
5-6
11-12
Resource type
All types
Learning objects
Image
Audio
Video
Collections
Teacher resource
Assessment resource
Learning area
All Learning Areas
Refine search
Refine search by topic
Related topic
Character strokes [12]
View as gallery
View as list
View on map
View on timeline
Your search returned 209 results
Sort by: Relevance | Title | Published date | Rating
Sourced from: The Le@rning Federation [209]
1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | Next
Select all
+ Add 0 item(s) to my learning paths
Quiz show: wheel of discovery: level 2 [Chinese] [Windows version]
Solve word puzzles in a quiz show. Spin two wheels to make a compound word using two characters. Score points by identifying the meaning of the compound word. Use the meanings of the individual characters to work out the meaning of the compound word. Solve the meaning of enough compound words to win a prize. Review all the compound words made. Try the two-player option to compete against a friend. This learning object is one in a series of three objects.
Details
View
Learning areas Languages other than english
Year levels 5; 6; 7; 8
Published 16/02/2010
TLF-ID L1330
Not rated
Quiz show: wheel of discovery: level 1 [Chinese] [Windows version]
Solve word puzzles in a quiz show. Spin two wheels to make a compound word using two characters. Score points by identifying the meaning of the compound word. Use the meanings of the individual characters to work out the meaning of the compound word. Solve the meaning of enough compound words to win a prize. Review all the compound words made. Try the two-player option to compete
Details
View
Learning areas Languages other than english
Year levels 3; 4
Published 16/02/2010
TLF-ID L610
Not rated

Back to search results
Select **Back to search results** to continue searching.

Curriculum content descriptions
A brief outline of the curriculum element that will be covered.

Refine search by
The **Refine search by** section allows you to further refine your results by selecting a year level – useful mainly for learning objects and collections – a resource type or learning area.

Select the desired year level, resource type(s) and/or learning area, then select **Refine search** at the bottom of the box. The search will be conducted *within* the current search results, narrowing down the number of items returned.

Refine search by topic
The **Refine search by topic** section suggests a list of topics related to the search results, with the number of related items displayed beside each topic.

Selecting a related topic restricts the results to items also related to that topic.

Elaborations
A list of tasks involved in order to satisfy the curriculum element.

Changing results view
The results from searching or browsing always show four tabs which give you the choice of how you would like to display the results. The default tab can differ depending on the search results, but all four display modes are always available.

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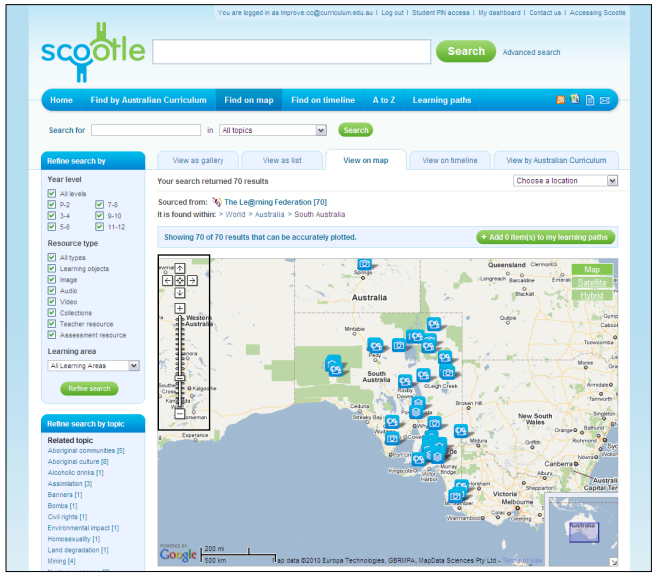
How to
Find content by location

Step 1
Choose a location

Begin by selecting **Find on map** on the Navigation bar, and selecting an Australian state or territory, or **New Zealand** or **World**, in the drop-down list.

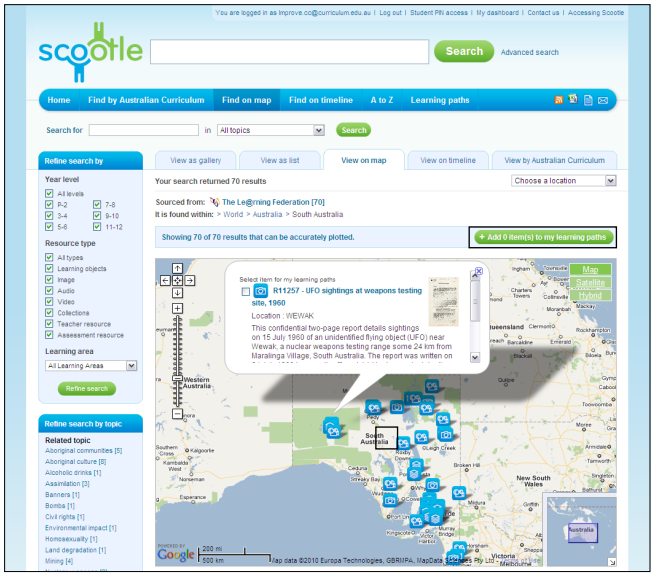
Step 2
View results on a map



To move around the map, you can click and drag on the map or use the sliders in the top left-hand corner. You can zoom in and out using the slider on the left-hand side of the map.

By selecting the **Choose a location** drop-down list you can view a different location as per step 1.

Step 3
Preview the learning content



Select an icon to preview the digital curriculum resource.

Scroll down to read more of the description and view other options for the content. Select the title to view the details of the content. To save it in a learning path, highlight **Select item for my learning paths**, then select **+ Add *(number)* item(s) to my learning paths**. To close the preview and continue using the map select the **(x)** icon in the top right-hand corner of the preview.

Some locations have multiple resources. This is indicated by the icon. Select it to view multiple previews for a location and scroll down to view all the previews. Many, but not all, of the available digital curriculum resources are tagged against a specific location.

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How to
Find content by time

Step 1
Specify a time frame

scootle
Search
Advanced search
Home
Find by Australian Curriculum
Find on map
Find on timeline
A to Z
Learning paths
Learn, teach and collaborate using digital curriculum resources from The Le@rning Federation.
21st century (2000-2099)
20th century (1900-1999)
19th century (1800-1899)
18th century (1700-1799)
60,000 BC - 1699 AD
Before 60,000 BC
Organise and share resources with learning paths
Use learning paths to save your selections of digital curriculum resources. Store favourite resources in themes or topics, add tasks and easily deliver these lessons to students individually, in small groups, or as a whole class.
Browse by
New to Scootle?
New digital curriculum resources
Popular search terms
What others are using
Scootle's on Twitter!
Speaking from Experience
Hot topic
Women's rights

Start by selecting **Find on timeline** in the Navigation bar, and selecting a period of time in the drop-down list.

Step 2
View results on a timeline

When you select a time range, the search results are displayed as icons on a timeline. You can further refine your results by entering keywords or selecting a topic.

Navigate the timeline by clicking and dragging left or right within any of the three timeline scales.

Step 3
Preview the learning content

Select an icon on the timeline to preview the learning content.

Scroll down inside the preview to read more of the description and view other options. Select the title to view details of the content. To save it in a learning path, highlight **Select item for my learning paths** and select **+ Add *(number)* item(s) to my learning paths**. To close the preview and continue using the timeline, select the **(x)** icon in the top right-hand corner of the preview.

Much, but not all, of the available learning content is tagged against a specific time period.

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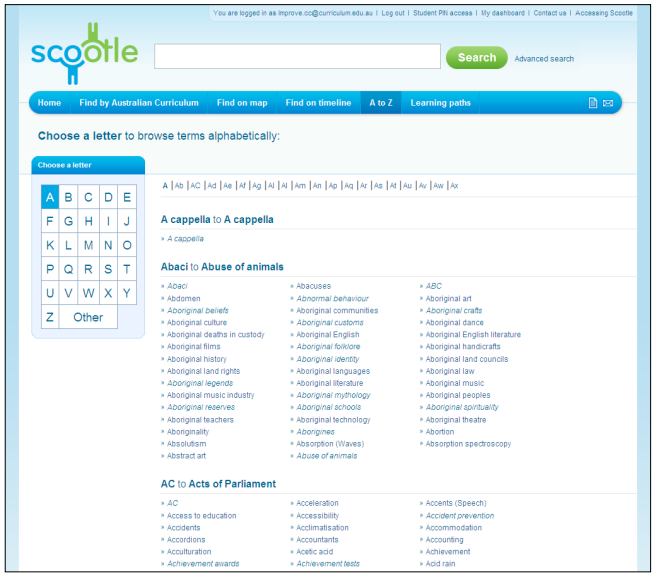
How to
Browse content alphabetically

Step 1
Select the **A to Z** tab

The **A to Z** tab on the Navigation bar allows you to browse learning content using a list of alphabetically grouped keywords.

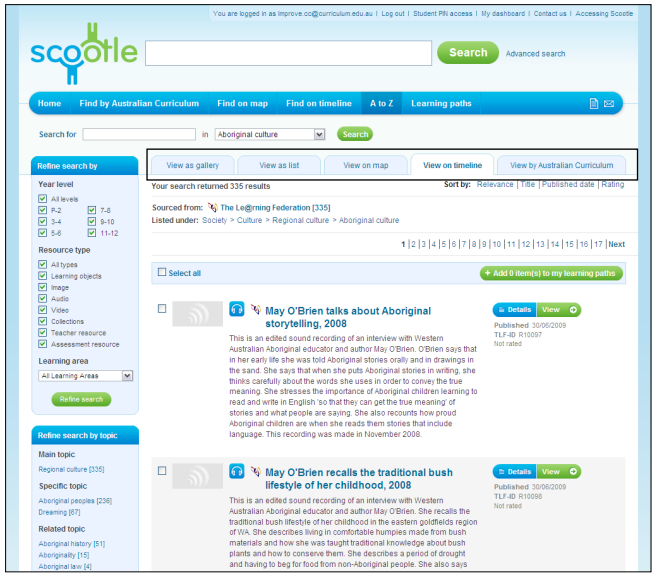
Step 2
Choose a letter and select a keyword



You can choose a letter of the alphabet, each of which is divided into alphabetically sorted keywords and key phrases. Select a keyword or phrase to view the matching learning content.

In order to help you find content more quickly, a keyword in *italics* acts as an alias for another keyword. For example, selecting ***A cappella*** will display all learning content for the keyword **Vocal music**.

Step 3
Browse the search results



You can view the search results as a list (default), as a gallery, on a map, on a timeline or by Australian Curriculum by selecting the appropriate tab.

Find out more about changing the search results view on page 25.

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How to
Browse content by topic

Step 1
Choose a topic

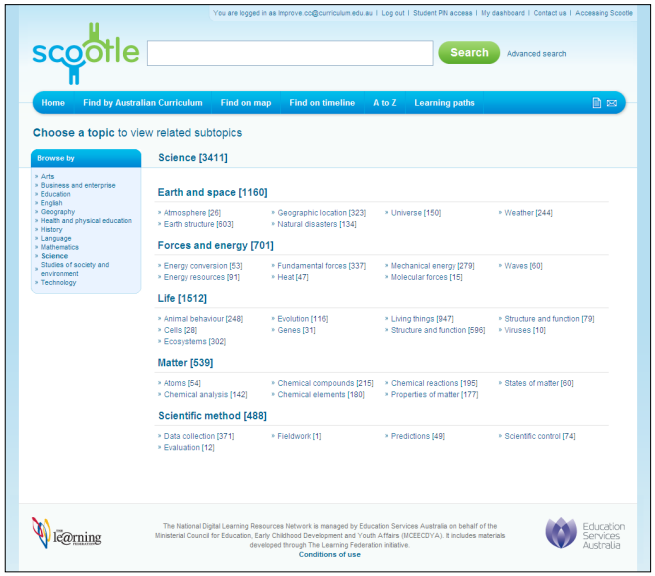
scootle
Search
Advanced search
Home
Find by Australian Curriculum
Find on map
Find on timeline
A to Z
Learning paths
Learn, teach and collaborate
using digital curriculum resources
from The Le@rning Federation.
Browse by
Organise and share resources with learning paths
Use learning paths to save your selections of digital curriculum resources. Store favourite resources in themes or topics, add tasks and easily deliver these lessons to students, individually, in small groups, or as a whole class.
New to Scootle?
New digital curriculum resources
What others are using
Popular search terms
Scootle's on Twitter!
Speaking from Experience
Hot topic
Women's rights

The **Browse by topic** area of the home page allows you to browse learning content by topic.

Topics are structured using a controlled education vocabulary – Schools Online Thesaurus (ScOT)* – and include Arts, Business and enterprise, Education, Health, History, Language, Mathematics, Science, Society, and Technology.

• For further information about ScOT, visit http://scot.curriculum.edu.au/.

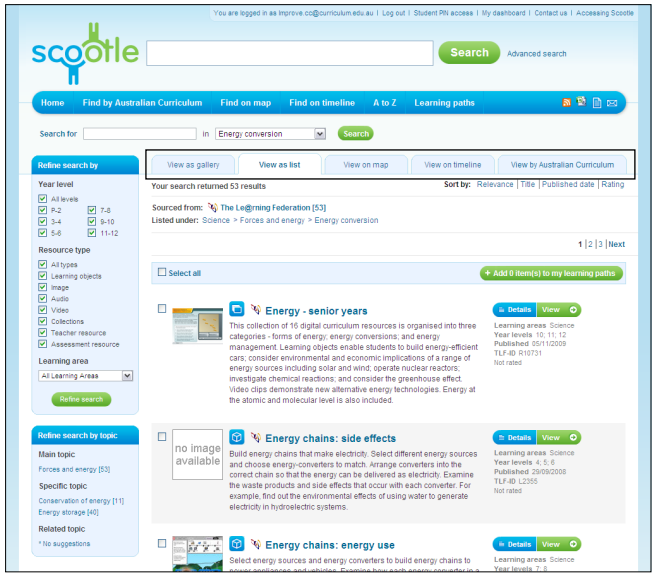
Step 2
View all subtopics within a topic



Selecting a topic takes you to a page that shows all subtopics, including numbers of resources for each subtopic. Each subtopic is further divided into relevant keywords.

In the above example, the **Science** topic matches 3,411 items of digital curriculum content. **Earth and space**, one subtopic of **Science**, matches 1,160 items. One of the keywords relevant to **Earth and space** is **Geographic location**, which matches 323 items.

Step 3
Browse the search results



You can view the search results as a list (default), as a gallery, on a map or on a timeline by selecting the appropriate tab.

Find out more about changing the search results view on page 25.

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Understanding and refining search results

Processes and functions

Overview
Search results page

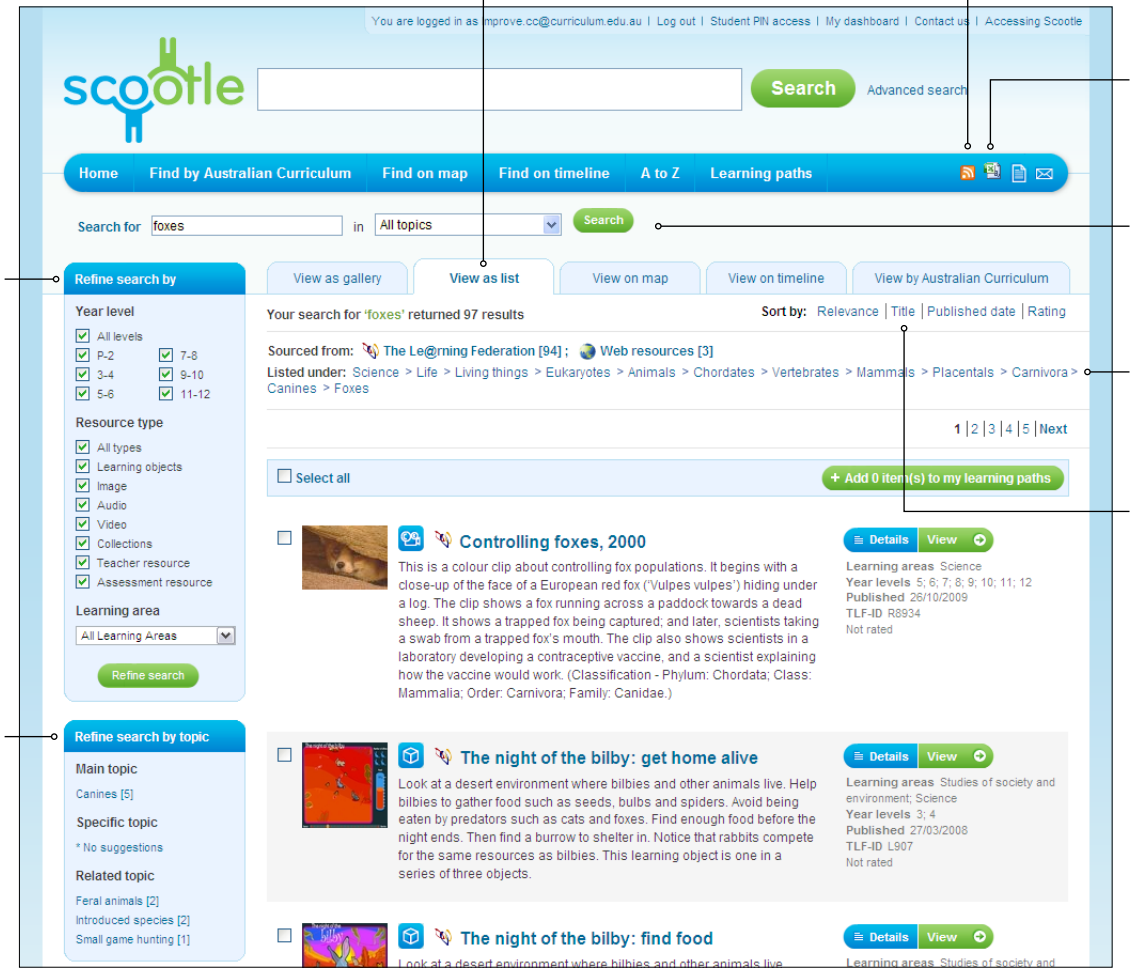
Changing results view
The results from searching or browsing always show five tabs which give you the choice of how you would like to display the results. The default tab can differ depending on the search results, but all five display modes are always available.

Refine search by
The **Refine search by** section allows you to further refine your results by selecting a year level – useful mainly for learning objects and collections – a resource type or learning area.

Select the desired year level, resource type(s) and/or learning area, then select **Refine search** at the bottom of the box. The search will be conducted *within* the current search results, narrowing down the number of items returned.

Refine search by topic
The **Refine search by topic** section suggests a list of topics related to the search results, with the number of related items displayed beside each topic.

Selecting a related topic restricts the results to items also related to that topic.


You are logged in as improve.cc@curriculum.edu.au | Log out | Student PIN access | My dashboard | Contact us | Accessing Scootle
scootle
Search
Advanced search
Home
Find by Australian Curriculum
Find on map
Find on timeline
A to Z
Learning paths
Search for foxes in All topics Search
Refine search by
Year level
All levels
P-2 7-8
3-4 9-10
5-6 11-12
Resource type
All types
Learning objects
Image
Audio
Video
Collections
Teacher resource
Assessment resource
Learning area
All Learning Areas
Refine search
Refine search by topic
Main topic
Canines [5]
Specific topic
* No suggestions
Related topic
Feral animals [2]
Introduced species [2]
Small game hunting [1]
View as gallery
View as list
View on map
View on timeline
View by Australian Curriculum
Your search for 'foxes' returned 97 results
Sort by: Relevance | Title | Published date | Rating
Sourced from: The Le@rning Federation [94] ; Web resources [3]
Listed under: Science > Life > Living things > Eukaryotes > Animals > Chordates > Vertebrates > Mammals > Placentals > Carnivora > Canines > Foxes
1 | 2 | 3 | 4 | 5 | Next
Select all
+ Add 0 item(s) to my learning paths
Controlling foxes, 2000
This is a colour clip about controlling fox populations. It begins with a close-up of the face of a European red fox ('Vulpes vulpes') hiding under a log. The clip shows a fox running across a paddock towards a dead sheep. It shows a trapped fox being captured; and later, scientists taking a swab from a trapped fox's mouth. The clip also shows scientists in a laboratory developing a contraceptive vaccine, and a scientist explaining how the vaccine would work. (Classification - Phylum: Chordata; Class: Mammalia; Order: Carnivora; Family: Canidae.)
Details View
Learning areas Science
Year levels 5; 6; 7; 8; 9; 10; 11; 12
Published 26/10/2009
TLF-ID R8934
Not rated
The night of the bilby: get home alive
Look at a desert environment where bilbies and other animals live. Help bilbies to gather food such as seeds, bulbs and spiders. Avoid being eaten by predators such as cats and foxes. Find enough food before the night ends. Then find a burrow to shelter in. Notice that rabbits compete for the same resources as bilbies. This learning object is one in a series of three objects.
Details View
Learning areas Studies of society and environment; Science
Year levels 3; 4
Published 27/03/2008
TLF-ID L907
Not rated
The night of the bilby: find food
Details View

RSS
If you use an RSS (Really Simple Syndication) reader, you can use this function to monitor the search results in a news reader application, or link to the search results from another website.

CSV
Selecting this icon allows you to download search results in a CSV (Comma-Separated Values) file, which can be viewed in a spreadsheet application such as Excel or Numbers.

Refining the results
After your results have been generated you may further refine your search in a number of ways. You can add extra keywords and choose a topic or subtopic for your searching using the **Search for** field and drop-down list.

As you refine your search the search box and topic drop-down change to reflect your current keywords and subtopics. At the same time, breadcrumbs (hierarchical topics) are generated.

Sorting the results
Results can be sorted according to relevance, title (alphabetically), published date or rating.

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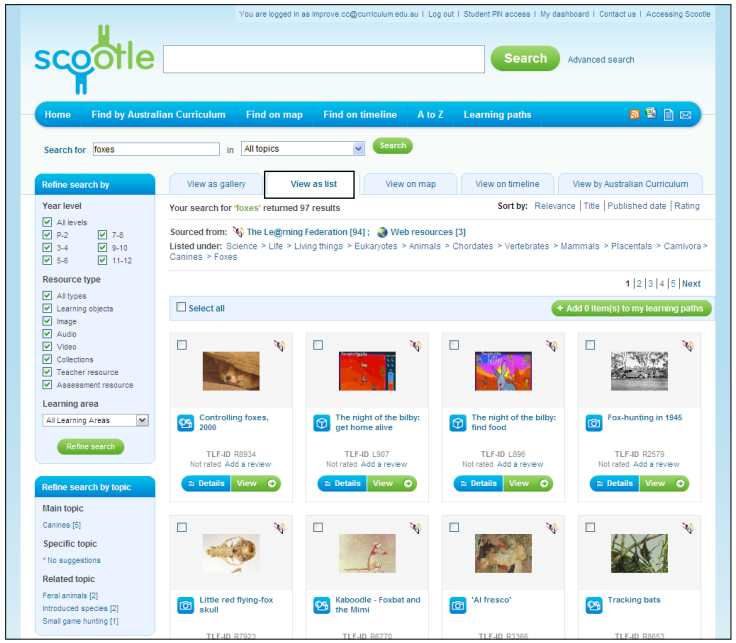
How to
Change the search results view

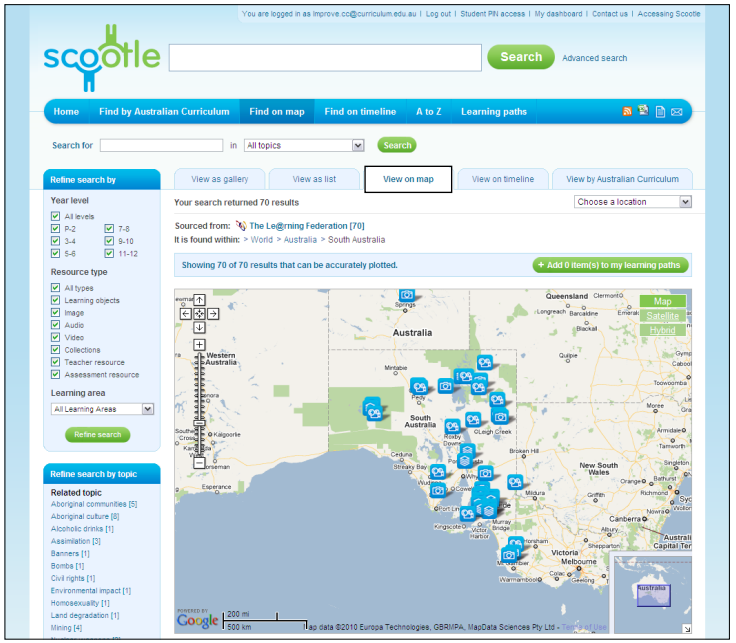
Alternative option 1
View as gallery


scootle
Search
Advanced search
Home
Find by Australian Curriculum
Find on map
Find on timeline
A to Z
Learning paths
Search for foxes
in All topics
Search
Refine search by
View as gallery
View as list
View on map
View on timeline
View by Australian Curriculum
Your search for 'foxes' returned 97 results
Sort by: Relevance | Title | Published date | Rating
Sourced from: The Le@rning Federation [94] ; Web resources [3]
Listed under: Science > Life > Living things > Eukaryotes > Animals > Chordates > Vertebrates > Mammals > Placentals > Carnivora > Canines > Foxes
1 | 2 | 3 | 4 | 5 | Next
Select all
+ Add 0 item(s) to my learning paths
Controlling foxes, 2000
The night of the bilby: get home alive
The night of the bilby: find food
Fox-hunting in 1945
Little red flying-fox skull
Kaboodle - Foxbat and the Mimi
'Al fresco'
Tracking bats

Most search and browse results default to displaying the results as a list, as depicted on the previous page.

However, choosing the **View as gallery** tab displays search results as thumbnail images.

Alternative option 2
View on map



Choosing the **View on map** tab displays search results on a map. Select the icons to preview the underlying content.

Not all learning content is tagged against a specific location, so this view will display fewer results than the **View as list** and **View as gallery** tabs.

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How to
Change the search results view

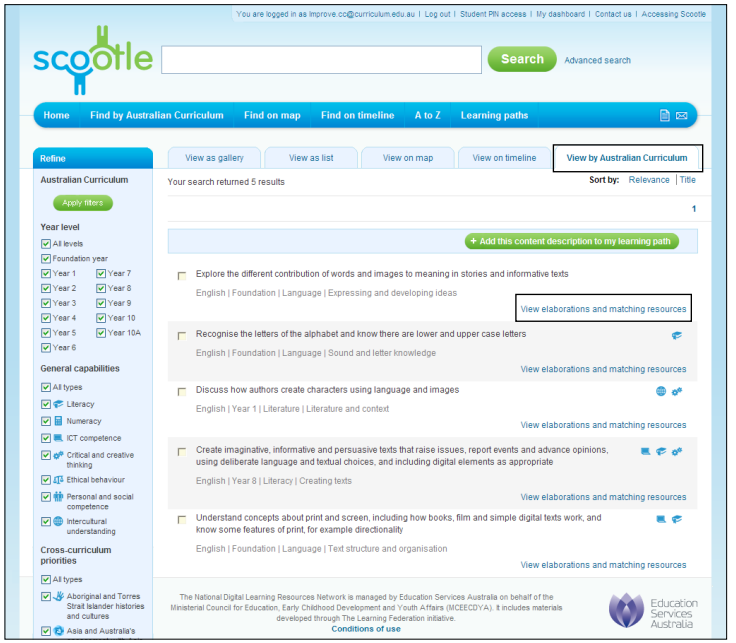
Alternative option 3
View on timeline

Choosing the **View on timeline** tab for a set of search results will show those items on a scrollable timeline.

Select the icons to preview the content. Click and drag left or right to view more of the timeline.

Not all learning content is tagged against a specific time, so this view will display fewer results than the **View as list** and **View as gallery** tabs.

Alternative option 4
View by Australian Curriculum



Choosing the **View by Australian Curriculum** tab for a set of search results will show all related content description items available.

Select **View eleborations and matching resources** to view all digital curriculum resources that fall within the curriculum content you selected.

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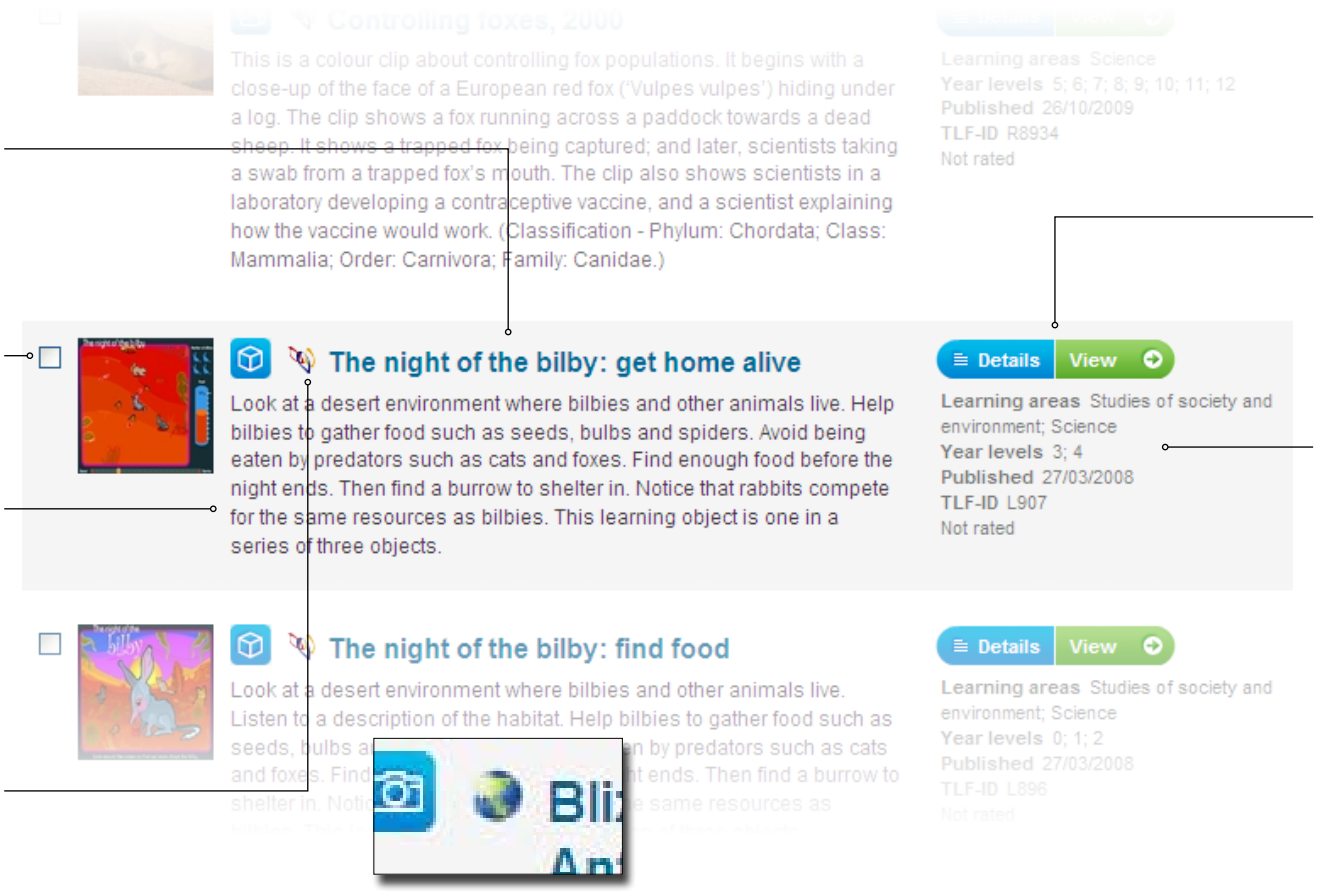
Overview
Search result display

Each search result has a consistent format, whether it is part of **View as list** or **View as gallery**, or a preview in **View on map** or **View on timeline**.


The night of the bilby: get home alive
Look at a desert environment where bilbies and other animals live. Help bilbies to gather food such as seeds, bulbs and spiders. Avoid being eaten by predators such as cats and foxes. Find enough food before the night ends. Then find a burrow to shelter in. Notice that rabbits compete for the same resources as bilbies. This learning object is one in a series of three objects.
Details
View
Learning areas Studies of society and environment; Science
Year levels 3; 4
Published 27/03/2008
TLF-ID L907
Not rated
The night of the bilby: find food
Look at a desert environment where bilbies and other animals live. Listen to a description of the habitat. Help bilbies to gather food such as
Details
View
Learning areas Studies of society and environment; Science
Year levels 0; 1; 2
Published 27/03/2008
TLF-ID L896
Not rated

Content icon and content title
The title of the item appears next to an icon describing the type of learning content. Selecting the title takes you to the details page of that content.

Learning path tick box
Select this tick box to add the item to a learning path.

Description
Each search result displays a short description of the digital curriculum resource. For more detailed information select the **Details** button to the right.

Source
This icon indicates that the source of the content is the National Digital Learning Resource Network (previously The Le@rning Federation). A web resource icon may appear instead, as shown in the inset on the right.

Details and View
View opens the learning content in a new window or tab in the browser. **Details** takes you to the details page for the content.

Learning area, year level, publication date, ID and rating
Beside the content is a section displaying the learning area, year level, publication date, ID and rating of the content. (The learning area and year level values only appear for learning objects and collections.)

The item in this example has not yet been rated. Ratings are generated by users of Scootle, and are displayed as a number of stars.

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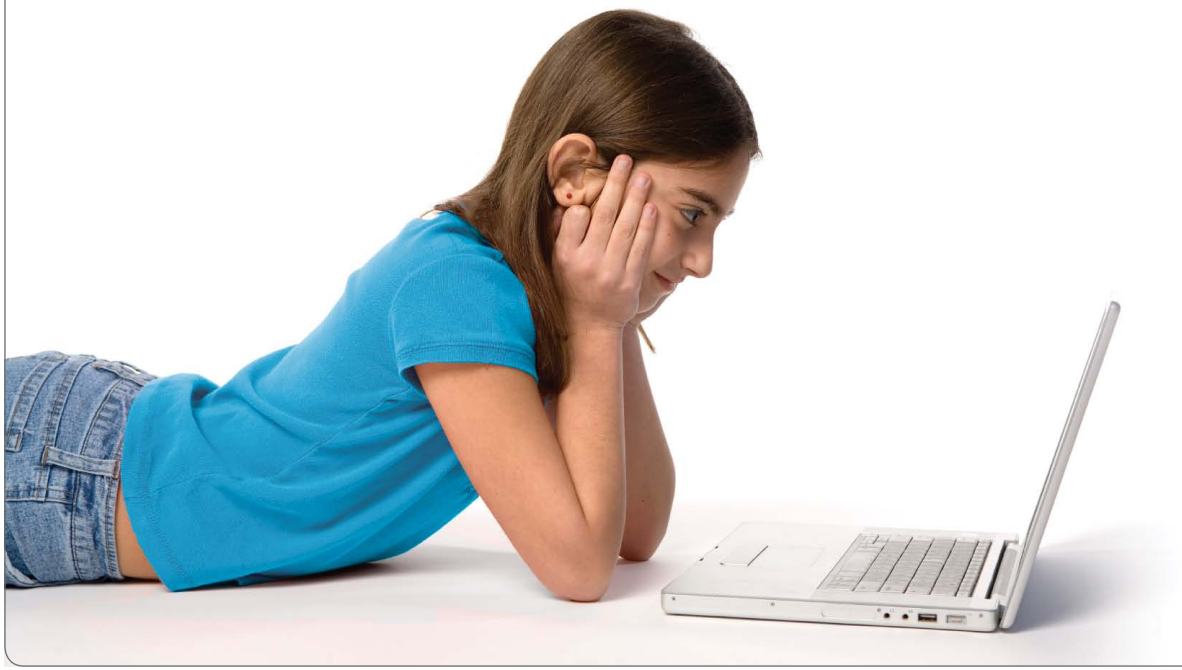


Viewing learning content

Exploring audio and video content, learning objects and images

Overview
View details page Educational details

Selecting **Details** from a **Search results** or **Learning path** page opens a preview of the content with its key information. The information displayed varies according to whether the content is a learning object or a digital resource.

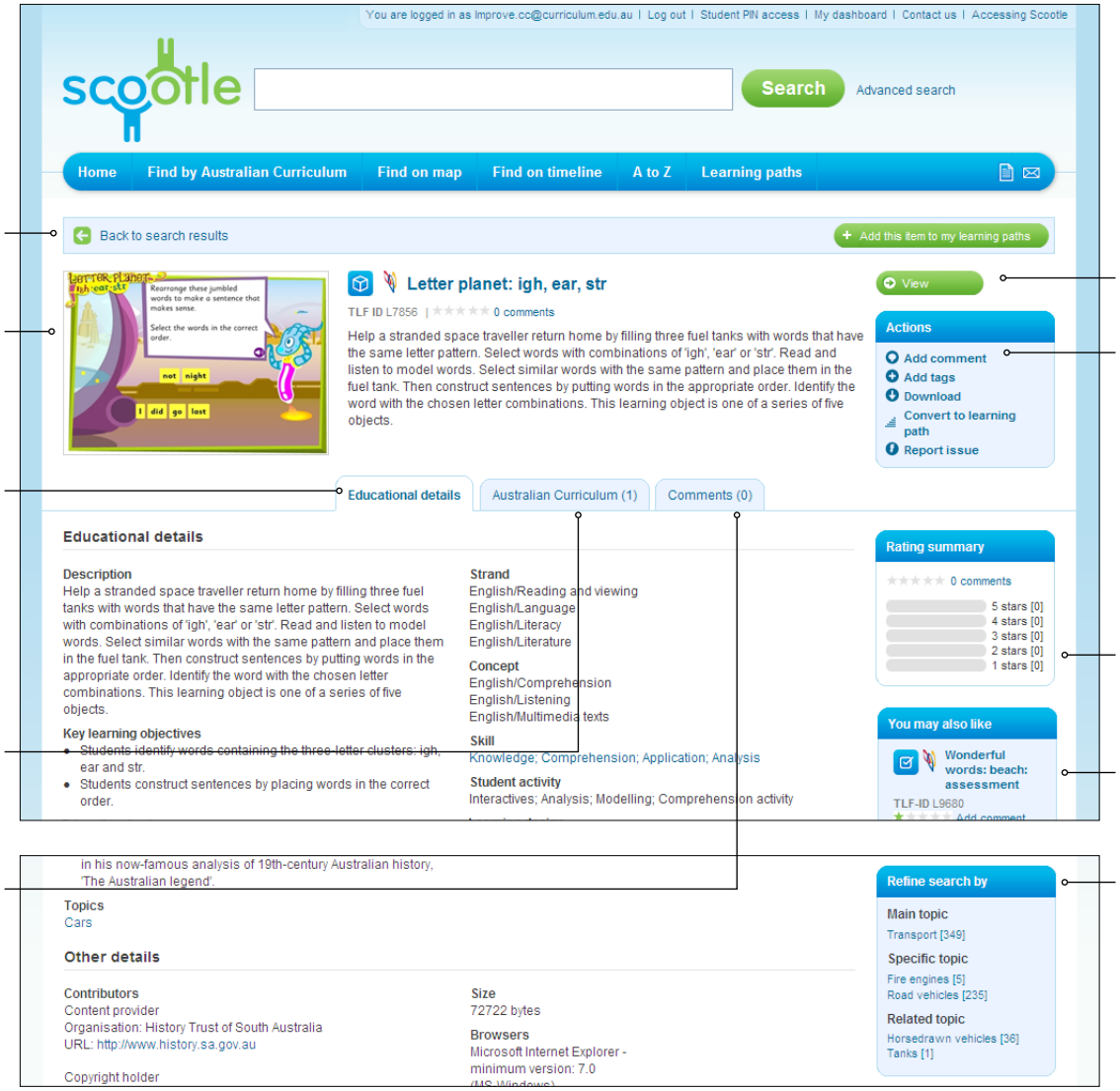
Back to search results
Select **Back to search results** to continue searching.

Content preview
The **Details** page displays a small preview image of the content. Select **View** to go directly to the learning content.

Educational details
The **Educational Details** tab contains information about the learning outcomes for learning objects and information about the educational value for digital curriculum resources. The details can be valuable in helping you plan for the use of the learning content in your teaching.

Australian Curriculum
Select the **Australian Curriculum** tab to view related curriculum information for the learning content selected.

Comments
Select the **Comments** tab to view ratings and teaching ideas related to this resource provided by other Scootle educators.


You are logged in as Improve.cc@curriculum.edu.au | Log out | Student PIN access | My dashboard | Contact us | Accessing Scootle
scootle
Search
Advanced search
Home
Find by Australian Curriculum
Find on map
Find on timeline
A to Z
Learning paths
Back to search results
Add this item to my learning paths
Letter planet: igh, ear, str
TLF ID L7856 | 0 comments
Help a stranded space traveller return home by filling three fuel tanks with words that have the same letter pattern. Select words with combinations of 'igh', 'ear' or 'str'. Read and listen to model words. Select similar words with the same pattern and place them in the fuel tank. Then construct sentences by putting words in the appropriate order. Identify the word with the chosen letter combinations. This learning object is one of a series of five objects.
View
Actions
Add comment
Add tags
Download
Convert to learning path
Report issue
Educational details
Australian Curriculum (1)
Comments (0)
Educational details
Description
Help a stranded space traveller return home by filling three fuel tanks with words that have the same letter pattern. Select words with combinations of 'igh', 'ear' or 'str'. Read and listen to model words. Select similar words with the same pattern and place them in the fuel tank. Then construct sentences by putting words in the appropriate order. Identify the word with the chosen letter combinations. This learning object is one of a series of five objects.
Key learning objectives
Students identify words containing the three-letter clusters: igh, ear and str.
Students construct sentences by placing words in the correct order.
Strand
English/Reading and viewing
English/Language
English/Literacy
English/Literature
Concept
English/Comprehension
English/Listening
English/Multimedia texts
Skill
Knowledge; Comprehension; Application; Analysis
Student activity
Interactives; Analysis; Modelling; Comprehension activity
Rating summary
0 comments
5 stars [0]
4 stars [0]
3 stars [0]
2 stars [0]
1 stars [0]
You may also like
Wonderful words: beach: assessment
TLF-ID L9680
in his now-famous analysis of 19th-century Australian history, 'The Australian legend'.
Topics
Cars
Other details
Contributors
Content provider
Organisation: History Trust of South Australia
URL: http://www.history.sa.gov.au
Copyright holder
Size
72722 bytes
Browsers
Microsoft Internet Explorer - minimum version: 7.0
Refine search by
Main topic
Transport [349]
Specific topic
Fire engines [5]
Road vehicles [235]
Related topic
Horsedrawn vehicles [36]
Tanks [1]

View
Select **View** to go directly to the learning content.

Actions
Select **Add comment** to write a review and select a star rating for the resource.
Select **Add tags** to add your own tags, or keywords that describe the resource. Those tags will help others when searching for this resource.
Select **Download** to save the resource to your hard drive.
Select **Convert to learning path** if you want to convert this resource to a learning path. For information about converting resources to learning paths see page 43.
Select **Report issue** if the resource does not function correctly.

Rating summary
See how other users have rated this resource.

You may also like
Find similar content items by browsing related items.

Refine search by
Main topic
Find other content items under a broad topic.
Specific topic
Find other content items under a more specific topic.
Related topic
Find similar content items by browsing related topics.

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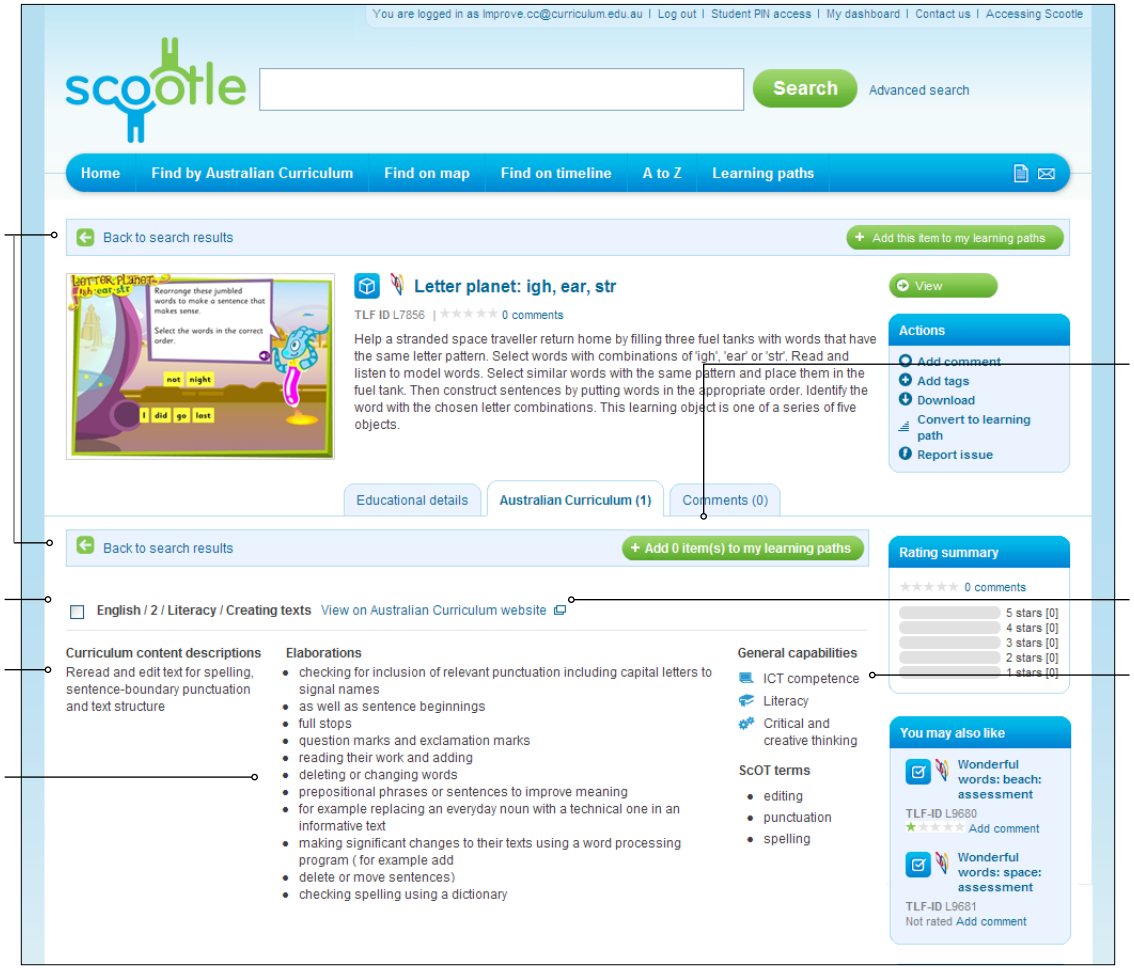
Overview
View details page Australian Curriculum

Selecting the **Australian Curriculum** tab from the Details page displays a list of available **Curriculum content descriptions** and **Elaborations** linked to the resource selected.


You are logged in as improve.cc@curriculum.edu.au | Log out | Student PIN access | My dashboard | Contact us | Accessing Scootle
scootle
Search
Advanced search
Home
Find by Australian Curriculum
Find on map
Find on timeline
A to Z
Learning paths
Back to search results
Add this item to my learning paths
Letter planet: igh, ear, str
TLF ID L7856 | 0 comments
Help a stranded space traveller return home by filling three fuel tanks with words that have the same letter pattern. Select words with combinations of 'igh', 'ear' or 'str'. Read and listen to model words. Select similar words with the same pattern and place them in the fuel tank. Then construct sentences by putting words in the appropriate order. Identify the word with the chosen letter combinations. This learning object is one of a series of five objects.
View
Actions
Add comment
Add tags
Download
Convert to learning path
Report issue
Educational details
Australian Curriculum (1)
Comments (0)
Back to search results
Add 0 item(s) to my learning paths
English / 2 / Literacy / Creating texts
View on Australian Curriculum website
Curriculum content descriptions
Reread and edit text for spelling, sentence-boundary punctuation and text structure
Elaborations
checking for inclusion of relevant punctuation including capital letters to signal names
as well as sentence beginnings
full stops
question marks and exclamation marks
reading their work and adding
deleting or changing words
prepositional phrases or sentences to improve meaning
for example replacing an everyday noun with a technical one in an informative text
making significant changes to their texts using a word processing program (for example add
delete or move sentences)
checking spelling using a dictionary
General capabilities
ICT competence
Literacy
Critical and creative thinking
ScOT terms
editing
punctuation
spelling
Rating summary
0 comments
5 stars [0]
4 stars [0]
3 stars [0]
2 stars [0]
1 stars [0]
You may also like
Wonderful words: beach: assessment
TLF-ID L9680
Add comment
Wonderful words: space: assessment
TLF-ID L9681
Not rated Add comment

Back to search results
Select **Back to search results** to continue searching.

Check box
Select the check box to add the **Curriculum content description** to a new or existing learning path.

Curriculum content descriptions
This contains a brief outline of the curriculum element that will be covered.

Elaborations
This lists the tasks involved in order to satisfy the curriculum element.

Add to learning paths
Click to add selected items to a new or existing learning path.

View on Australian Curriculum website
This link will open a new window displaying the content from the Australian Curriculum website.

General capabilities
This list indicates the capabilities required in order to perform the selected task/s.

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How to
View content

Viewing
Learning objects

The night of the
bilby
Look around the screen to find out more about the bilby.
© Education Services Australia Ltd, 2010, except where indicated under Acknowledgements

Selecting **View content** from a search result or learning path opens the learning content in a new browser window or tab.

If the content is a learning object, it opens to fill the window.

Viewing
Images

Fox-hunting in 1945
Acknowledgements
Copyright From the collection of the National Archives of Australia
Creator Department of Information, photographer, 1945
Identifiers National Archives of Australia number A1200, L3929
TLF resource R2579
Source National Archives of Australia, http://www.naa.gov.au/
© Curriculum Corporation and National Archives of Australia, 2008, except where indicated under Acknowledgements
Conditions of use (This item contains non-TLF content.)
Australian Government
National Archives of Australia

If the content is an image, selecting **View content** opens a large version of the image with key creation and acknowledgement information.

Both images and learning objects automatically resize to fit your window if supported by your browser and settings.

'Fox hunting in 1946': From the collection of the National Archives of Australia. Photograph by Department of Information.

Viewing
Audio and video content

'Outside world comes to keeper of the light', 1933 - asset 2
Further information is available for this resource.
(Selecting this link will open a new browser window.)
Acknowledgements
Copyright Stock Footage supplied courtesy of Film World Pty Ltd and Cinesound Movietone Productions
Reproduced courtesy of National Film and Sound Archive
Creator Cinesound Productions, production company, 1933
Charles Lawrence, speaker, 1933
Identifiers National Film and Sound Archive catalogue number 78715
TLF resource RS684
Source National Film and Sound Archive, http://www.nfsa.afc.gov.au
© Curriculum Corporation and National Film and Sound Archive, 2008, except where indicated under Acknowledgements
Conditions of use (This item contains non-TLF content.)

If the content is video or audio, selecting **View content** opens a small media player embedded in the window with acknowledgement information.

'Outside world comes to keeper of the light,' 1933 – asset 2: Stock Footage supplied courtesy of Film World Pty Ltd and Cinesound Movietone Productions. Reproduced courtesy of National Film and Sound Archive. Produced by Cinesound Productions.

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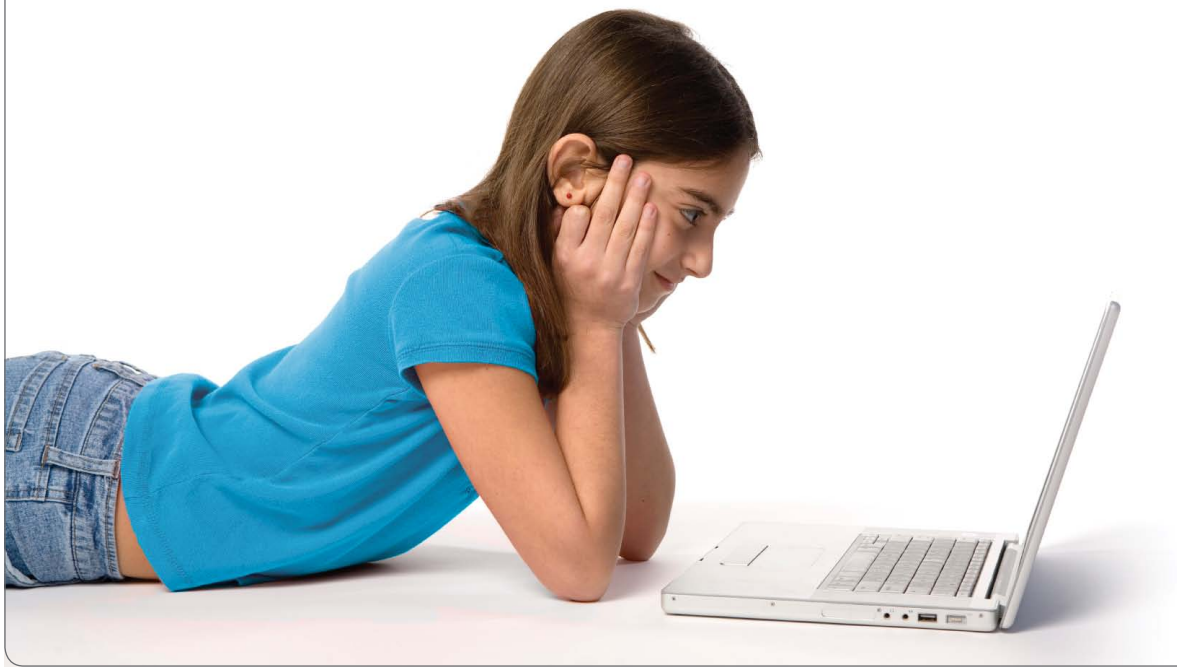

Adding, managing and sharing learning paths

Processes and functionality

Learning paths

You can save content items and collections in **Learning paths** to keep them organised and support students. Each learning path has a unique PIN which students can use to access the path. You can build many learning paths and use Scootle to keep them in one place or share them with others.

A learning path includes a sequence of learning content, interwoven with teacher comments and descriptions, and delivered to students either online (by use of the student PIN) or offline (by using an exported learning path spreadsheet or PDF).

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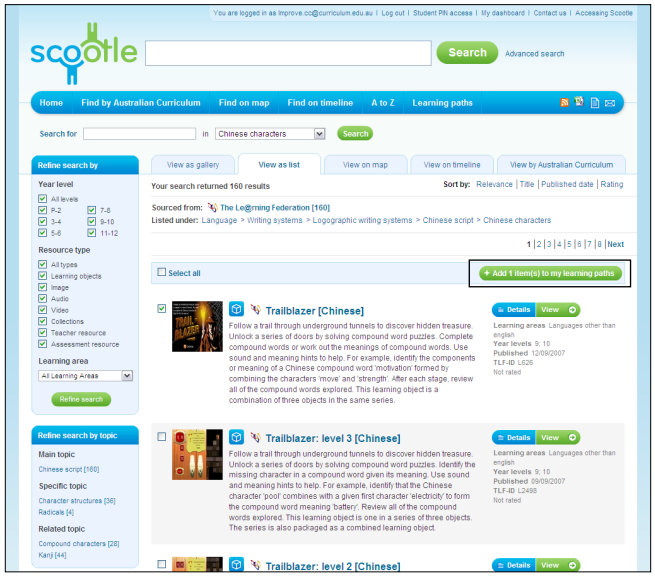
How to
Build a learning path

Step 1
Choose items from search results

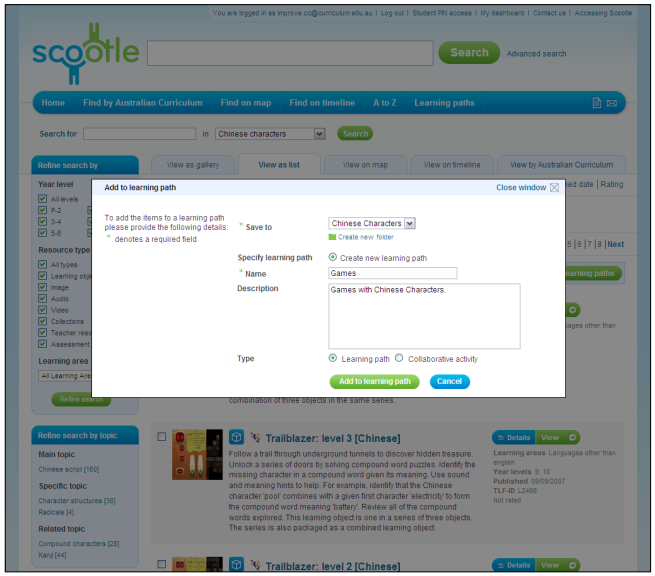


When viewing results from searching or browsing you can add items to a learning path by checking the boxes to the left of the item titles. As more items from the results list are chosen the **Add item(s)** list updates to show how many you have selected.

Once you have chosen the items, select **+ Add *(number)* items to my learning paths** to save them to a learning path.

You cannot add more than 20 items to a learning path at any one time.

Step 2
Create a learning path or add to an existing path



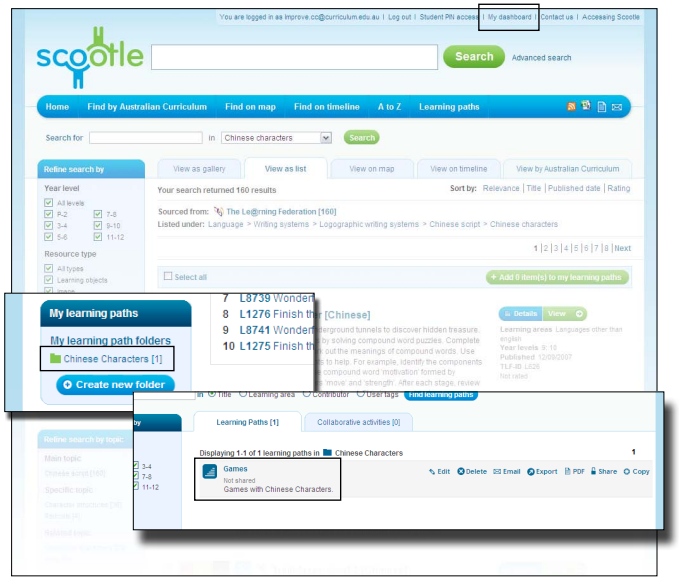
You can select a folder from the list or select **Create new folder.** If you create a new folder, enter a name and select **Save**.

If you are making a new learning path, choose **Create new learning path**. To create a new learning path, enter a **Name** and an optional **Description**, then select **Save**.

For subsequent additions, choose **Add to existing learning path** and select it from the **Select** list.

When you have finished, choose **Add to learning path** to save your learning path.

Step 3
Return to search or go to learning path



Once your learning path has been saved you will be returned to the search results page. Here, you can view your learning paths and folders by selecting **My dashboard**, then the folder you want to look at under **My learning paths**.

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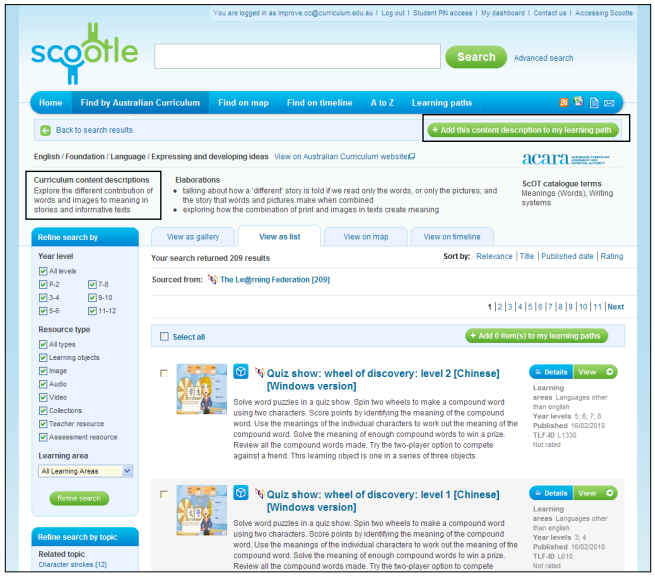
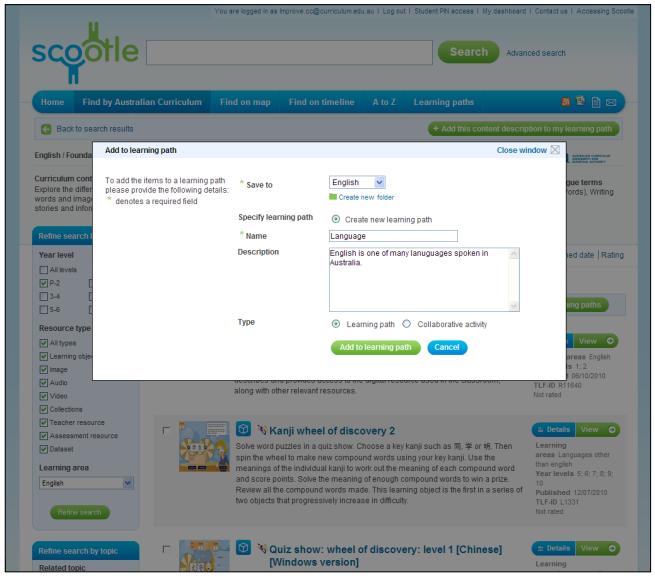
How to
Add curriculum content descriptions to a learning path

Step 1
Choose items from the Australian Curriculum



When viewing the selected curriculum content, you can add content descriptions to a learning path by selecting **+ Add this content description to my learning path.**

Step 2
Create a learning path or add to an existing path



You can select a folder from the list or select **Create new folder.** If you create a new folder, enter a name and select **Save**.

If you are making a new learning path, choose **Create new learning path**. To create a new learning path, enter a **Name** and an optional **Description**, then select **Save**.

For subsequent additions, choose **Add to existing learning path** and select it from the **Select** list.

When you have finished, choose **Add to learning path** to save your learning path.

Step 3
Return to search or go to learning path

My learning paths
My learning path folders
English [1]
Create new folder
Learning paths [1]
Collaborative activities [0]
Displaying 1-1 of 1 learning paths in English
Language
English is one of many languages spoken in Australia.

Once your learning path has been saved you will be returned to the search results page. Here, you can view your learning paths and folders by selecting **My dashboard**, then the folder you want to look at under **My learning paths**.

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Overview
Learning paths page

Your learning paths are stored and managed in the **Learning paths** tab.

You are logged in as Improve.cc@curriculum.edu.au | Log out | Student PIN access | My dashboard | Contact us | Accessing Scootle
scootle
Search
Advanced search
Home
Find by Australian Curriculum
Find on map
Find on timeline
A to Z
Learning paths
Organise, annotate and share digital curriculum resources by building learning paths and creating collaborative workspaces to bring your lessons to life.
Find
in
Title
Learning area
Contributor
User tags
Find learning paths
Shared learning paths
Shared with
» Public
My learning paths
My learning path folders
Chinese Characters [1]
Create new folder
Tips and guidelines
» Guidelines and obligations for managing collaborative activities
What is a learning path?
A learning path allows you to integrate selected items of digital curriculum content with learning tasks for students.
Students are provided with a unique PIN to allow them to view and use the content and activities online. Find out more about learning paths.
What is a collaborative workspace?
A collaborative workspace is a secure online workspace for teaching students.
Setting one up is as simple as uploading selected digital curriculum resources to the workspace and setting tasks and questions for your class. Find out more »
Most popular
» Fraction Fun
» Creature features
» Propaganda WW2
» Decimals
» Cricket in Australia - then and now
Recent additions
» Lighthouses
» Games
» Zou ba!
» Artefacts
» Experience
The National Digital Learning Resources Network is managed by Education Services Australia on behalf of the Ministerial Council for Education, Early Childhood Development and Youth Affairs (MCEECDYA). It includes materials
Education Services

Shared learning paths
Use the list to access all learning paths that have been shared with you.

You can view learning paths shared in your school and in your jurisdiction, and public learning paths that have been shared with the whole Scootle community.

My learning paths
All learning paths that you create or copy are stored here.

By selecting **My learning path folders** you can sort your learning paths into folders to make it easier to find and organise them.

Search and browse learning paths
You can search for learning paths using the **Find learning paths** search box, or browse popular, recently created and recently updated learning paths. See page 49 for more information.

You can copy learning paths that you find into your folder so you can customise them for your own learners' needs.

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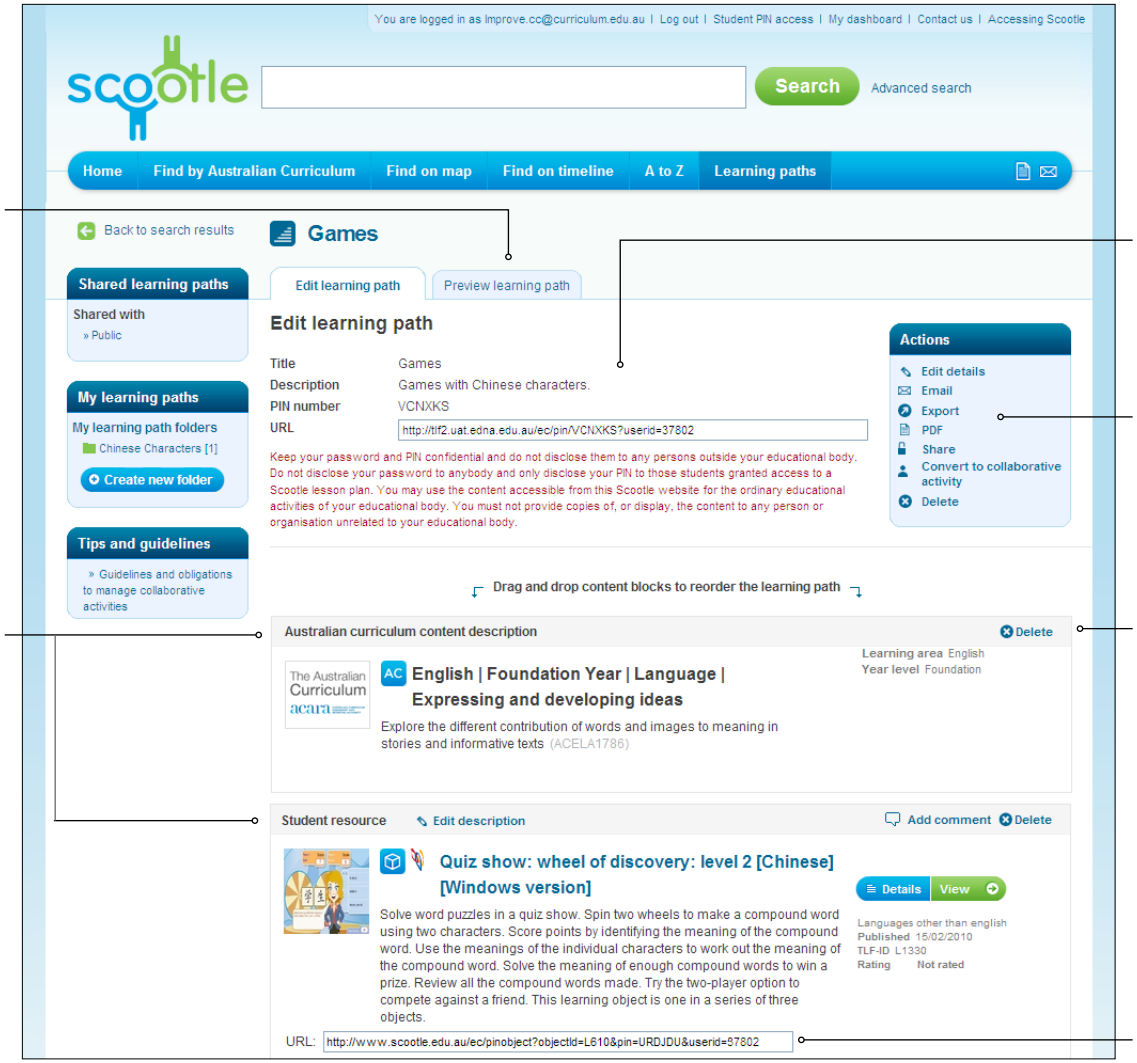
Overview
Edit learning path page

When viewing your learning path folders, select an edit link to edit that learning path.


You are logged in as improve.cc@curriculum.edu.au | Log out | Student PIN access | My dashboard | Contact us | Accessing Scootle
scootle
Search
Advanced search
Home
Find by Australian Curriculum
Find on map
Find on timeline
A to Z
Learning paths
Back to search results
Games
Shared learning paths
Shared with
» Public
My learning paths
My learning path folders
Chinese Characters [1]
Create new folder
Tips and guidelines
» Guidelines and obligations to manage collaborative activities
Edit learning path
Preview learning path
Edit learning path
Title Games
Description Games with Chinese characters.
PIN number VCNXKS
URL http://tlf2.uat.edna.edu.au/ec/pin/VCNXKS?userid=37802
Keep your password and PIN confidential and do not disclose them to any persons outside your educational body. Do not disclose your password to anybody and only disclose your PIN to those students granted access to a Scootle lesson plan. You may use the content accessible from this Scootle website for the ordinary educational activities of your educational body. You must not provide copies of, or display, the content to any person or organisation unrelated to your educational body.
Actions
Edit details
Email
Export
PDF
Share
Convert to collaborative activity
Delete
Drag and drop content blocks to reorder the learning path
Australian curriculum content description
Delete
The Australian Curriculum acara
English | Foundation Year | Language | Expressing and developing ideas
Explore the different contribution of words and images to meaning in stories and informative texts (ACELA1786)
Learning area English
Year level Foundation
Student resource
Edit description
Add comment
Delete
Quiz show: wheel of discovery: level 2 [Chinese] [Windows version]
Details
View
Solve word puzzles in a quiz show. Spin two wheels to make a compound word using two characters. Score points by identifying the meaning of the compound word. Use the meanings of the individual characters to work out the meaning of the compound word. Solve the meaning of enough compound words to win a prize. Review all the compound words made. Try the two-player option to compete against a friend. This learning object is one in a series of three objects.
Languages other than english
Published 15/02/2010
TLF-ID L1330
Rating Not rated
URL: http://www.scootle.edu.au/ec/pinobject?objectId=L610&pin=URDJDU&userid=57802

Preview learning path
You can preview the displayed learning path by selecting this tab.

Grouping
Resources are linked to their respective content descirption and are categorised by teacher and student resource types.

Learning path details
The learning path details, including the title, description, PIN, contributor and URL, are displayed here. The details and title can be edited by choosing **Edit details** under **Actions**.

Actions
You can edit the details of each learning path (including the description and additional comments), delete it, share it, convert it to a collaborative activity, email it to another person (for example, a student), export it as an Excel spreadsheet or save it as a PDF.

Actions
You can edit the description of an item (left), add a comment or delete the item.

URL
You can copy and paste the URL into your internet browser to access the resource directly without having to login to Scootle.

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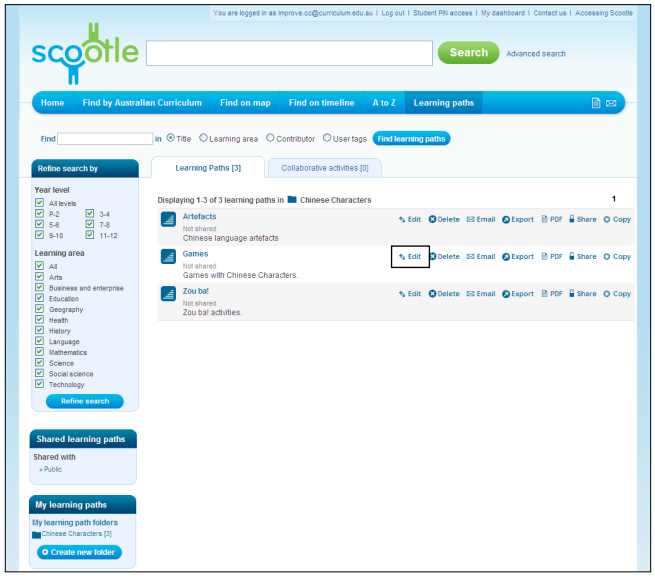
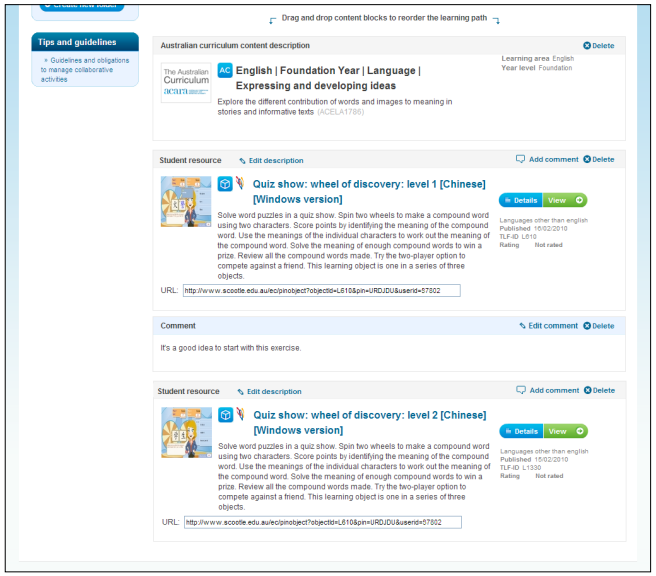
How to
Sort or delete items within a learning path

Step 1
Select a learning path



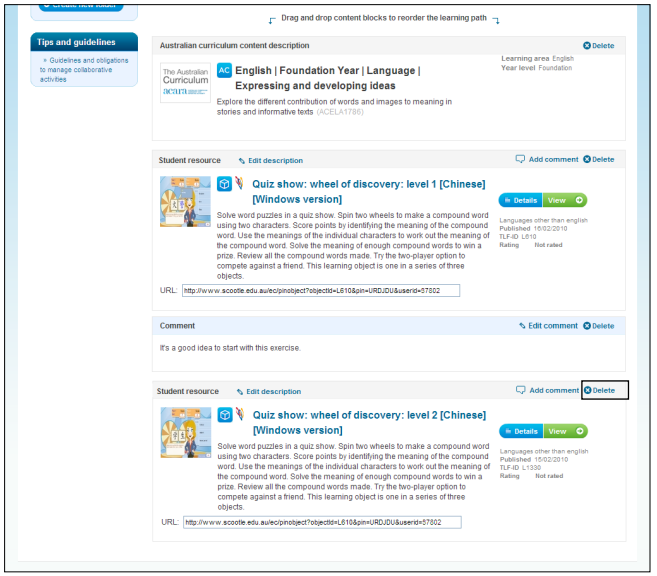
Each item (learning content or comment) within a learning path can be moved to a different place in the sequence. The first step is to select a learning path by choosing the corresponding **Edit** link.

Step 2
Sort items


Drag and drop content blocks to reorder the learning path
Tips and guidelines
Australian curriculum content description
English | Foundation Year | Language | Expressing and developing ideas
Student resource
Quiz show: wheel of discovery: level 1 [Chinese] [Windows version]
Comment
It's a good idea to start with this exercise.
Quiz show: wheel of discovery: level 2 [Chinese] [Windows version]

Click and drag a content item to a different place. When you release the item it will snap into place.

Step 3
Delete items


Drag and drop content blocks to reorder the learning path
Tips and guidelines
Australian curriculum content description
English | Foundation Year | Language | Expressing and developing ideas
Student resource
Quiz show: wheel of discovery: level 1 [Chinese] [Windows version]
Comment
It's a good idea to start with this exercise.
Quiz show: wheel of discovery: level 2 [Chinese] [Windows version]
Delete

To delete an item select **Delete**. A dialogue box will pop up confirming the deletion. Select **OK** to delete or **Cancel** to return to your learning paths.

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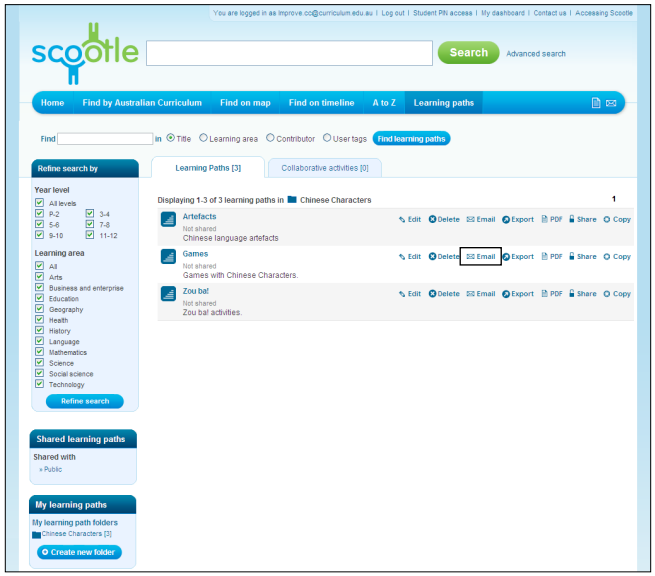
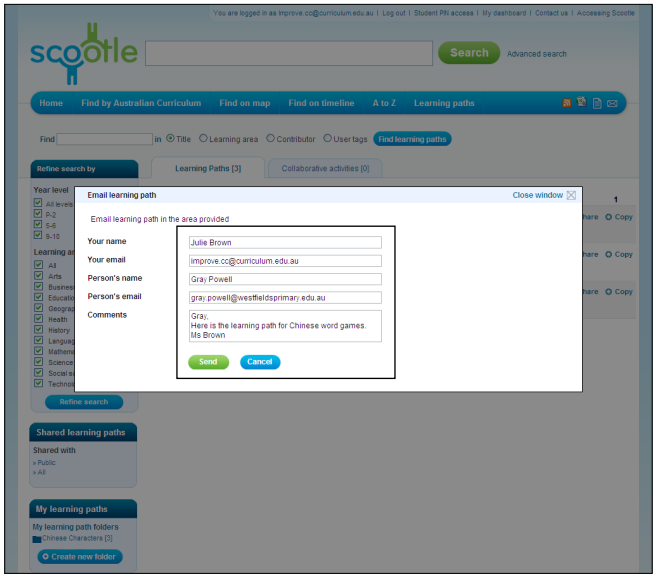
How to
Email a learning path

Step 1
Select **Email**



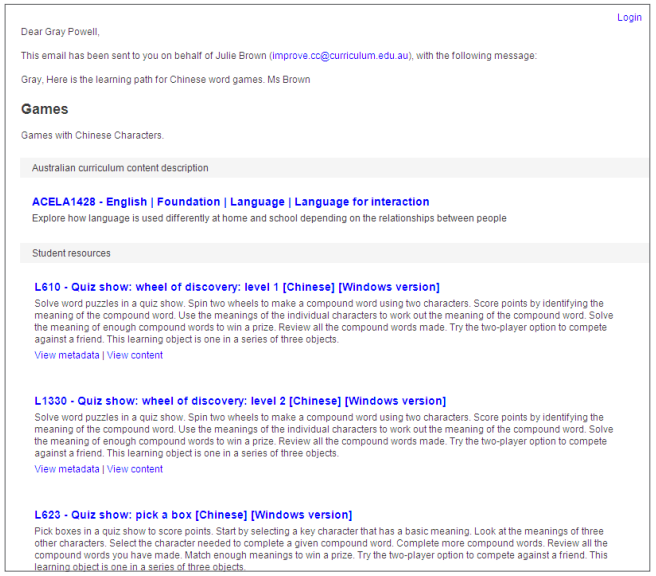
You can send a learning path to another person, such as a student, by selecting **Email**.

Step 2
Enter details and send



Fill in your name, your email address, the recipient's name and email address, and any comments you wish to make. Comments will appear in the body of the message.

Sample
Email message format


Login
Dear Gray Powell,
This email has been sent to you on behalf of Julie Brown (improve.cc@curriculum.edu.au), with the following message:
Gray, Here is the learning path for Chinese word games. Ms Brown
Games
Games with Chinese Characters.
Australian curriculum content description
ACELA1428 - English | Foundation | Language | Language for interaction
Explore how language is used differently at home and school depending on the relationships between people
Student resources
L610 - Quiz show: wheel of discovery: level 1 [Chinese] [Windows version]
Solve word puzzles in a quiz show. Spin two wheels to make a compound word using two characters. Score points by identifying the meaning of the compound word. Use the meanings of the individual characters to work out the meaning of the compound word. Solve the meaning of enough compound words to win a prize. Review all the compound words made. Try the two-player option to compete against a friend. This learning object is one in a series of three objects.
View metadata | View content
L1330 - Quiz show: wheel of discovery: level 2 [Chinese] [Windows version]
Solve word puzzles in a quiz show. Spin two wheels to make a compound word using two characters. Score points by identifying the meaning of the compound word. Use the meanings of the individual characters to work out the meaning of the compound word. Solve the meaning of enough compound words to win a prize. Review all the compound words made. Try the two-player option to compete against a friend. This learning object is one in a series of three objects.
View metadata | View content
L623 - Quiz show: pick a box [Chinese] [Windows version]
Pick boxes in a quiz show to score points. Start by selecting a key character that has a basic meaning. Look at the meanings of three other characters. Select the character needed to complete a given compound word. Complete more compound words. Review all the compound words you have made. Match enough meanings to win a prize. Try the two-player option to compete against a friend. This learning object is one in a series of three objects.

The recipient will receive an email message similar to the one shown here. They can use the **Login** link at the beginning of the message to go directly to the Scootle login page.

The recipient can view the learning content by selecting the relevant links in the message. They can also read your comments and edited descriptions.

The message is sent from Scootle, not you, so if the recipient wishes to respond to you, they will need to forward it to your address.

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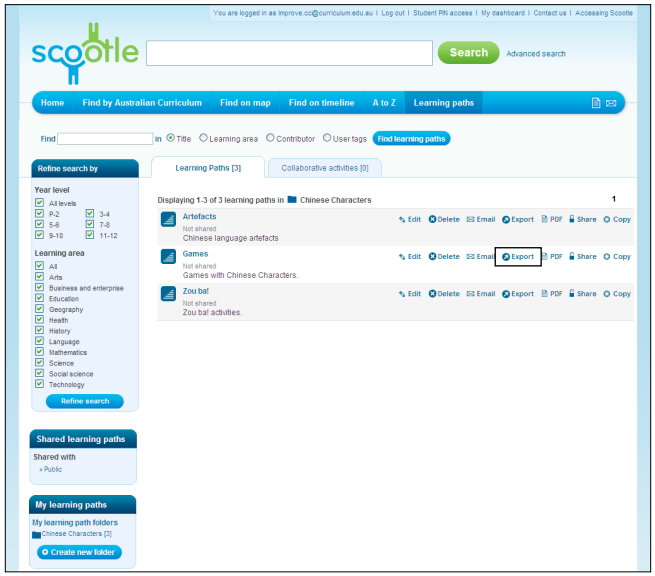
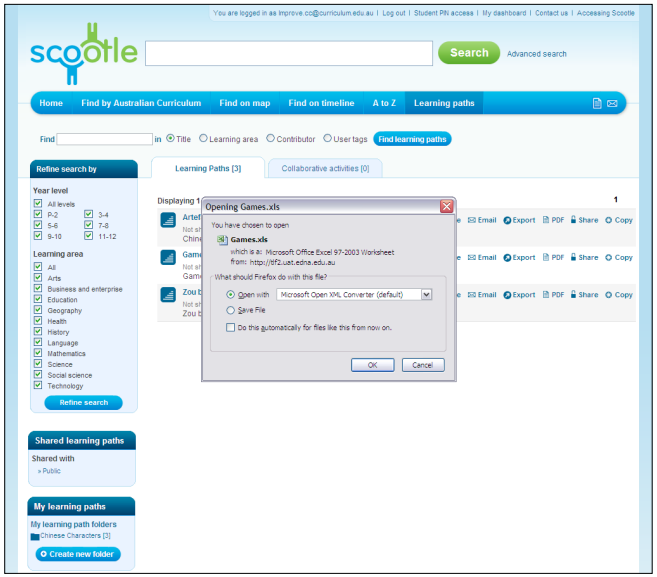
How to
Export a learning path

Step 1
Select **Export**



Select **Export** to export a learning path as a spreadsheet which can then be opened by an application such as Excel or Numbers.

Step 2
Open file or specify save location

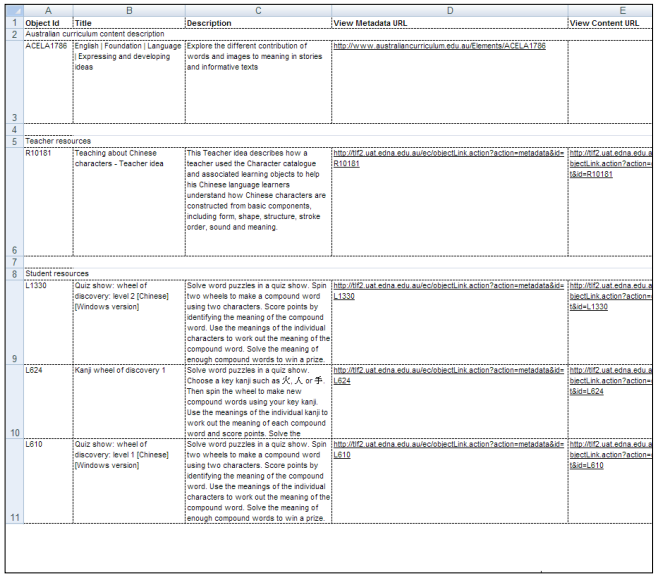


A dialogue box will prompt you to save the file.

In Mozilla Firefox (depicted above):
Select **Open with** and choose spreadsheet editing software, or select **Save file** and **OK**.

In Internet Explorer:
Select **Open** or **Save**.

Sample
Spreadsheet format



	A	B	C	D	E
1	Object Id	Title	Description	View Metadata URL	View Content URL
2	Australian curriculum content description				
3	ACELA1786	English | Foundation | Language | Expressing and developing ideas	Explore the different contribution of words and images to meaning in stories and informative texts	http://www.australiancurriculum.edu.au/Elements/ACELA1786	
4					
5	Teacher resources				
6	R10181	Teaching about Chinese characters - Teacher idea	This Teacher idea describes how a teacher used the Character catalogue and associated learning objects to help his Chinese language learners understand how Chinese characters are constructed from basic components, including form, shape, structure, stroke order, sound and meaning.	http://tf2.uat.edna.edu.au/ec/objectLink.action?action=metadata&id=R10181	http://tf2.uat.edna.edu.au/ec/objectLink.action?action=t&id=R10181
7					
8	Student resources				
9	L1330	Quiz show: wheel of discovery: level 2 [Chinese] [Windows version]	Solve word puzzles in a quiz show. Spin two wheels to make a compound word using two characters. Score points by identifying the meaning of the compound word. Use the meanings of the individual characters to work out the meaning of the compound word. Solve the meaning of enough compound words to win a prize.	http://tf2.uat.edna.edu.au/ec/objectLink.action?action=metadata&id=L1330	http://tf2.uat.edna.edu.au/ec/objectLink.action?action=t&id=L1330
10	L624	Kanji wheel of discovery 1	Solve word puzzles in a quiz show. Choose a key kanji such as 火, 人 or 手. Then spin the wheel to make new compound words using your key kanji. Use the meanings of the individual kanji to work out the meaning of each compound word and score points. Solve the	http://tf2.uat.edna.edu.au/ec/objectLink.action?action=metadata&id=L624	http://tf2.uat.edna.edu.au/ec/objectLink.action?action=t&id=L624
11	L610	Quiz show: wheel of discovery: level 1 [Chinese] [Windows version]	Solve word puzzles in a quiz show. Spin two wheels to make a compound word using two characters. Score points by identifying the meaning of the compound word. Use the meanings of the individual characters to work out the meaning of the compound word. Solve the meaning of enough compound words to win a prize.	http://tf2.uat.edna.edu.au/ec/objectLink.action?action=metadata&id=L610	http://tf2.uat.edna.edu.au/ec/objectLink.action?action=t&id=L610

The learning path spreadsheet can be opened in Excel or Numbers, and will have each item of learning content and comment in its own row, with one field per column: title, description and so on. Comments appear in the description column.

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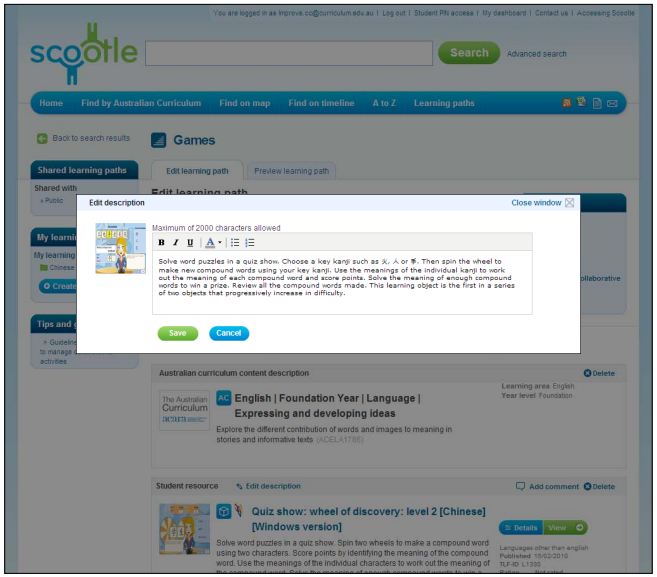
How to
Edit an item description within a learning path

Step 1
Select **Edit description**

You can edit the description of an individual content item by selecting the **Edit description** link directly above the item.

Step 2
Edit the item description



Type within the text box to alter the text. You can delete any parts of the original description and enter your own text. Select **Save** to keep your changes and return to the learning path.

Step 3
Return to the learning path

Your students will see your new description when they visit the learning path, but anyone viewing that learning content in the repository will see the original description.

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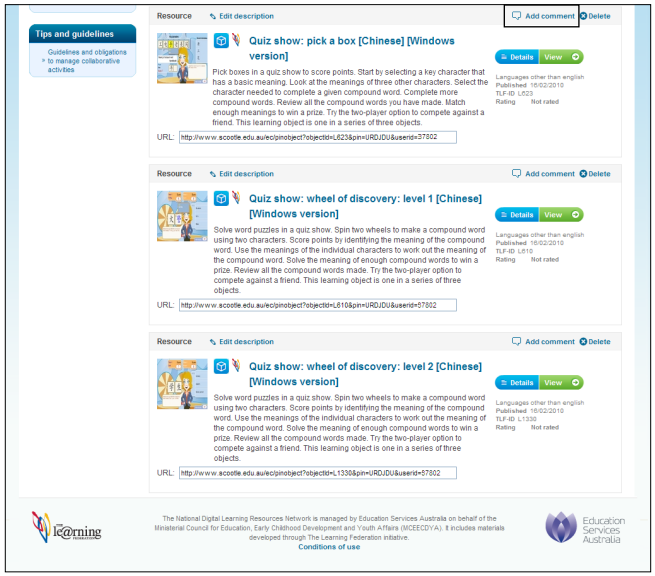
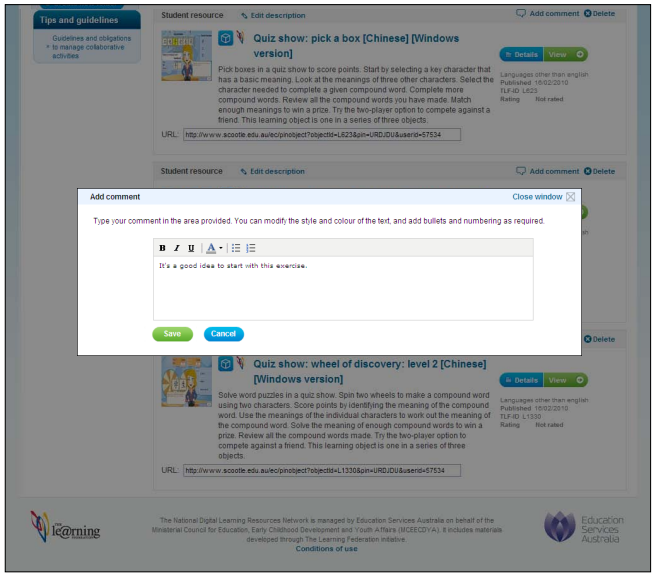
How to
Add a comment to an item within a learning path

Step 1
Select **Add comment**


Tips and guidelines
Resource
Edit description
Add comment
Delete
Quiz show: pick a box [Chinese] [Windows version]
Details
View
Quiz show: wheel of discovery: level 1 [Chinese] [Windows version]
Quiz show: wheel of discovery: level 2 [Chinese] [Windows version]
URL:
The National Digital Learning Resources Network is managed by Education Services Australia on behalf of the Ministerial Council for Education, Early Childhood Development and Youth Affairs (MCEECDYA). It includes materials developed through The Learning Federation initiative.
Conditions of use

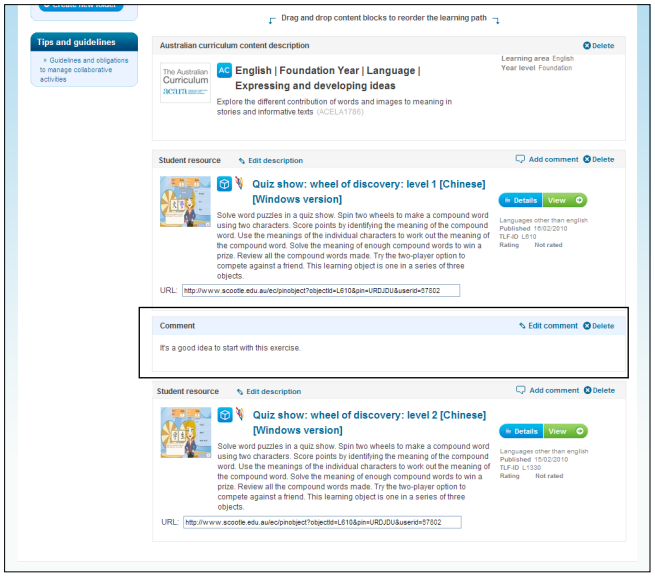
To add a comment after an item select **Add comment**.

Step 2
Enter your comment


Tips and guidelines
Student resource
Edit description
Add comment
Delete
Quiz show: pick a box [Chinese] [Windows version]
Add comment
Close window
Type your comment in the area provided. You can modify the style and colour of the text, and add bullets and numbering as required.
It's a good idea to start with this exercise.
Save
Cancel
Quiz show: wheel of discovery: level 1 [Chinese] [Windows version]
Quiz show: wheel of discovery: level 2 [Chinese] [Windows version]
URL:
The National Digital Learning Resources Network is managed by Education Services Australia on behalf of the Ministerial Council for Education, Early Childhood Development and Youth Affairs (MCEECDYA). It includes materials developed through The Learning Federation initiative.
Conditions of use

Type inside the text box to enter your comment. Select **Save** to keep your changes and return to the learning path.

Step 3
Return to the learning path


Drag and drop content blocks to reorder the learning path
Tips and guidelines
Australian curriculum content description
Delete
English | Foundation Year | Language | Expressing and developing ideas
Student resource
Edit description
Add comment
Delete
Quiz show: wheel of discovery: level 1 [Chinese] [Windows version]
Details
View
URL:
Comment
Edit comment
Delete
It's a good idea to start with this exercise.
Quiz show: wheel of discovery: level 2 [Chinese] [Windows version]

Once added, your comment appears directly below the corresponding item in the learning path.

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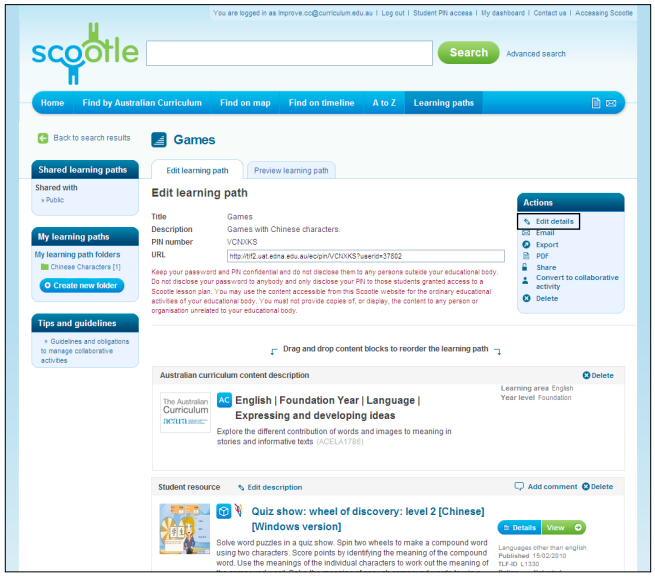
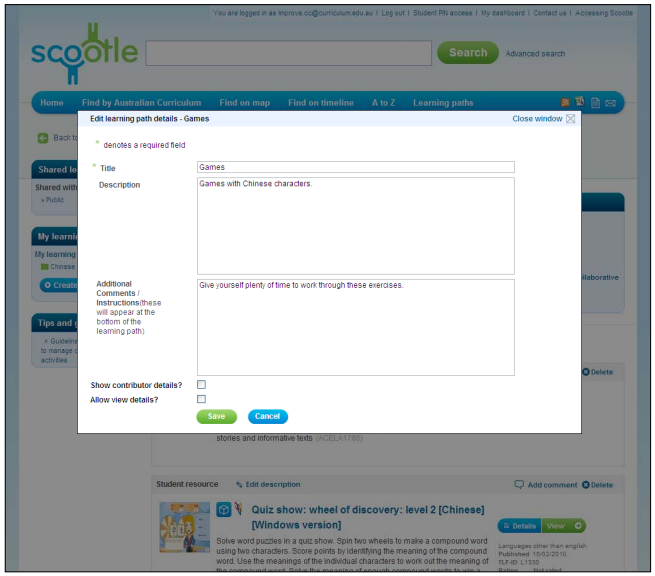
How to
Add additional instructions to a learning path

Step 1
Select **Edit details**



To edit the details of the learning path, or add comments to the learning path rather than one item within it, select **Edit details**.

Step 2
Add or edit details



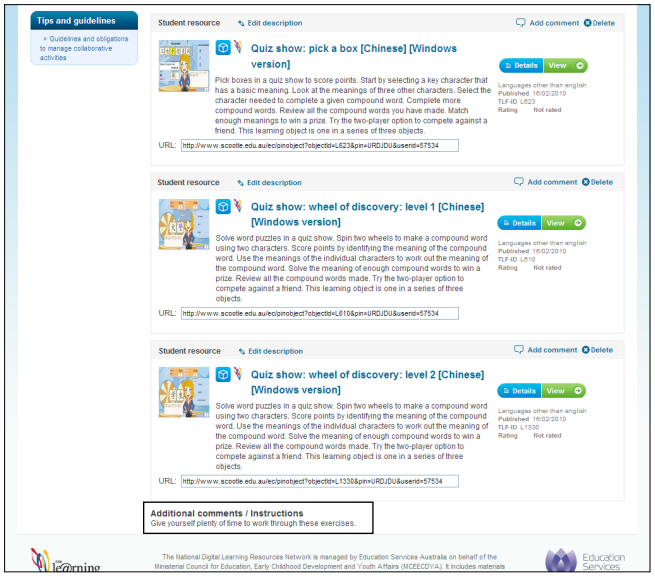
You can edit the title and description of the learning path and add additional comments or instructions.

If you want the name of the contributor to be visible in the details of the learning path, select the **Show contributor details?** check box.

If you want to grant students the ability to see the details of the learning path, select the **Allow view details?** check box.

When you have made your changes select **Save** to keep them and return to the learning path.

Step 3
Return to the learning path


Tips and guidelines
Student resource
Edit description
Add comment
Delete
Quiz show: pick a box [Chinese] [Windows version]
Details
View
Quiz show: wheel of discovery: level 1 [Chinese] [Windows version]
Quiz show: wheel of discovery: level 2 [Chinese] [Windows version]
Additional comments / Instructions
Give yourself plenty of time to work through these exercises.
Education Services

Once added, your additional comments appear at the end of the learning path.

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How to
Create a learning path PDF

Step 1
Select **PDF**

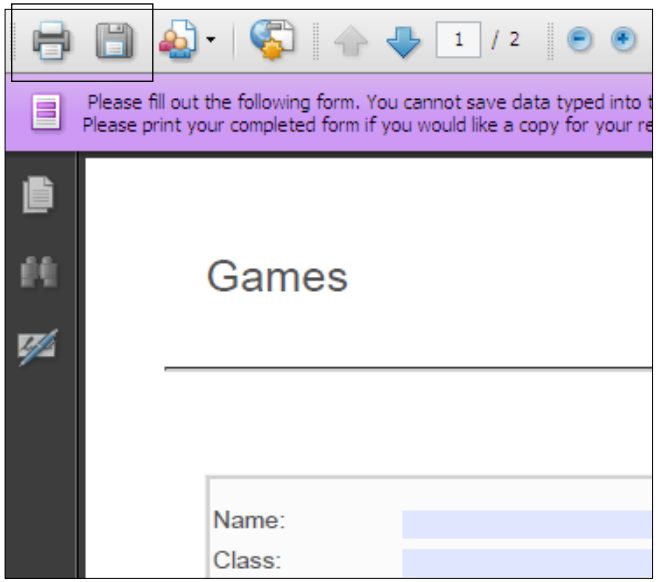
Select **PDF** to save a learning path as a PDF file.

This format allows the learning path to be printed and used as a reference or supporting document. A student could have the printed document sitting beside them at the computer, reference the PIN to access the learning path and use the check boxes to keep track of their progress through the learning path.

Step 2
PDF opens in a browser or PDF reader

The learning path opens in your browser or a separate application, such as Adobe Reader or Preview.

Outcome
Save or print learning path



Select the print icon to print the document or the disk icon to save it. The placement and appearance of these icons may differ according to the PDF-viewing application you are using.

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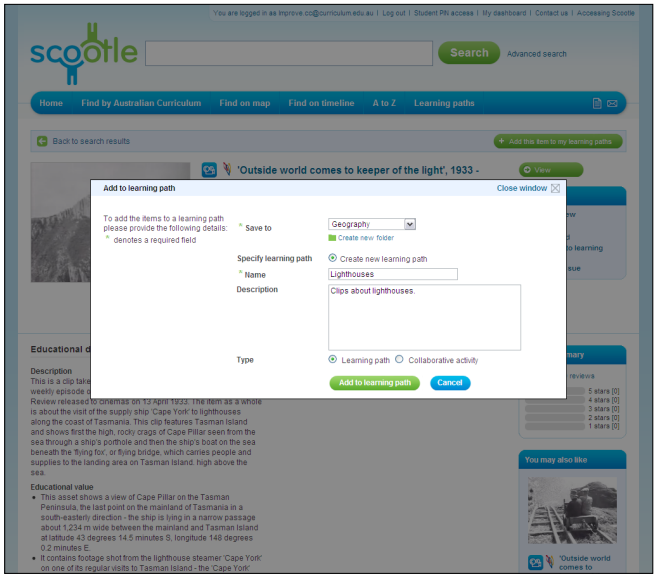
How to
Convert a resource to a learning path

Step 1
Select **Convert to learning path**

When you convert a digital curriculum resource to a learning path Scootle also adds related content to that learning path. If the resource is a collection of content, Scootle adds the whole collection to the learning path.

To convert a resource to a learning path select **Convert to learning path**.

Step 2
Create a learning path or add to an existing path



You can select a folder from the list or select **Create new folder.** If you create a new folder enter a name and select **Save**.

If you are making a new learning path choose **Create new learning path**. To create a new learning path enter a **Name** and an optional **Description**, then select **Save**.

For subsequent additions choose **Add to existing learning path** and select it from the **Select** list.

When you have finished, choose **Add to learning path** to save your learning path.

Outcome
Resource appears as a learning path

scootle
Search
Advanced search
Lighthouses
Clips about lighthouses.
'Outside world comes to keeper of the light', 1933 - asset 1
'Outside world comes to keeper of the light', 1933 - asset 3

The resource now appears as a new learning path or is added to an existing learning path, along with all related content.

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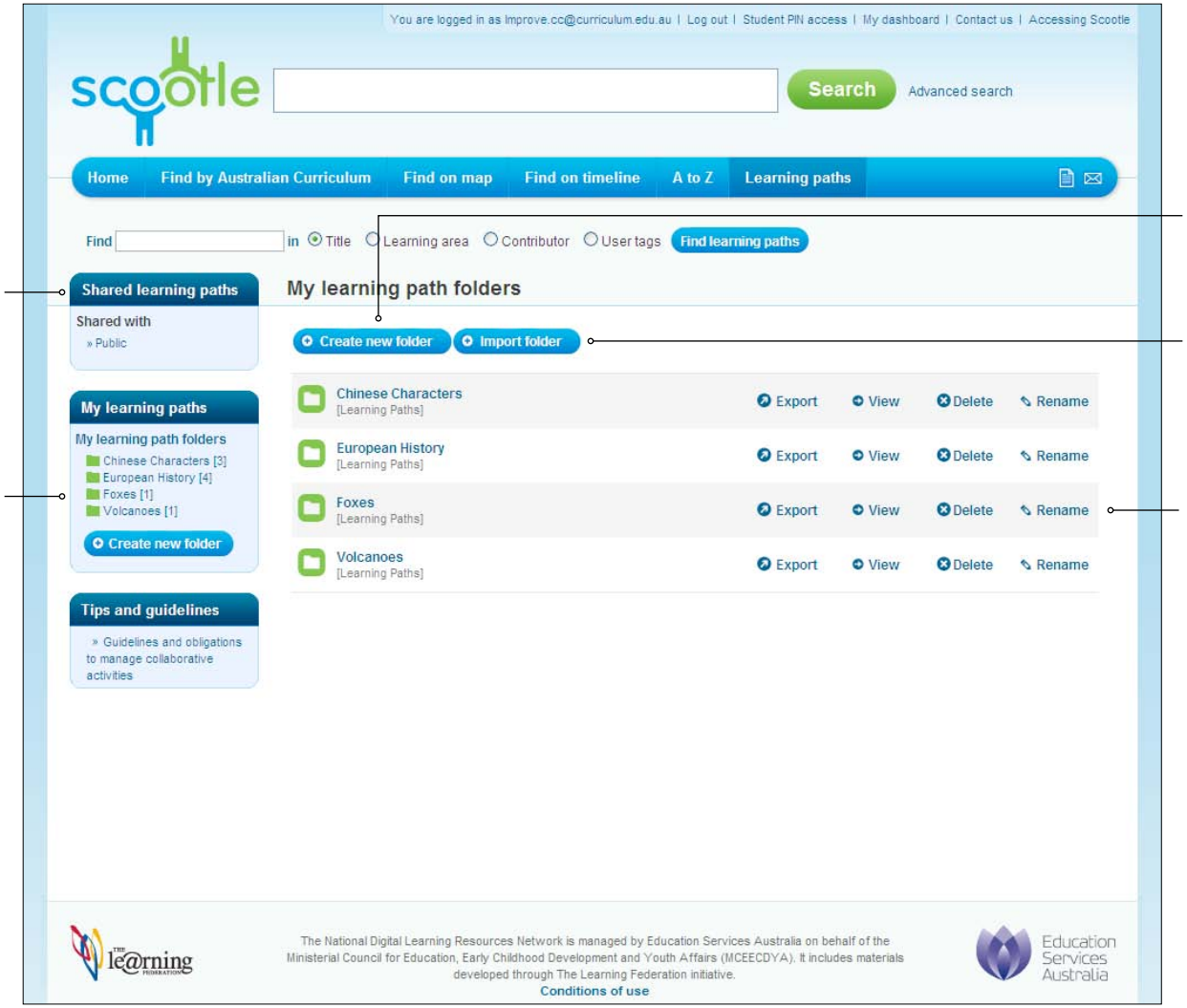
Overview
My learning path folders

Your learning paths can be organised using the **My learning path folders** page. You can access this page by selecting **My learning path folders** in the **My learning paths** box on the left-hand side of the page.



Shared learning paths
Use the list to access the learning paths that have been shared with you.

You can view learning paths shared in your school and in your jurisdiction, and those that have been shared with the whole Scootle community.

My learning paths
Learning paths you create and copy are stored here.

You can sort your learning paths into folders to make it easier to find and organise them.

Create new folder
Use the **Create new folder** button to make a new folder to store your learning paths.

Import folder
Use the **Import folder** button to create a new folder from a previously exported XML file.

Actions
Select the **Export** icon to download a folder to your computer.

Select **View** to open folders you have created and view the learning paths in each folder.

Select **Delete** to delete a folder. If you delete a folder that contains learning paths you will delete those learning paths too.

Select **Rename** to rename a folder.

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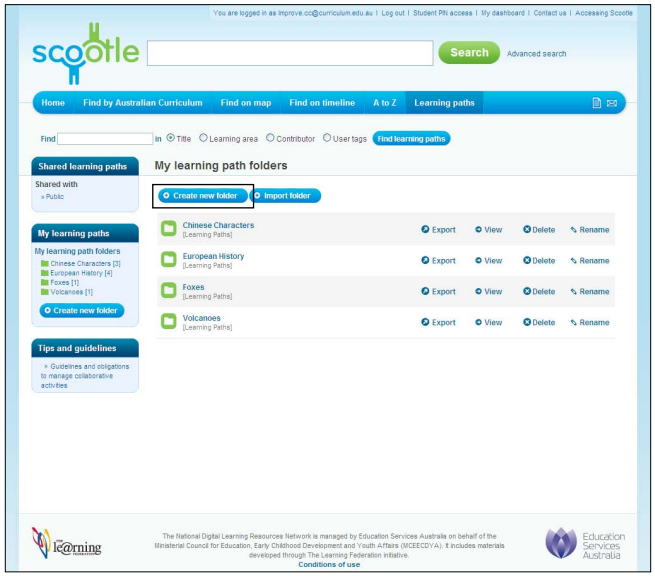
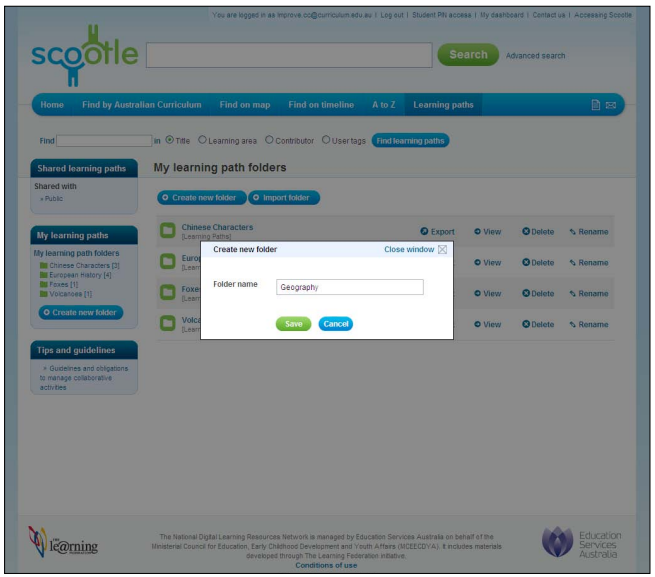
How to
Create a learning path folder

Step 1
Select **Create new folder**



Select **Create new folder** to create a new folder for organising your learning paths.

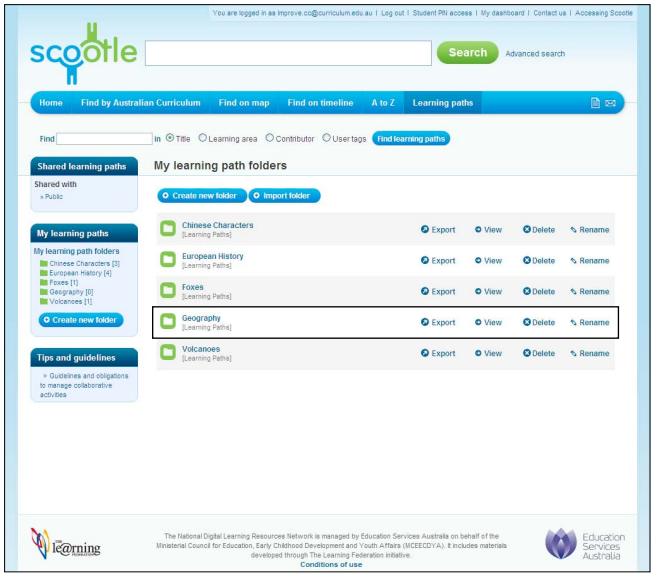
Step 2
Enter a folder name



Enter a name for your new folder.

Select **Save** to save your folder, or **Cancel** to return to the **My learning path folders** page.

Outcome
Folder created



Your new folder is created. It will appear in the list of folders on your **My learning path folders** page. This list is sorted alphabetically.

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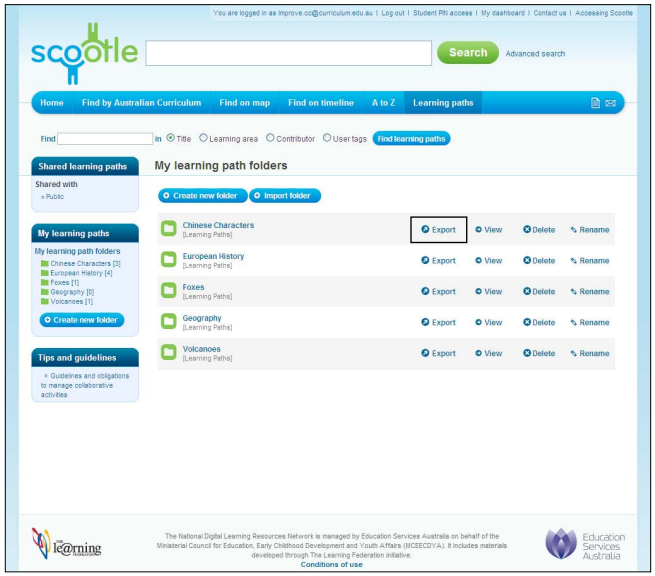
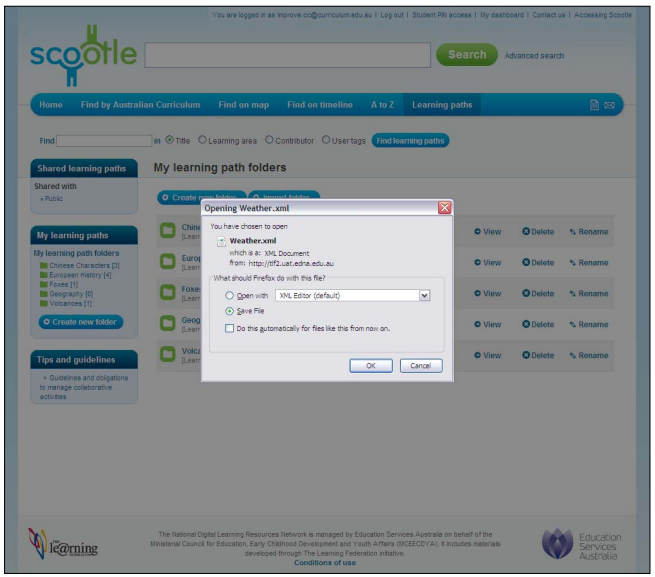
How to
Export a learning path folder

Step 1
Select **Export**



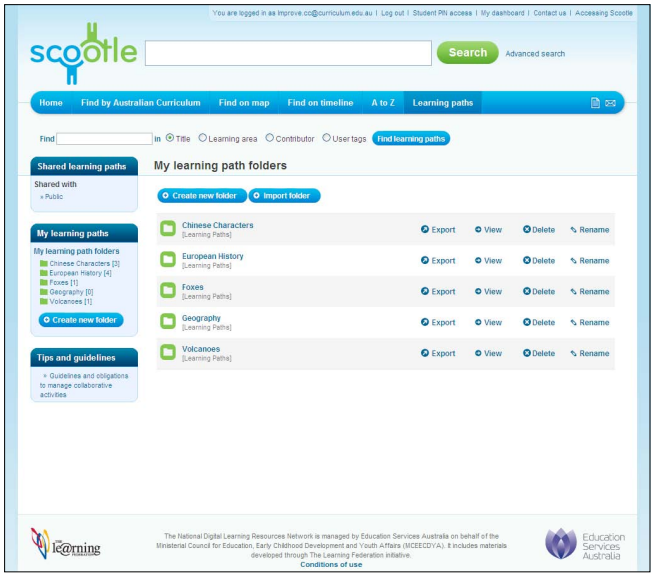
Select **Export** to export a learning path as an XML file.

Step 2
Save the exported folder



Select **Save** to save the exported folder, or **Cancel** to return to the **My learning path folders** page.

Outcome
Folder exported



Your folder has been exported. To import a learning path folder, see page 49.

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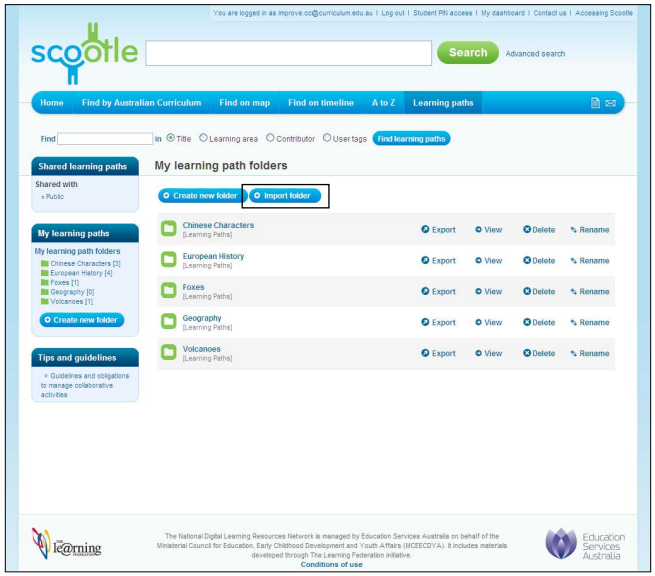
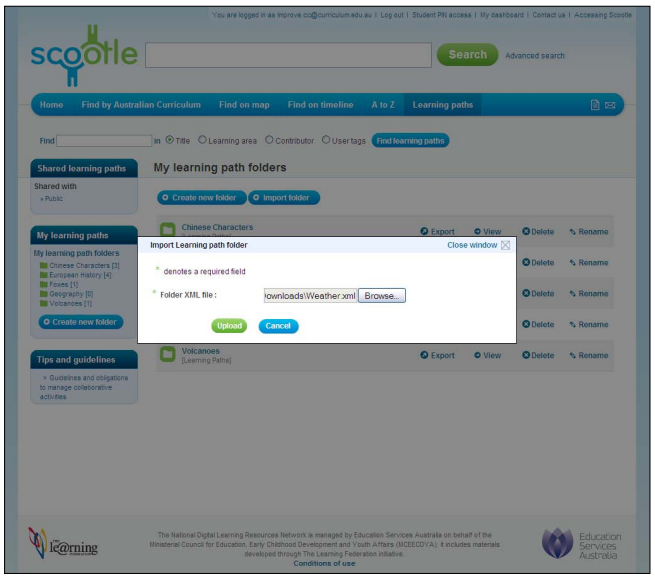
How to
Import a learning path folder

Step 1
Select **Import folder**



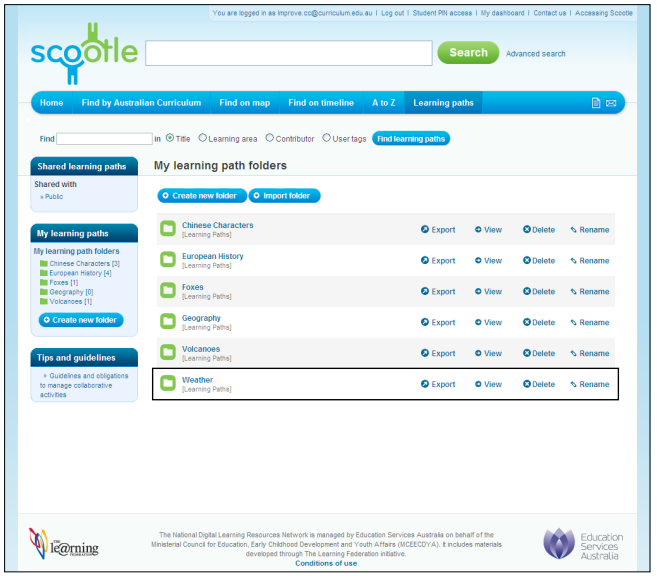
Select **Import folder** to import a new learning path folder.

Step 2
Locate the folder to be imported



Select **Browse** (or **Choose file**) to locate the XML file you want to import as a folder, then select **Upload**.

Outcome
Folder imported



The newly imported folder will appear in your list of folders.

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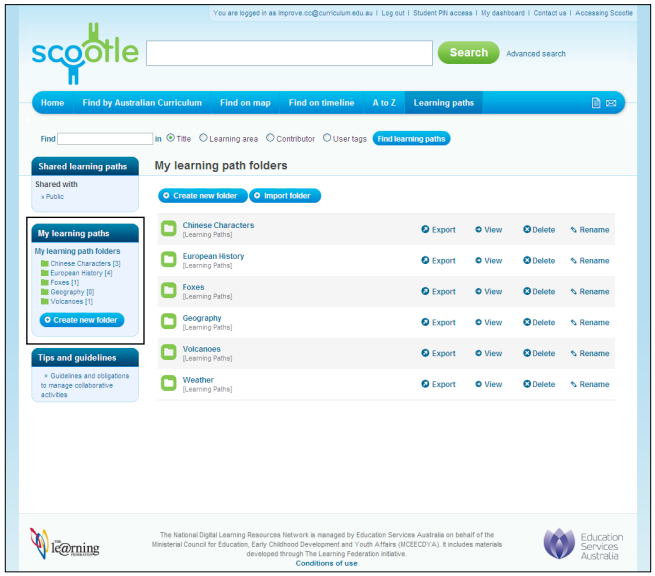
How to
Manage learning path folders

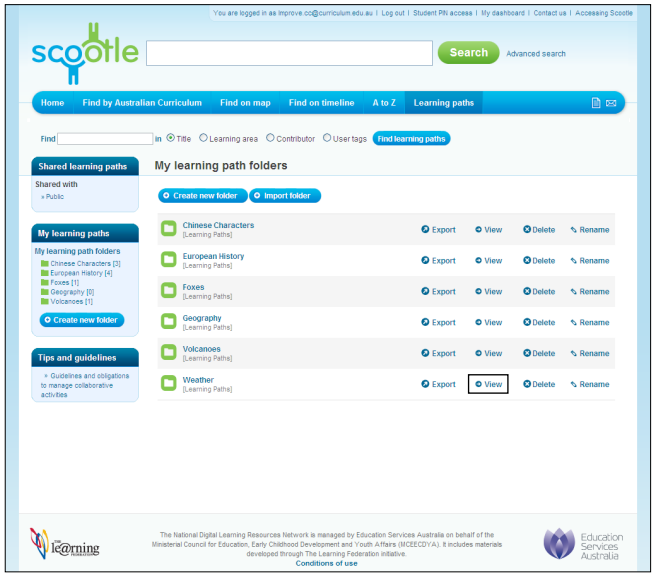
Step 1
Select **My learning path folders**



The **My learning paths** navigation list, on the left-hand side of the screen (above, left), is a compact version of the full list of folders.

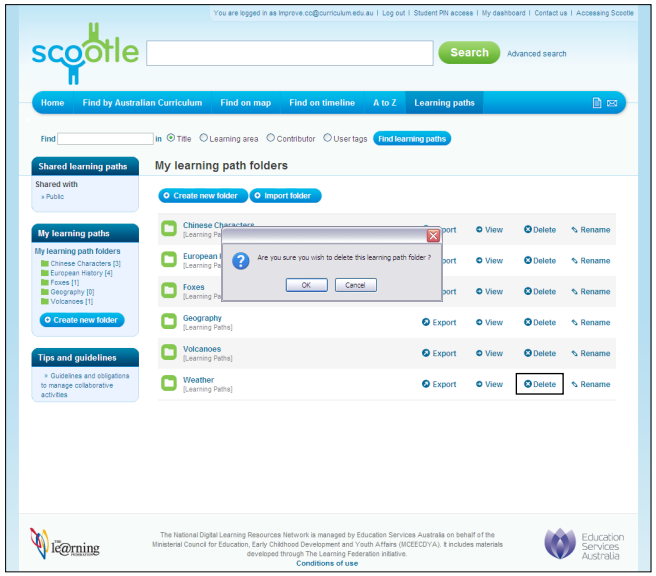
To see the full folder list and be able to view and delete those folders, select **My learning path folders** in the **My learning paths** navigation list.

Step 2
View the contents of a folder



To view the contents of a folder select **View** next to the folder you wish to open.

Step 3
Delete a folder



To delete a folder, select **Delete** next to the folder you wish to delete. A dialogue box will appear to confirm the deletion. Select **OK** to delete the folder or **Cancel** to return to your folder list without making changes.

When you delete a folder all the learning paths it contains will also be deleted.

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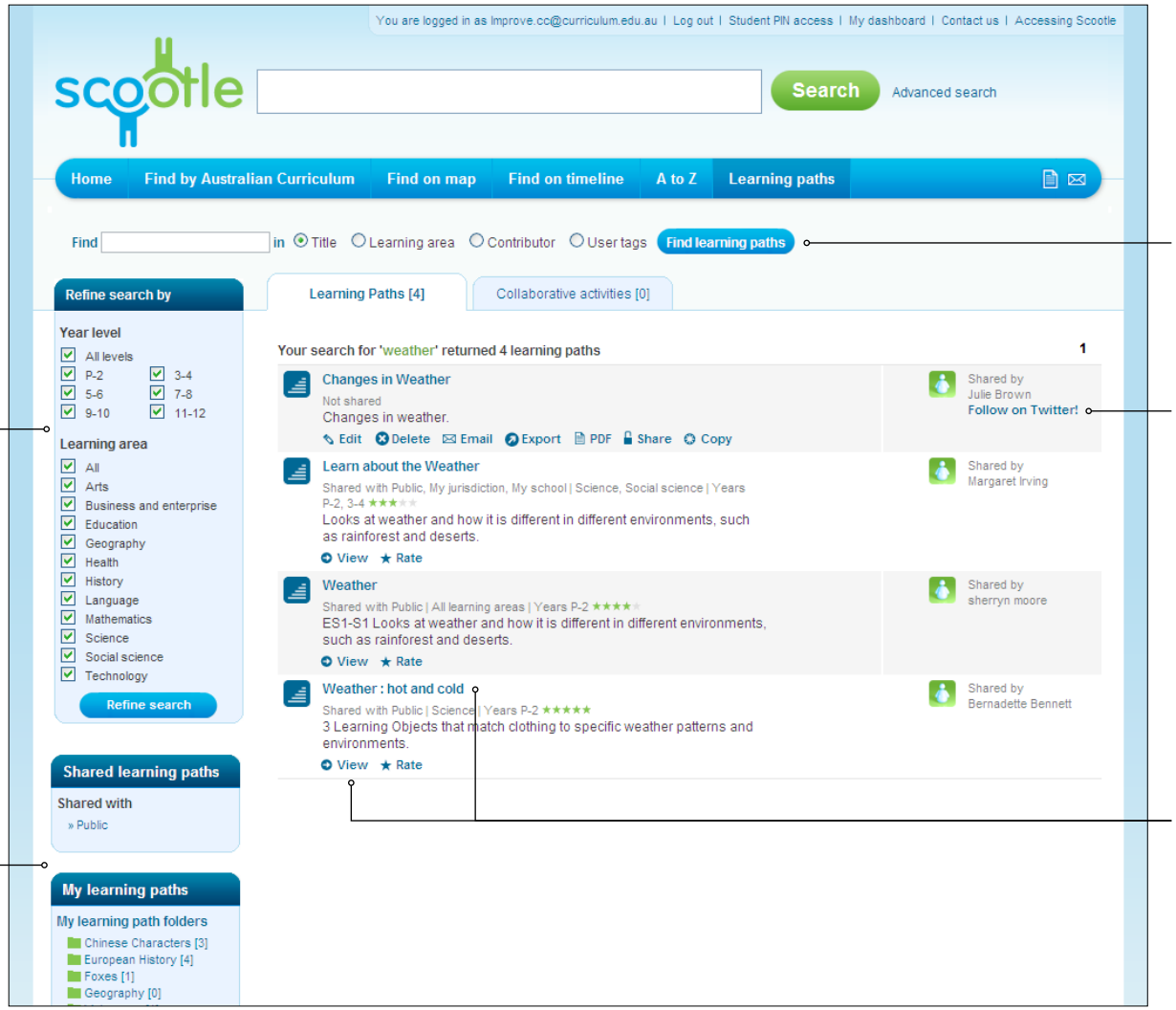
Overview
Searching learning paths

Search for learning paths in your folders and shared folders using the **Find learning paths** search.

You can access this search function by selecting **Learning paths** in the Navigation bar.



Filters
You can specify filters for your search if you wish.

Select one or more year levels and one or more learning areas using the check boxes.

Select **Refine search** to apply your filter options to the search results.

Shared learning paths and My learning paths
Browse your folders and shared learning path folders here.

Find learning paths
Enter a search term and select whether to search titles, learning areas, contributors or user tags.

Select **Find learning paths** to begin your search.

Follow on Twitter!
You can use the **Follow on Twitter!** link to view the Twitter page of the person who shared this learning path. If you have a Twitter account, you can also follow that person by using this link.

Search results
Select a learning path title or the **View** link to view the learning path.

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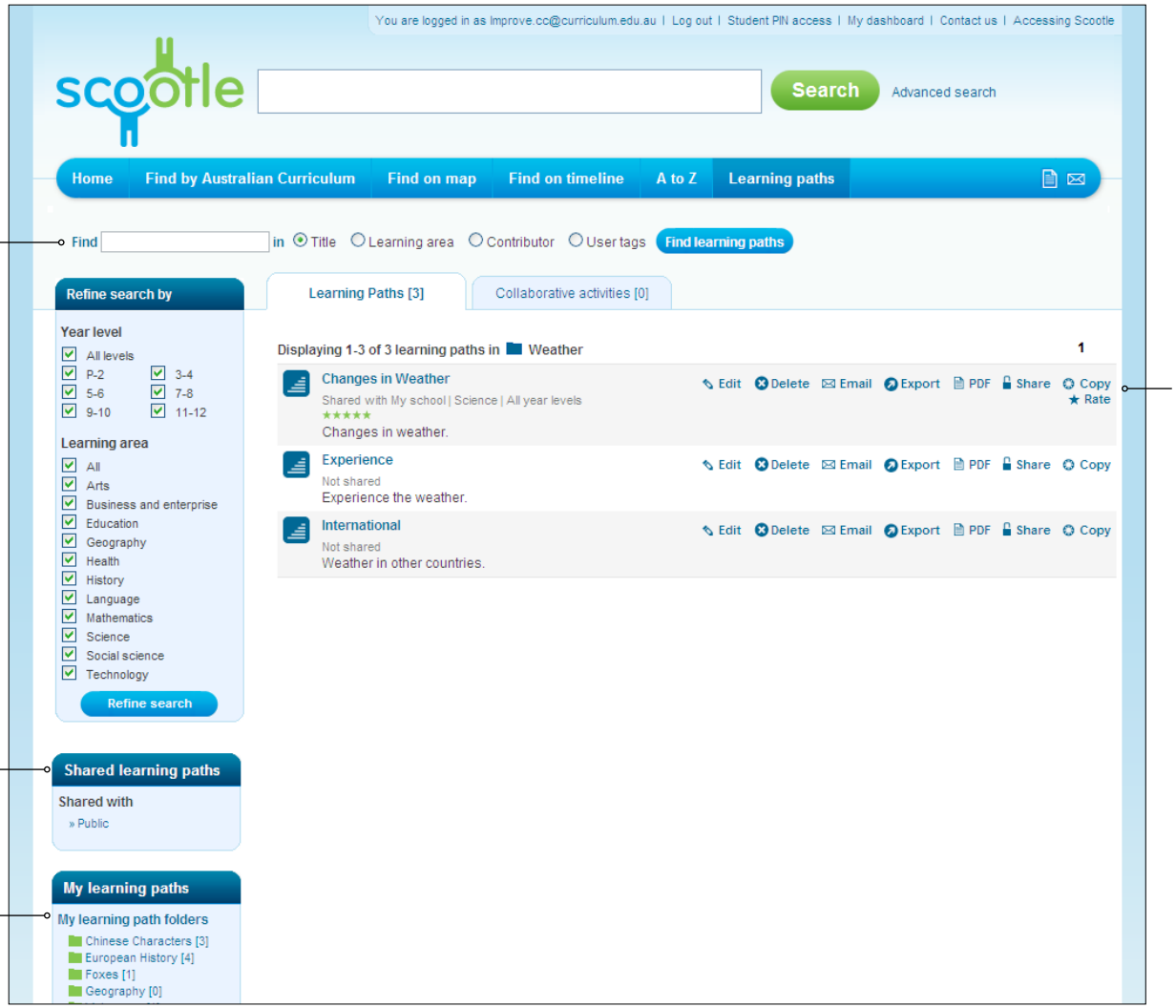
Overview
Sharing learning paths

Learning paths that are shared with you are displayed in the **My school**, **My Jurisdiction** and **Public** folders.



Search and browse learning paths
You can search for learning paths using the **Find** search box.

To narrow your search by title, learning area, contributor or user tags (keywords that help to identify an item of content), select the corresponding option button.

Shared learning paths
Use this list to access the learning paths that have been shared with you.

You can view learning paths shared in your school and in your jurisdiction, as well as those that have been shared with the whole Scootle community.

My learning paths
All learning paths that you create and copy are stored here.

You can sort your learning paths into folders to make it easier to find and organise them.

Managing shared learning paths
Learning paths others have shared with you can be copied into your folder so you can customise them for your own learners' needs.

Shared learning paths that you have created can also be edited, deleted, emailed, exported, saved as a PDF, shared and copied.

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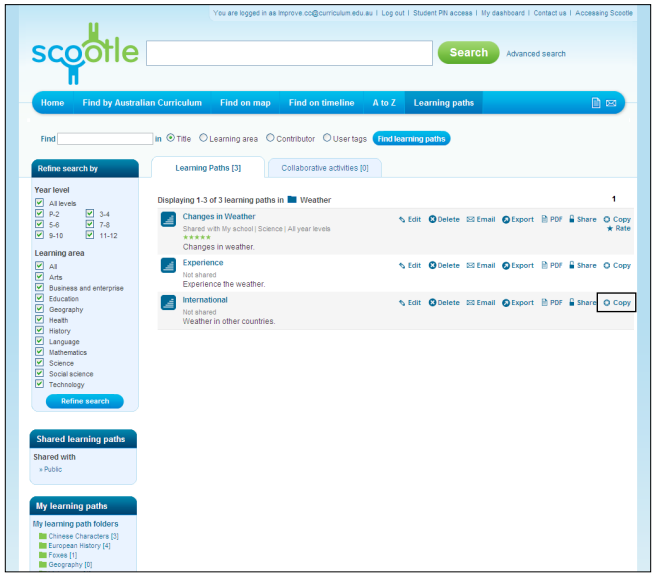
How to
Copy a learning path

Step 1
View learning paths

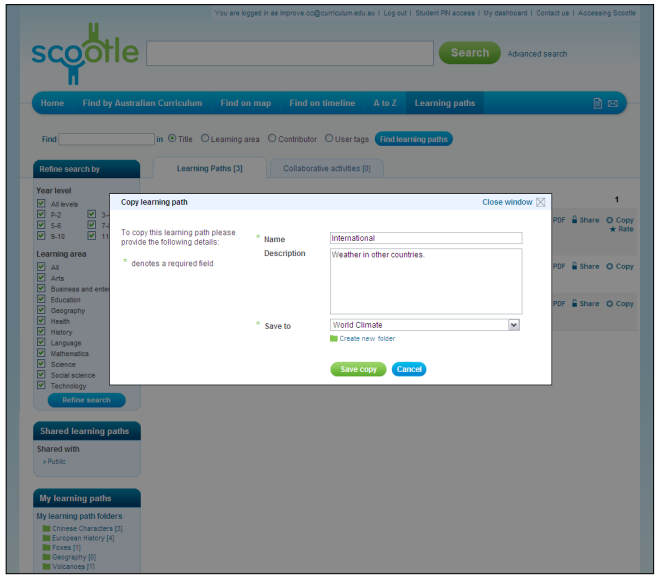


There are two ways to select a learning path to copy.

After searching, you can choose a learning path by selecting **Copy** beside the corresponding learning path.

Alternatively, you can select the title of a learning item to open it, and select **Make a copy** in the **Actions** section of the **View learning path** page.

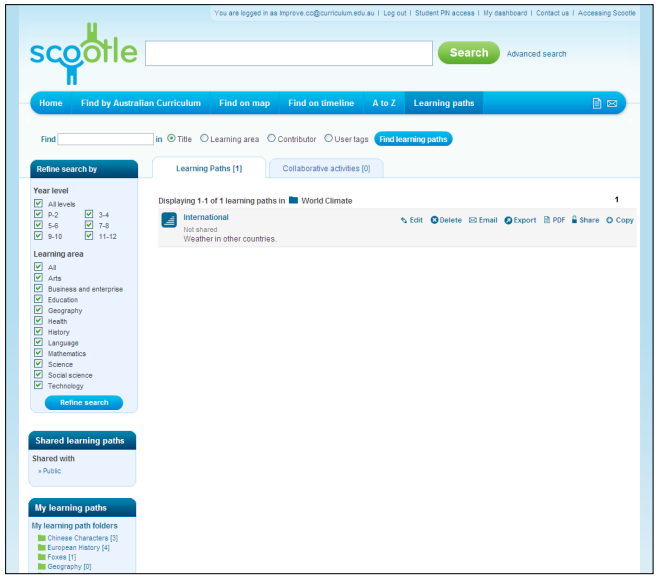
Step 2
Copy learning path



Select a folder for your new learning path copy, enter a title and description, and select **Save**.

Select **Cancel** to return to the learning path without saving a copy.

Outcome
Learning path is saved



Once saved, the newly copied learning path now appears in the folder you selected, ready for you to edit for your students.

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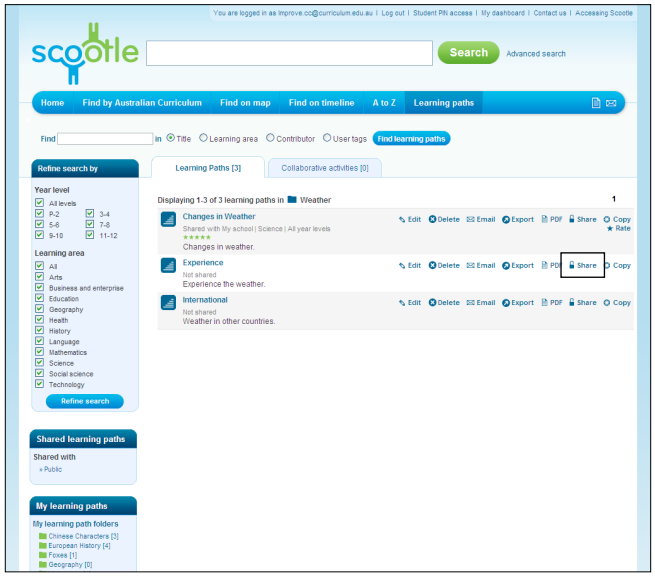
How to
Share a learning path

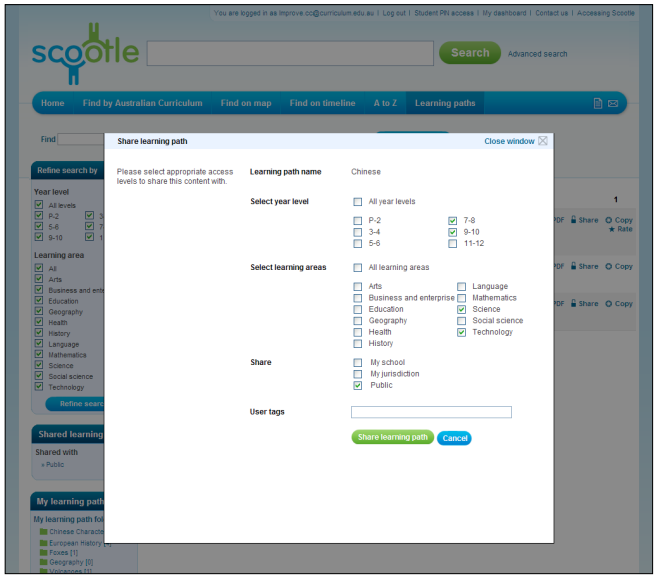
Step 1
View **My learning paths**



Open the folder containing the learning path you wish to share, locate the learning path to be shared and select **Share**.

You can only share learning paths that are available in your **My learning path** folders.

Step 2
Share learning path

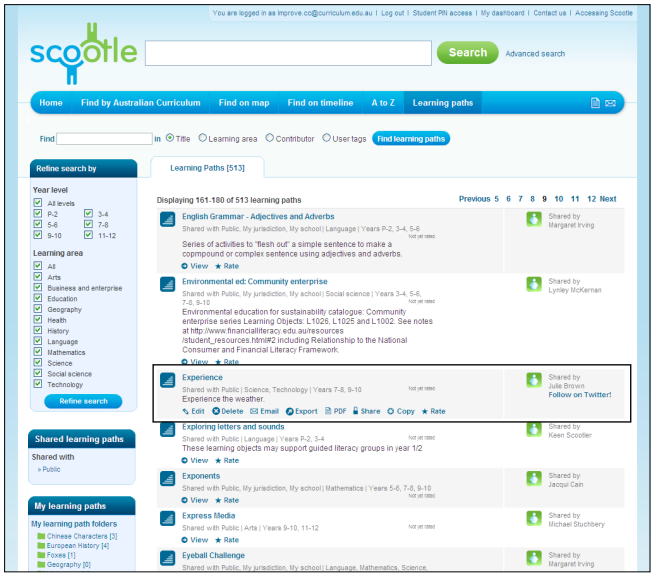


Select whether you wish to share this learning path with your school, with your jurisdiction (also your state) or with the whole Scootle community (public).

To allow others to find your learning path more easily, select appropriate learning areas and year ranges.

Select **Share learning path** to share your learning path, or **Cancel** to cancel the process.

Outcome
Learning path is shared



Once your learning path is shared it will appear in the appropriate sharing folder.

You can continue to edit your learning path after it is shared, export it as a spreadsheet, email it, save it as a PDF, or even delete it.

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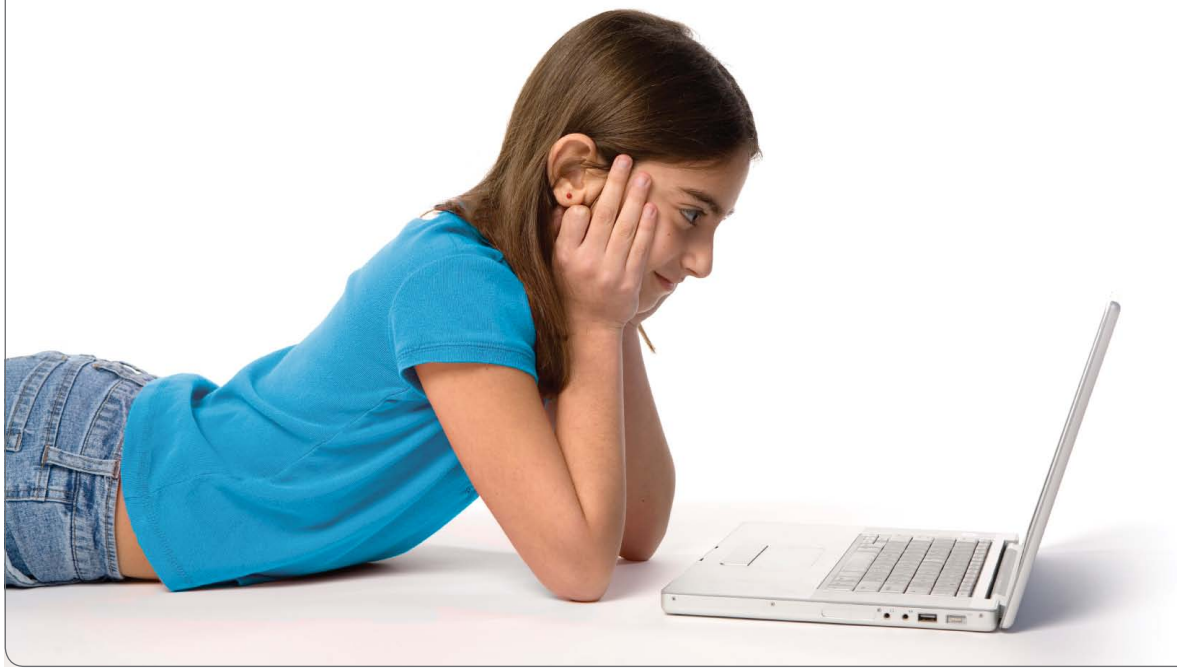


Creating and managing collaborative activities

Processes and functionality

Online collaborative learning
Pedagogy and benefits

Collaboration and online learning

Collaboration means working together towards a common goal where participants are responsible for one another's learning, as well as their own.

When comparing learning environments where students are working alone or with others in a non-interdependent way, learning collaboratively provides students with a social and intellectual context for greater levels of critical thinking, motivation, peer critique and self-reflection.

Online learning gives students the tools and opportunities to learn in a way that is engaging, interactive, multi-threaded and experiential, with multiple tools and contexts for collaboration.

Scootle

Scootle's collaborative activities bring a huge range of high-quality digital curriculum resources into an environment where students collaborate to build understanding, express their learning and receive meaningful feedback using a range of innovative, easy-to-use online tools.

Some of the features of Scootle's live workspace that support collaboration are:

- **a dynamic environment** – Students can add their own text, comments and online resources, and rearrange the workspace to build a structured, collaborative response to a task.
- **feedback** – Ongoing feedback is available from the teacher at any time for student reflection and meaningful formative assessment.
- **online identity** – Students choose nicknames and avatars for themselves in the live workspace.
- **Scootle chat** – Chat in real time, with all discussions recorded and available for feedback and reference for students and teacher.
- **file upload and sharing** – Students can upload their own files and resources to attach to a learning activity.
- **innovative map and timeline** – Students can interact with resources using Google maps and unique timeline display.

Further reading

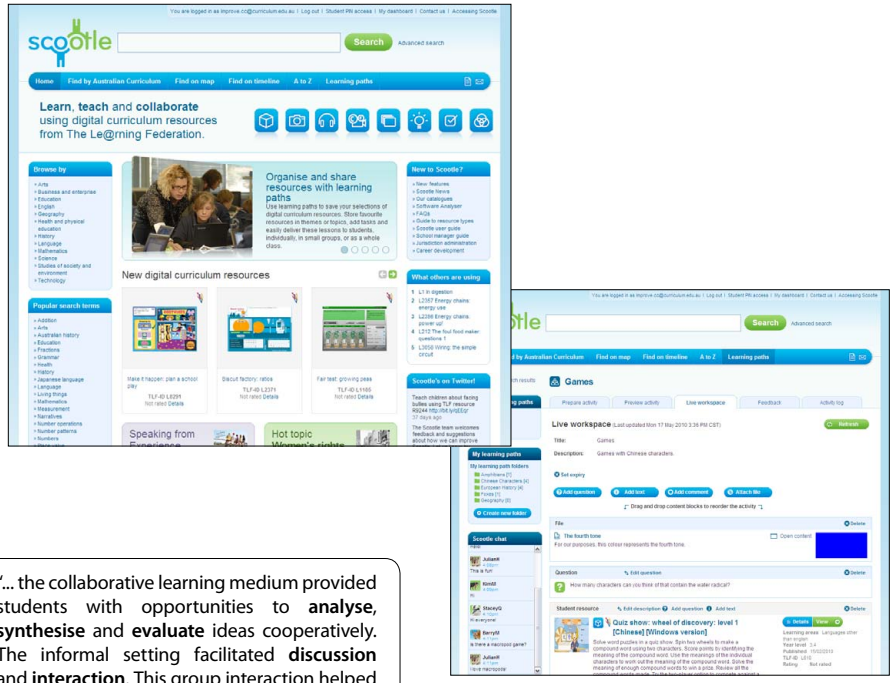
Gokhale, Anuradha A 1995, *Collaborative Learning Enhances Critical Thinking*, *Journal of Technology in Education*. Viewed 16 December 2008, <http://scholar.lib.vt.edu/ejournals/JTE/jte-v7n1/gokhale.jte-v7n1.html>

Kumar, Vivekanandan Suresh Kumar 1996, *Computer-Supported Collaborative Learning: Issues for Research*. Viewed 15 December 2008, <http://www.cs.usask.ca/grads/vsk719/academic/890/project2/node2.html>

MCEETYA 2005, *Learning in an Online World*. Viewed December 2008, <http://www.mceetya.edu.au/verve/_resources/ICT_LearningOnlineWorld-PedagogyStrategy.pdf>

"Our students' worlds are increasingly being shaped by their abilities to acquire, **communicate**, access and **manipulate** information using ICT and to respond **creatively** to emerging technologies."

"The promise of collaborative learning is to allow students to learn in relatively **realistic**, cognitively **motivating** and **socially enriched** learning contexts ..."



"... the collaborative learning medium provided students with opportunities to **analyse**, **synthesise** and **evaluate** ideas cooperatively. The informal setting facilitated **discussion** and **interaction**. This group interaction helped students to **learn** from each other's scholarship, skills, and experiences. "

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Overview
Collaborative activity live workspace

Live workspaces empower students to work together to create an online artefact that records their learning as they engage with a collaborative activity.

Live workspaces can be accessed by selecting the **Live workspace** tab when viewing or editing a collaborative activity. To learn how to create, view and edit a collaborative activity, see pages 58–60.

Collaborative activity tabs
Each collaborative activity has a tab interface to access associated pages. The live workspace tab is where students will collaborate on the activity. Students can also view resources on maps or timelines or access the teacher feedback tabs at any time.

Each tab is explained in detail on page 62.

Collaborative activity details
The activity title and description are listed here.

Workspace
Students can add their own text, add comments and attach files to the live workspace to build their own learning experience around the collaborative activity.

File
Any files that are uploaded by students can be placed in the workspace.

Actions
Items in the live workspace can be viewed, edited, deleted, moved and commented upon by any participant in the live workspace.

Scootle chat
Students can participate in Scootle chat as they engage in the collaborative activity. All chat comments are stored with a time stamp so that a record of the conversation can be kept, both for the students to refer to later and for teacher assessment and feedback purposes.

Participants
Each student involved in the collaborative activity is listed under **Participants**, which appears directly underneath **Scootle chat** (see the inset on the right). Students who are offline appear with dimmed avatars.

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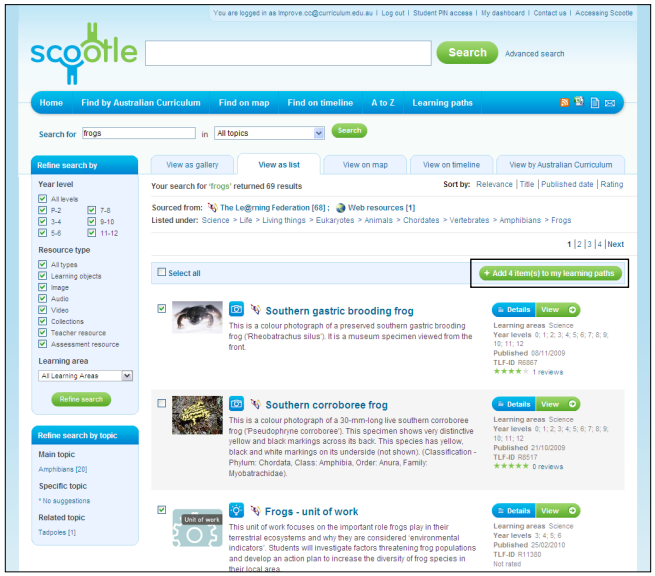
How to
Create a new collaborative activity

Step 1
Choose items from search results

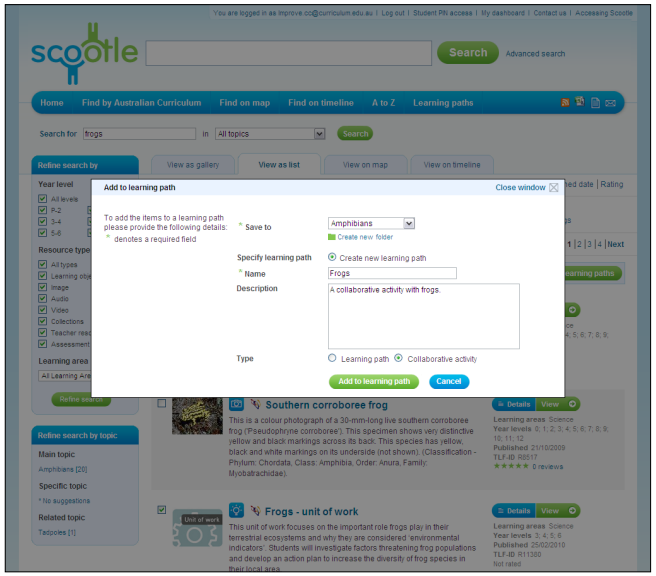


When viewing results from searching or browsing you can add items to a collaborative activity by checking the boxes to the left of the item titles. As more items from the results list are chosen, + **Add *(number)* item(s) to my learning paths** updates to show how many you have selected.

Once you have chosen the items, select + **Add *(number)* item(s) to my learning paths** to save them to an activity.

The maximum number of items that you can add to a collaborative activity is 20.

Step 2
Create an activity



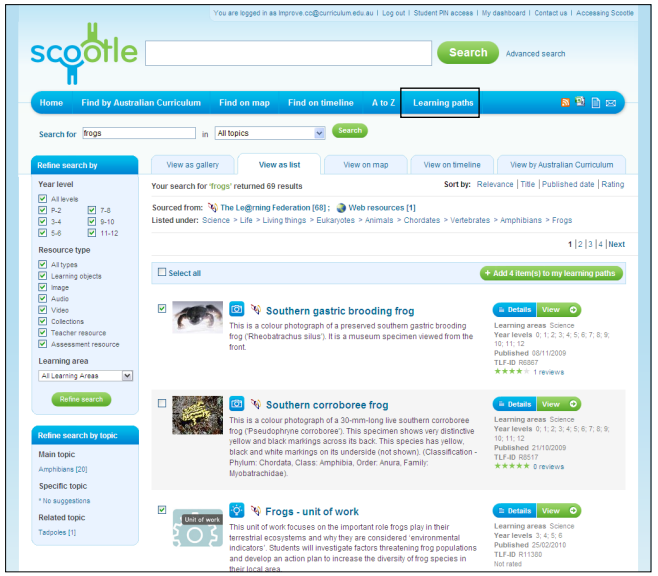
You can select a folder from the list or select **Create a new folder**. If you create a new folder, enter a name and select **Save**.

You can then choose to **Create new** or **Add to existing**.

To create a new learning activity, enter the **Name** and the **Description** and select **Collaborative activity**.

Select **Add to learning path** to save your collaborative activity.

Step 3
Collaborative activity created



You are automatically taken back to your search results. To manage and edit your activity select **Learning paths** in the Navigation bar.

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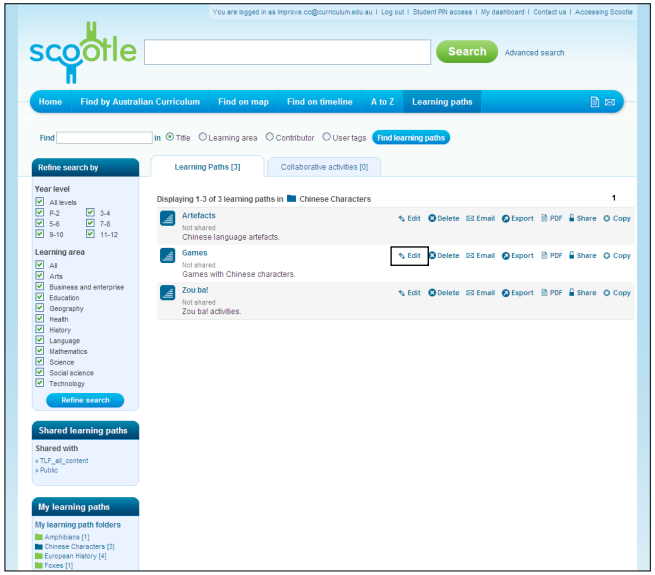
How to
Create a collaborative activity from an existing learning path

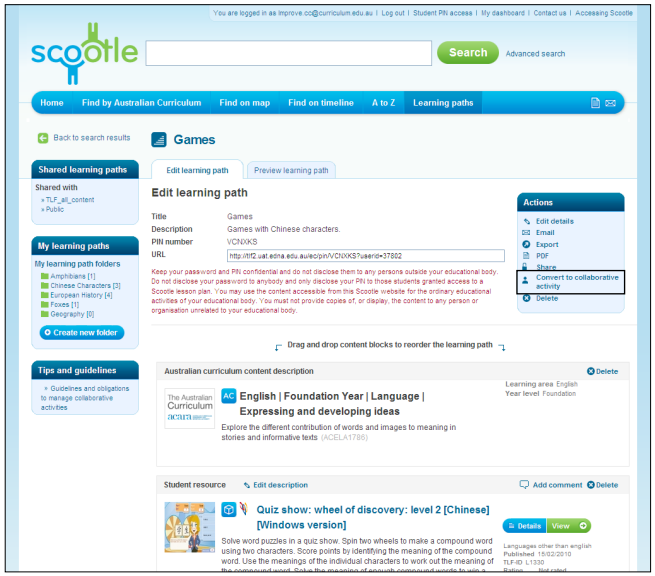
Step 1
Select a learning path



A learning path can be converted to a collaborative activity so that you can engage your students in an online collaborative discussion around the resources and tasks in your learning path.

Select the learning path you wish to convert to a collaborative activity and choose **Edit**.

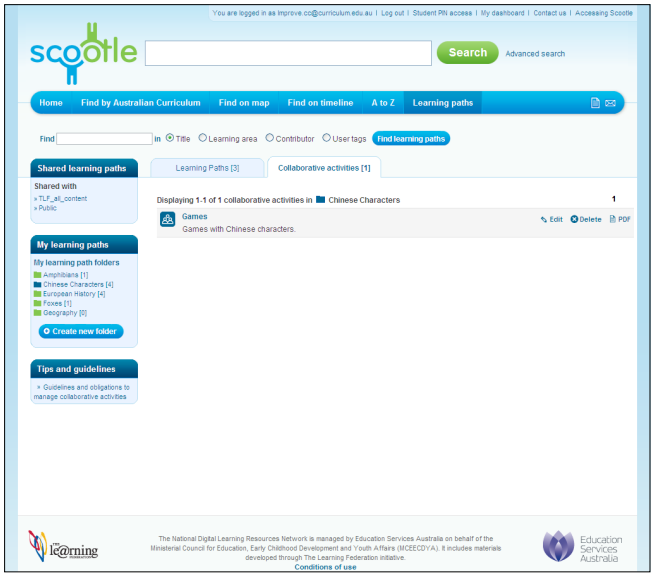
Step 2
Convert to collaborative activity



Once the learning path is open for editing, select **Convert to collaborative activity**.

You cannot share a collaborative activity, but you can still share, edit and copy the original learning path, which remains intact.

Result
Collaborative activity created



Your collaborative activity is now displayed in the **Collaborative activities** tab. Note its associated icon: .

You can now view the activity, edit it, delete it and save it as a PDF.

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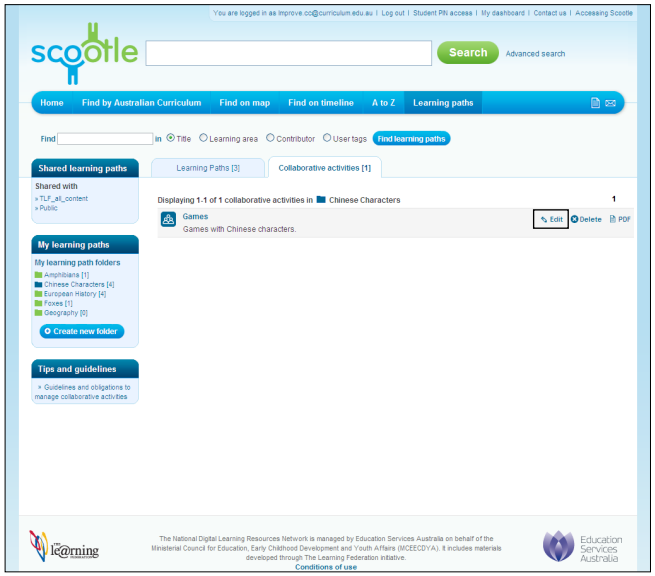
How to
Edit your collaborative activity

Step 1
Select your activity



From the **Collaborative activities** tab, select **Edit** next to the collaborative activity you wish to edit.

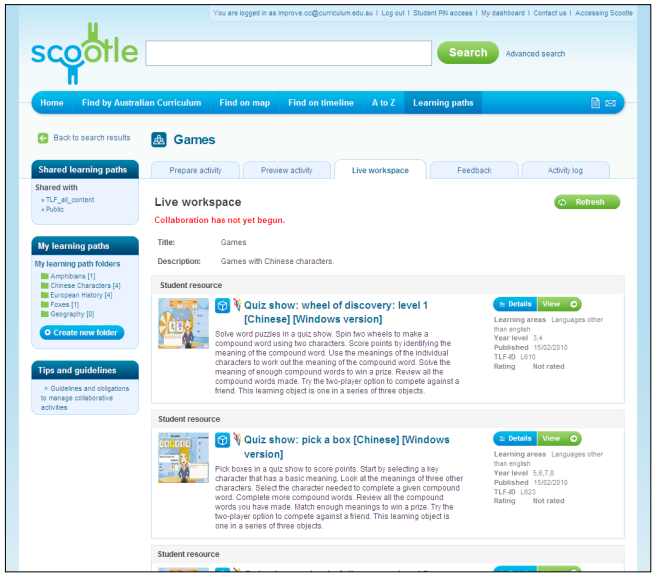
Step 2
Edit activity

To modify your collaborative activity you can edit the descriptions and add comments, just as you would in a learning path.

You can also add questions, files and text by selecting the buttons indicated.

The PIN for the activity is listed beneath the title of the activity. This PIN can be given to the students you wish to participate in the activity.

Result
Activity ready for students



You can now give students access to your collaborative activity via the student PIN. They can participate together in the live workspace, discussing the questions and resources.

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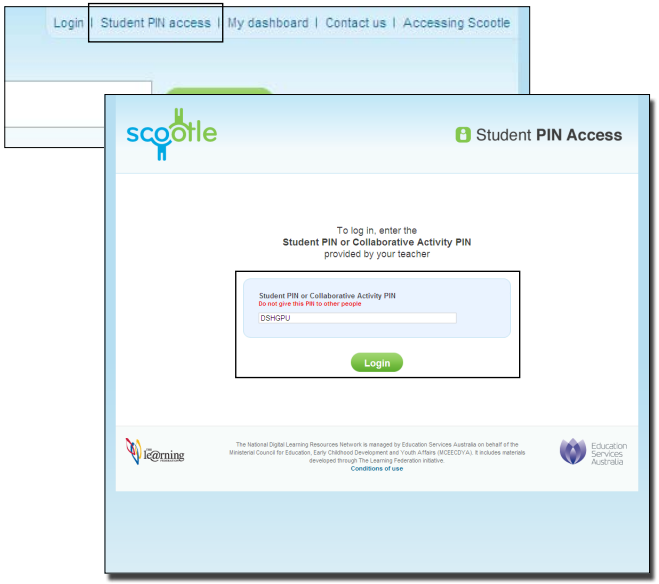
How to
Register as a student and access activities

Step 1
Login with PIN


Login | Student PIN access | My dashboard | Contact us | Accessing Scootle
Student PIN Access
To log in, enter the
Student PIN or Collaborative Activity PIN
provided by your teacher
Student PIN or Collaborative Activity PIN
Do not give this PIN to other people
DSHGPU
Login

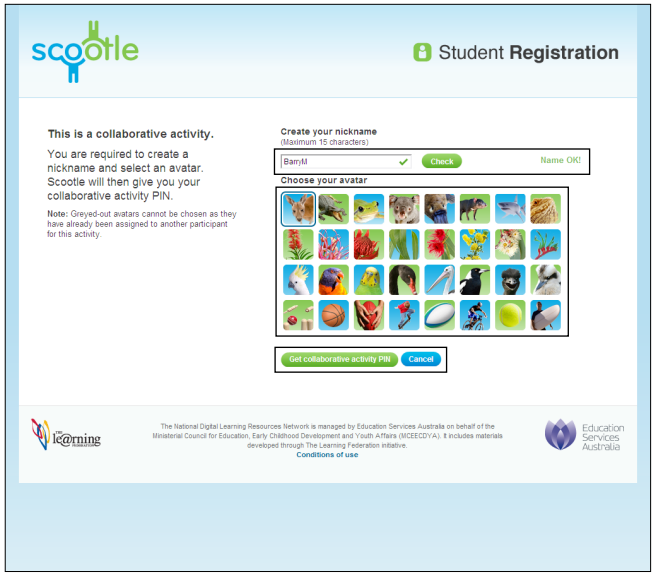
Students participate in your collaborative activity by logging in to a special student area of Scootle.

By selecting the **Student PIN access** option from the header bar of the Scootle home page students are directed to the student login page.

To start a new collaboration students enter the six-letter **Student PIN** that corresponds to the activity you created.

If they have already begun to collaborate and are returning to the activity they should enter their eight-letter **Collaborative Activity PIN** in this text box instead (and skip step 2).

Step 2
Create a nickname and avatar

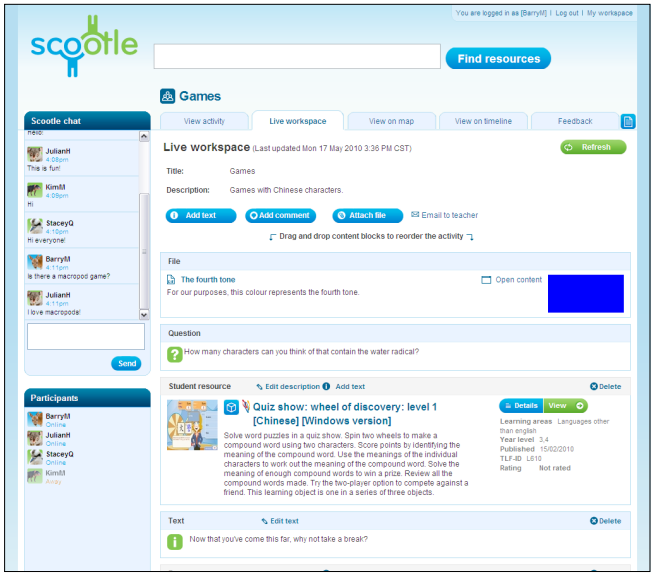

Student Registration
This is a collaborative activity.
You are required to create a nickname and select an avatar. Scootle will then give you your collaborative activity PIN.
Note: Greyed-out avatars cannot be chosen as they have already been assigned to another participant for this activity.
Create your nickname
(Maximum 15 characters)
BarryM
Check
Name OK!
Choose your avatar
Get collaborative activity PIN
Cancel

Students then enter their nickname and select an avatar. If their name has been taken they will be prompted to try another name. Selecting the **Check** button confirms that the chosen nickname is unique. Once an avatar is chosen it is unavailable to other students.

Once students choose a nickname and avatar and select **Get collaborative activity PIN** they receive a new PIN that uniquely identifies them in the activity. **Students should write down this eight-letter code and keep it in a safe place.**

All registered students are listed with their avatar, their registration code and their nickname in the **Feedback** tab of the teacher area for quick reference.

Step 3
Enter the live workspace



Once nickname and avatar selection is successful students enter the live workspace. They can interact with other students and the questions and resources that form the activity to create a new product for assessment.

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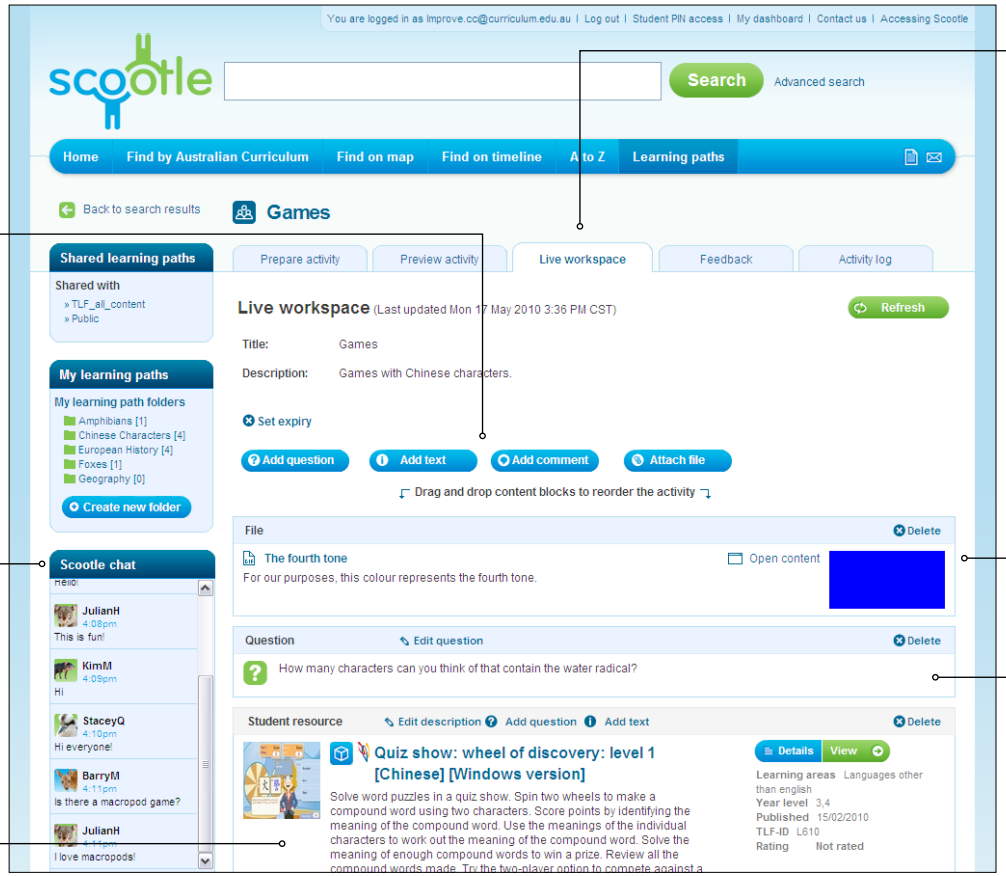
Overview
Collaborative activity live workspace: teacher view

Once your students receive the link to your activity and complete the registration process your live workspace begins to come to life.


You are logged in as improve.cc@curriculum.edu.au | Log out | Student PIN access | My dashboard | Contact us | Accessing Scootle
scootle
Search
Advanced search
Home
Find by Australian Curriculum
Find on map
Find on timeline
A to Z
Learning paths
Back to search results
Games
Shared learning paths
Shared with
» TLF_all_content
» Public
Prepare activity
Preview activity
Live workspace
Feedback
Activity log
Live workspace (Last updated Mon 17 May 2010 3:36 PM CST)
Refresh
Title: Games
Description: Games with Chinese characters.
Set expiry
My learning paths
My learning path folders
Amphibians [1]
Chinese Characters [4]
European History [4]
Foxes [1]
Geography [0]
Create new folder
Add question
Add text
Add comment
Attach file
Drag and drop content blocks to reorder the activity
File
Delete
The fourth tone
Open content
For our purposes, this colour represents the fourth tone.
Question
Edit question
Delete
How many characters can you think of that contain the water radical?
Scootle chat
JulianH 4:08pm This is fun!
KimM 4:09pm Hi
StaceyQ 4:10pm Hi everyone!
BarryM 4:11pm Is there a macropod game?
JulianH 4:11pm I love macropods!
Student resource
Edit description
Add question
Add text
Delete
Quiz show: wheel of discovery: level 1 [Chinese] [Windows version]
Solve word puzzles in a quiz show. Spin two wheels to make a compound word using two characters. Score points by identifying the meaning of the compound word. Use the meanings of the individual characters to work out the meaning of the compound word. Solve the meaning of enough compound words to win a prize. Review all the
Details
View
Learning areas Languages other than english
Year level 3,4
Published 15/02/2010
TLF-ID L610
Rating Not rated

Add an item to the space
Teachers can add questions, text boxes, comments and files to the live workspace while the collaborative activity is in progress. Students can interact with each of these items in different ways, as described elsewhere on this page.

Teachers can move, delete and edit any item they create and any item a student creates, except chat dialogue.

Students can move, delete and edit any text box or resource, but they can only edit and delete their own comments.

Scootle chat
Students can participate in **Scootle chat** as they engage in the collaborative activity. All chat comments are stored with a time stamp so that a record of the conversation can be kept for the students to refer to later and for teacher assessment and feedback purposes.

You can delete conversations and comments made in Scootle chat, but you should only do so if necessary.

Resource actions
Both teachers and students can add resources from Scootle into the workspace.

Once a resource has been added anyone can edit its description, add text to it and delete it. Both students and teachers can view the resource, view its details and move it.

Additionally, teachers can attach a question to a resource which cannot be edited or moved by students. If the resource is repositioned that question moves with it.

Collaborative activity tabs
Each collaborative activity has a tab interface to access associated pages.

The **Prepare activity** and **Preview activity** tabs allow you to set up the activity and view the layout.

The **Live workspace** tab is where you and your students collaborate on the activity.

Use the **Feedback** tab to view the list of students who have logged into the activity. The feedback list displays each student with their avatar, nickname and collaborative activity PIN code, along with the option to give individual feedback to each student. The **Feedback** tab also gives you the option to give feedback to the group as a whole.

Use the **Activity log** to see a chronological list of when students have interacted with the workspace.

File actions
Both teachers and students can upload files to the workspace.

Teachers can delete any file uploaded; students can only delete files they have uploaded themselves.

Question actions
Only teachers can create questions in the workspace. Questions cannot be edited by students, but they can be moved. Questions added to a resource cannot be moved.

Text actions
Both teachers and students can add text to the worskpace.

Text boxes can be moved, edited and deleted by anyone.

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Overview
Collaborative activity live workspace: student view

Once students have logged in to the collaborative activity with their registration key they can interact with other students and the content of the activity.

You are logged in as [BarryM] | Log out | My workspace
Find resources
Games
Scootle chat
View activity
Live workspace
View on map
View on timeline
Feedback
Live workspace (Last updated Mon 17 May 2010 3:36 PM CST)
Refresh
Title: Games
Description: Games with Chinese characters.
Add text
Add comment
Attach file
Email to teacher
Drag and drop content blocks to reorder the activity
File
The fourth tone
Open content
For our purposes, this colour represents the fourth tone.
Question
How many characters can you think of that contain the water radical?
Student resource
Edit description
Add text
Delete
Quiz show: wheel of discovery: level 1 [Chinese] [Windows version]
Details
View
Solve word puzzles in a quiz show. Spin two wheels to make a compound word using two characters. Score points by identifying the meaning of the compound word. Use the meanings of the individual characters to work out the meaning of the compound word. Solve the meaning of enough compound words to win a prize. Review all the compound words made. Try the two-player option to compete against a friend. This learning object is one in a series of three objects.
Text
Edit text
Delete
Now that you've come this far, why not take a break?
Send
Participants
BarryM
JulianH
StaceyQ
KimM

Email to teacher
Students can select this link to open a form in a new window, allowing them to send you an email requesting help.

Add an item to the space
Students can add questions, resources, text boxes and comments, and attach files to the live workspace while the collaborative activity is in progress. Students can interact with each of these items in different ways, as described elsewhere on this page.

Teachers can move, delete and edit any item they create and any item created by a student, except chat dialogue.

Students can move, delete and edit any text box or resource, but they can only edit and delete their own comments.

Scootle chat
Students can participate in Scootle chat as they engage in the collaborative activity. All chat comments are stored with a time stamp so that a record of the conversation can be kept for the students to refer to later and for teacher assessment and feedback purposes.

Conversations and comments made in Scootle chat cannot be edited or deleted.

Participants
Each student involved in the collaborative activity is listed under **Participants**, which appears directly underneath **Scootle chat** (see the inset on the right). Students who are offline appear with dimmed avatars.

Collaborative activity tabs
The **View activity** tab displays all items of content in the current learning path.

The **Live workspace** tab is where you and your students collaborate on the activity.

Students can use the **View on map** and **View on timeline** tabs to view content. Only resources that have spatial or date data are displayed this way.

Students can use the **Feedback** tab to view feedback left for them individually by the teacher, as well as feedback for the whole group.

File actions
Both teachers and students can upload files to the workspace.

Teachers can delete any uploaded file; students can only delete files they have uploaded themselves.

Question actions
Only teachers can create questions in the workspace. Questions cannot be edited by students, but they can be moved. Questions added to a resource cannot be moved.

Resource actions
Both teachers and students can add Scootle resources to the workspace.

Once a resource has been added, anyone can edit its description, add text to it and delete it. Both students and teachers can view the resource, view its details and move it.

Additionally, teachers can attach a question to a resource that cannot be edited or moved by students. If the resource is repositioned that question moves with it.

Text actions
Both teachers and students can add text to the worskpace.

Text boxes can be moved, edited and deleted by anyone.

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Using the live workspace
About student contributions

Using material that belongs to others

Students who are planning to share content that is not their own work, such as an image they have found on the internet, must first check with the teacher to ensure that they are permitted to include it in the workspace.

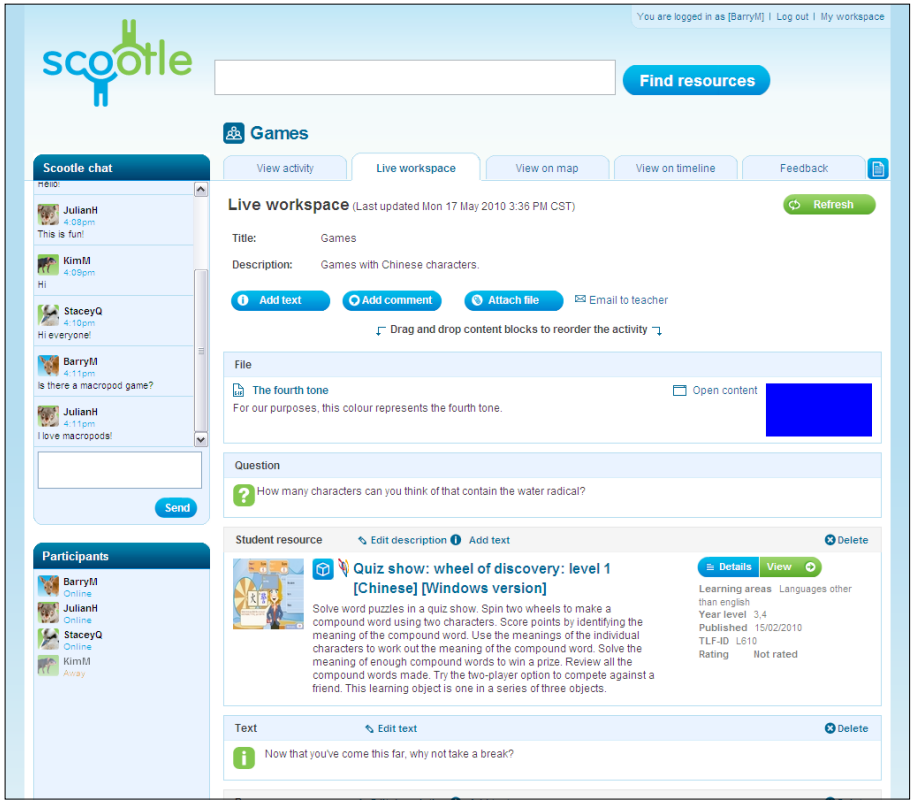
When saving material to the workspace students must include information about the source of the material, as well as the name of the author or artist.

Material created by other people is protected by copyright; the act of reproducing that material on Scootle may require permission, a licence or compliance with special conditions. You and your students can find more information at Smartcopying (http://www.smartcopying.edu.au) and the Australian Copyright Council (http://www.copyright.org.au).

A responsible attitude

Students must never make negative comments about others, such as remarks on their appearance or religion. In addition to potentially hurting their feelings, comments of this nature could be illegal.

It is important that you monitor the workspace – comments, uploaded files and chat dialogue – to ensure that only appropriate contributions are made. Do what you can to help students, and respond to their questions whenever possible.


You are logged in as [BarryM] | Log out | My workspace
Find resources
Games
Scootle chat
JulianH 4:08pm This is fun!
KimM 4:08pm Hi
StaceyQ 4:10pm Hi everyone!
BarryM 4:11pm Is there a macropod game?
JulianH 4:11pm I love macropods!
Send
Participants
BarryM Online
JulianH Online
StaceyQ Online
KimM Away
View activity
Live workspace
View on map
View on timeline
Feedback
Live workspace (Last updated Mon 17 May 2010 3:36 PM CST)
Refresh
Title: Games
Description: Games with Chinese characters.
Add text
Add comment
Attach file
Email to teacher
Drag and drop content blocks to reorder the activity
File
The fourth tone
Open content
For our purposes, this colour represents the fourth tone.
Question
How many characters can you think of that contain the water radical?
Student resource
Edit description
Add text
Delete
Quiz show: wheel of discovery: level 1 [Chinese] [Windows version]
Details
View
Solve word puzzles in a quiz show. Spin two wheels to make a compound word using two characters. Score points by identifying the meaning of the compound word. Use the meanings of the individual characters to work out the meaning of the compound word. Solve the meaning of enough compound words to win a prize. Review all the compound words made. Try the two-player option to compete against a friend. This learning object is one in a series of three objects.
Learning areas Languages other than english
Year level 3,4
Published 15/02/2010
TLF-ID L610
Rating Not rated
Text
Edit text
Delete
Now that you've come this far, why not take a break?

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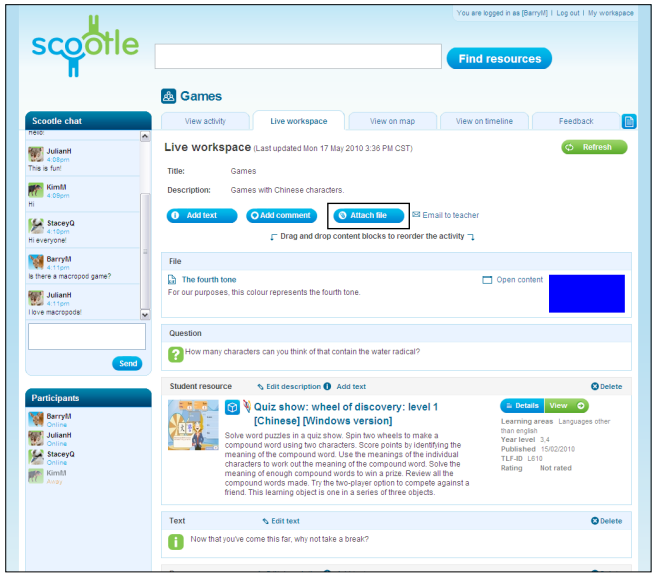
How to
Upload a student file

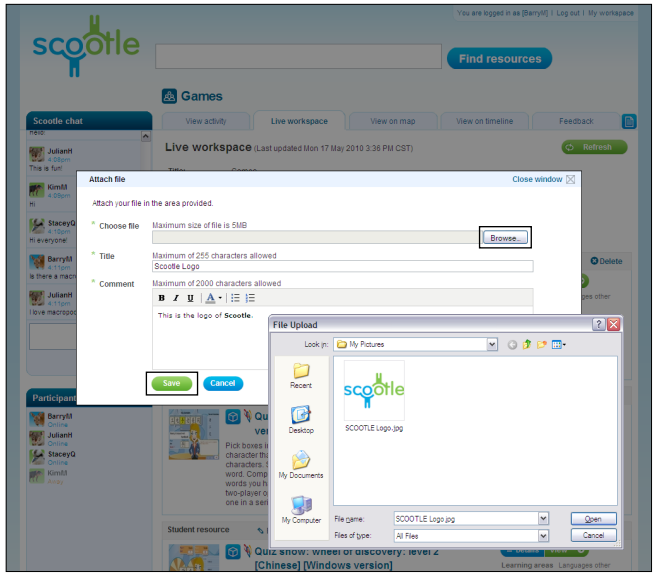
Step 1
Attach a file



Before uploading a file the student must first obtain correct permission to use it.

To add a file to the collaborative workspace students select **Attach file**.

Step 2
Choose the file to be attached

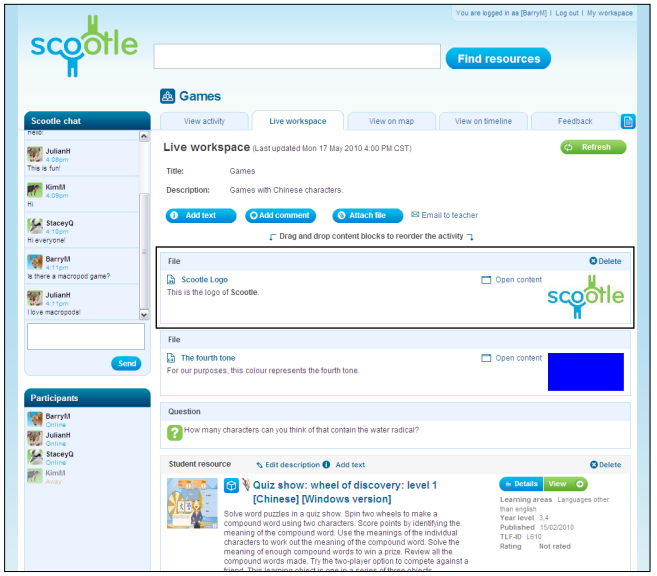


Students select **Browse** (or **Choose file**) to locate the file they would like to upload, enter a **Title** and short descriptive **Comment**, and select **Upload**.

The comment area can be used to include information on a file from a secondary source, such as a book or webpage. In such cases the author or artist must be specified, along with a link to the originating website or details of the source (book, DVD, etc.).

Neither the title nor the comment can be edited by the student once the file upload is complete, but you or the student can delete the file if it is uploaded in error, is inappropriate or a breach of copyright.

Result
File uploaded



The new file is placed at the top of the live workspace, with the student's title and comment displayed next to the file.

Like any component of the live workspace the uploaded file can be dragged to another position.

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